

Section 1.9: The Matrix for a Linear Transformation

Definition: A transformation T (a.k.a. **function** or **mapping**) from \mathbb{R}^n to \mathbb{R}^m is a rule that assigns to each vector \mathbf{x} in \mathbb{R}^n a vector $T(\mathbf{x})$ in \mathbb{R}^m .

Definition: A transformation T is **linear** provided

- (i) $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$ for every \mathbf{u}, \mathbf{v} in the domain of T , and
- (ii) $T(c\mathbf{u}) = cT(\mathbf{u})$ for every scalar c and vector \mathbf{u} in the domain of T .

A Theorem About Linear Transformations:

If T is a linear transformation, then

$$T(\mathbf{0}) = \mathbf{0},$$

$$T(c\mathbf{u} + d\mathbf{v}) = cT(\mathbf{u}) + dT(\mathbf{v})$$

for scalars c, d and vectors \mathbf{u}, \mathbf{v} .

And in fact

$$T(c_1\mathbf{u}_1 + c_2\mathbf{u}_2 + \cdots + c_k\mathbf{u}_k) = c_1T(\mathbf{u}_1) + c_2T(\mathbf{u}_2) + \cdots + c_kT(\mathbf{u}_k).$$

Theorem

Let $T : \mathbb{R}^n \longrightarrow \mathbb{R}^m$ be a linear transformation. There exists a unique $m \times n$ matrix A such that

$$T(\mathbf{x}) = A\mathbf{x} \quad \text{for every } \mathbf{x} \in \mathbb{R}^n.$$

Moreover, the j^{th} column of the matrix A is the vector $T(\mathbf{e}_j)$, where \mathbf{e}_j is the j^{th} column of the $n \times n$ identity matrix I_n . That is,

$$A = [T(\mathbf{e}_1) \quad T(\mathbf{e}_2) \quad \cdots \quad T(\mathbf{e}_n)].$$

The matrix A is called the **standard matrix** for the linear transformation T .

One to One, Onto

Definition: A mapping $T : \mathbb{R}^n \longrightarrow \mathbb{R}^m$ is said to be **onto** \mathbb{R}^m if each \mathbf{b} in \mathbb{R}^m is the image of at least one \mathbf{x} in \mathbb{R}^n —i.e. if the range of T is all of the codomain.

T is onto if $T(\vec{x}) = \vec{b}$ is solvable for every \vec{b} in \mathbb{R}^m

i.e. $A\vec{x} = \vec{b}$ is always consistent. where
 $T(\vec{x}) = A\vec{x}$

Definition: A mapping $T : \mathbb{R}^n \longrightarrow \mathbb{R}^m$ is said to be **one to one** if each \mathbf{b} in \mathbb{R}^m is the image of **at most one** \mathbf{x} in \mathbb{R}^n .

T is one to one if $T(\vec{x}) = T(\vec{y})$
implies $\vec{x} = \vec{y}$.

Determine if the transformation is one to one, onto, neither or both.

$$T(\mathbf{x}) = \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 3 \end{bmatrix} \mathbf{x} = A\vec{x}$$

Is T one to one? Could $T(\vec{x}) = T(\vec{y})$ for some \vec{x}, \vec{y} in \mathbb{R}^3 .

$$T(\vec{x}) = T(\vec{y}) \Rightarrow T(\vec{x}) - T(\vec{y}) = \vec{0}$$

$$\Rightarrow T(\vec{x} - \vec{y}) = \vec{0}$$

we can see if $\vec{x} - \vec{y}$ has to be $\vec{0}$ or not.

we have the homogeneous equation

$$A\vec{x} = \vec{0}$$

Take the augmented matrix

$$\begin{bmatrix} 1 & 0 & 2 & 0 \\ 0 & 1 & 3 & 0 \end{bmatrix} \text{ which is an rref}$$

Solutions \vec{x} would satisfy

$$\left. \begin{array}{l} x_1 + 2x_3 = 0 \Rightarrow x_1 = -2x_3 \\ x_2 + 3x_3 = 0 \Rightarrow x_2 = -3x_3 \\ x_3 \text{ - free} \end{array} \right\} \Rightarrow \vec{x} = x_3 \begin{bmatrix} -2 \\ -3 \\ 1 \end{bmatrix}$$

Letting $x_3 = -1$, we get one non trivial

solution $\vec{x} = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix}$.

$$T(\vec{x}) = \vec{0} = T(\vec{0}) \text{ but } \vec{x} \neq \vec{0}$$

T is not one to one.

Is T onto? Is $T(\vec{x}) = \vec{b}$ solvable for all \vec{b} in \mathbb{R}^2 ?

Is $A\vec{x} = \vec{b}$ always consistent?

Let $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$ be any vector in \mathbb{R}^2 .

We have augmented matrix

$$\begin{bmatrix} 1 & 0 & 2 & b_1 \\ 0 & 1 & 3 & b_2 \end{bmatrix}$$

This implies that

$$x_1 + 2x_3 = b_1$$

$$x_2 + 3x_3 = b_2$$

For any b_1, b_2 we have a solution

$$\vec{x} = \begin{bmatrix} b_1 - 2x_3 \\ b_2 - 3x_3 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -2 \\ -3 \\ 1 \end{bmatrix}$$

note: this looks
like $\vec{p} + \vec{v}_h$

We find that $T(\vec{x}) = \vec{b}$ is solvable for any \vec{b} in \mathbb{R}^2 . Hence T is onto.

Some Theorems

Theorem : Let $T : \mathbb{R}^n \longrightarrow \mathbb{R}^m$ be a linear transformation. Then T is one to one if and only if the homogeneous equation $T(\mathbf{x}) = \mathbf{0}$ has only the trivial solution.

This follows from

$T(\vec{x}) = T(\vec{y})$ corresponding to the

homogeneous equation

$$T(\vec{x}) - T(\vec{y}) = T(\vec{x} - \vec{y}) = \vec{0}$$

Some Theorems

Theorem : Let $T : \mathbb{R}^n \longrightarrow \mathbb{R}^m$ be a linear transformation, and let A be the standard matrix for T . Then

- (i) T is onto if and only if the columns of A span \mathbb{R}^m , and
- (ii) T is one to one if and only if the columns of A are linearly independent.

(ii) Follows from $A\vec{x} = x_1\vec{a}_1 + x_2\vec{a}_2 + \dots + x_n\vec{a}_n$
so $A\vec{x} = \vec{0}$ has only the trivial solution
if $\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n$ are linearly independent.

(i) Follows from the definition of $\text{Span}\{\vec{a}_1, \dots, \vec{a}_n\}$.

Example

Let $T(x_1, x_2) = (x_1, 2x_1 - x_2, 3x_2)$. Verify that T is one to one. Is T onto?

$$\text{Suppose } T(x_1, x_2) = (0, 0, 0)$$

$$(x_1, 2x_1 - x_2, 3x_2) = (0, 0, 0)$$

$$\Rightarrow \begin{array}{ccc} x_1 = 0, & 2x_1 - x_2 = 0 & \text{and } 3x_2 = 0 \\ \Downarrow & & \Downarrow \\ x_1 = 0 & & x_2 = 0 \end{array}$$

This requires $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \vec{0}$ in \mathbb{R}^2 .

The homogeneous equation has only the trivial solution.

To determine if it's onto, let's construct the standard matrix A .

$$T(\vec{e}_1) = T(1,0) = (1, 2 \cdot 1 - 0, 3 \cdot 0) = (1, 2, 0)$$

$$T(\vec{e}_2) = T(0,1) = (0, 2 \cdot 0 - 1, 3 \cdot 1) = (0, -1, 3)$$

$$A = \begin{bmatrix} 1 & 0 \\ 2 & -1 \\ 0 & 3 \end{bmatrix} \quad \text{let } \vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \text{ consider } A\vec{x} = \vec{b}$$

we have augmented matrix

$$\begin{bmatrix} 1 & 0 & b_1 \\ 2 & -1 & b_2 \\ 0 & 3 & b_3 \end{bmatrix}$$

$-2R_1 + R_2 \rightarrow R_2$

$$\begin{bmatrix} 1 & 0 & b_1 \\ 0 & -1 & -2b_1 + b_2 \\ 0 & 3 & b_3 \end{bmatrix}$$

$$3R_2 + R_3 \rightarrow R_3$$

$$\begin{bmatrix} 1 & 0 & b_1 \\ 0 & -1 & -2b_1 + b_2 \\ 0 & 0 & -6b_1 + 3b_2 + b_3 \end{bmatrix}$$

This is only consistent if $-6b_1 + 3b_2 + b_3 = 0$

Not all vectors in \mathbb{R}^3 satisfy this. T is not onto.

The range of T is the subset of \mathbb{R}^3 such that

$$\vec{b} = \begin{bmatrix} \frac{1}{2}b_2 + \frac{1}{6}b_3 \\ b_2 \\ b_3 \end{bmatrix} = b_2 \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix} + b_3 \begin{bmatrix} \frac{1}{6} \\ 0 \\ 1 \end{bmatrix}$$

This is the span of the columns of A .

Section 2.1: Matrix Operations

Recall the convenient notation for a matrix A

$$A = [\mathbf{a}_1 \quad \mathbf{a}_2 \quad \cdots \quad \mathbf{a}_n] = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}.$$

Here each column is a vector \mathbf{a}_j in \mathbb{R}^m . We'll use the additional convenient notation to refer to A by entries

$$A = [a_{ij}].$$

a_{ij} is the entry in **row** i and **column** j .

Main Diagonal: The main diagonal consist of the entries a_{ii} . A **diagonal matrix** is a square matrix $m = n$ for which all entries **not** on the main diagonal are zero.

I is a diagonal matrix

Scalar Multiplication, Matrix Addition, & Equality

Scalar Multiplication: For $m \times n$ matrix $A = [a_{ij}]$ and scalar c

$$cA = [ca_{ij}].$$

Matrix Addition: For $m \times n$ matrices $A = [a_{ij}]$ and $B = [b_{ij}]$

$$A + B = [a_{ij} + b_{ij}].$$

The sum of two matrices is only defined if they are of the same size.

Matrix Equality: Two matrices $A = [a_{ij}]$ and $B = [b_{ij}]$ are equal (i.e. $A = B$) provided

$$a_{ij} = b_{ij} \quad \text{for every } i = 1, \dots, m \quad \text{and} \quad j = 1, \dots, n.$$

Example

$$A = \begin{bmatrix} 1 & -3 \\ -2 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} -2 & 4 \\ 7 & 0 \end{bmatrix}, \quad \text{and} \quad C = \begin{bmatrix} 2 & 0 & 2 \\ 1 & -4 & 6 \end{bmatrix}$$

Evaluate each expression or state why it fails to exist.

(a) $3B$

$$3B = 3 \begin{bmatrix} -2 & 4 \\ 7 & 0 \end{bmatrix} = \begin{bmatrix} -6 & 12 \\ 21 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & -3 \\ -2 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} -2 & 4 \\ 7 & 0 \end{bmatrix}, \quad \text{and} \quad C = \begin{bmatrix} 2 & 0 & 2 \\ 1 & -4 & 6 \end{bmatrix}$$

(b) $A + B$

$$A+B = \begin{bmatrix} 1 & -3 \\ -2 & 2 \end{bmatrix} + \begin{bmatrix} -2 & 4 \\ 7 & 0 \end{bmatrix} = \begin{bmatrix} -1 & 1 \\ 5 & 2 \end{bmatrix}$$

(c) $C + A$

This is undefined since A and C
are of different sizes.