# January 24 Math 3260 sec. 55 Spring 2020

#### Section 1.4: The Matrix Equation $A\mathbf{x} = \mathbf{b}$ .

**Definition** Let A be an  $m \times n$  matrix whose columns are the vectors  $\mathbf{a}_1, \mathbf{a}_2, \cdots, \mathbf{a}_n$  (each in  $\mathbb{R}^m$ ), and let  $\mathbf{x}$  be a vector in  $\mathbb{R}^n$ . Then the product of A and  $\mathbf{x}$ , denoted by

Ax

is the linear combination of the columns of  $\boldsymbol{A}$  whose weights are the corresponding entries in  $\boldsymbol{x}$ . That is

$$A\mathbf{x}=x_1\mathbf{a}_1+x_2\mathbf{a}_2+\cdots+x_n\mathbf{a}_n.$$

(Note that the result is a vector in  $\mathbb{R}^m$ !)



Find the product Ax. Simplify to the extent possible.

$$A = \begin{bmatrix} 1 & 0 & -3 \\ -2 & -1 & 4 \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix}_{\text{in}}$$

$$A \stackrel{?}{\times} = \underset{?}{\times}_{1} \stackrel{?}{a}_{1} + \underset{?}{\times}_{2} \stackrel{?}{a}_{2} + \underset{?}{\times}_{3} \stackrel{?}{a}_{3}$$

$$= \underset{?}{\times}_{1} \stackrel{?}{a}_{1} + \underset{?}{\times}_{2} \stackrel{?}{a}_{2} + \underset{?}{\times}_{3} \stackrel{?}{a}_{3}$$

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 $\begin{array}{cccc} & & & \\ & & & \\ \times & & & 3 \times 1 \rightarrow & 2 \times 1 \end{array}$ 

Find the product Ax. Simplify to the extent possible.

$$A = \begin{bmatrix} 2 & 4 \\ -1 & 1 \\ 0 & 3 \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} -3 \\ 2 \end{bmatrix}_{3}^{2}$$

$$3 \times 2$$

$$A \stackrel{?}{\times} = \times_{1} \stackrel{?}{\wedge}_{1} + \times_{2} \stackrel{?}{\wedge}_{2} = -3 \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 4 \\ 3 \end{bmatrix}$$

$$= \begin{bmatrix} -6 & +8 \\ 3 & +2 \\ 0 & +6 \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \\ 6 \end{bmatrix}$$

Write the linear system as a vector equation and then as a matrix equation of the form  $A\mathbf{x} = \mathbf{b}$ .

$$2x_1 - 3x_2 + x_3 = 2$$

$$x_1 + x_2 + = -1$$
Uniting at a vector equation
$$x_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} -3 \\ 1 \end{bmatrix} + x_3 \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$
equivolent to 
$$\begin{bmatrix} 2 & -3 & 1 \\ 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$
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#### **Theorem**

If *A* is the  $m \times n$  matrix whose columns are the vectors  $\mathbf{a}_1$ ,  $\mathbf{a}_2$ ,  $\cdots$ ,  $\mathbf{a}_n$ , and **b** is in  $\mathbb{R}^m$ , then the matrix equation

$$A\mathbf{x} = \mathbf{b}$$

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has the same solution set as the vector equation

$$x_1 \mathbf{a}_1 + x_2 \mathbf{a}_2 + \cdots + x_n \mathbf{a}_n = \mathbf{b}$$

which, in turn, has the same solution set as the linear system of equations whose augmented matrix is

$$[\mathbf{a}_1 \ \mathbf{a}_2 \ \cdots \ \mathbf{a}_n \ \mathbf{b}].$$

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# Corollary

The equation  $A\mathbf{x} = \mathbf{b}$  has a solution if and only if  $\mathbf{b}$  is a linear combination of the columns of A.

In other words, the corresponding linear system is consistent if and only if **b** is in Span $\{a_1, a_2, \dots, a_n\}$ .

Characterize the set of all vectors  $\mathbf{b} = (b_1, b_2, b_3)$  such that  $A\mathbf{x} = \mathbf{b}$  has a solution where

$$A = \begin{bmatrix} 1 & 3 & 4 \\ -4 & 2 & -6 \\ -3 & -2 & -7 \end{bmatrix}.$$
We can use the argmeted matrix [A b] to invest; gate solvability.

$$[A \ b] = \begin{bmatrix} 1 & 3 & 4 & b_1 \\ -4 & 2 & -b & b_2 \\ -3 & -2 & -7 & b_3 \end{bmatrix} \quad \text{Look for an}$$

$$4R, +R_2 \rightarrow R_2$$

$$3R, +R_3 \rightarrow R_3$$

$$\begin{bmatrix} 1 & 3 & 4 & b_{1} \\ 0 & 14 & 10 & b_{2}+4b_{1} \\ 0 & 7 & 5 & b_{3}+3b_{1} \end{bmatrix} -2R_{3} * R_{3}$$

$$\begin{bmatrix} 1 & 3 & 4 & b_{1} \\ 0 & 14 & 10 & b_{2}+4b_{1} \\ 0 & -14 & -10 & -2b_{3}-6b_{1} \end{bmatrix}$$

$$R_{2}+R_{3} \Rightarrow R_{7}$$

$$\begin{bmatrix} 1 & 3 & 4 & b_{1} \\ 0 & 14 & 10 & b_{2}+4b_{1} \\ 0 & 0 & 0 & -2b_{7}-6b_{1}+b_{2}+4b_{1} \end{bmatrix}$$

The system is consistent provided the 4th Column is not a pivot column.

That holds if 
$$-2b_3 - 2b_1 + b_2 = 0$$

Ax = b is consistent if b solves the system  $-2b_1 + b_2 - 2b_3 = 0$ 

This has augmented matrix

$$\begin{bmatrix} -2 & 1 & -2 & 0 \end{bmatrix} \xrightarrow{\text{ref}} \begin{bmatrix} 1 & -1 & 2 & 1 & 0 \\ -\frac{1}{2} & p_1 & p_2 & p_3 \end{bmatrix}$$

A solution

$$b_1 = \frac{1}{2}b_2 - b_3$$

$$b_2 = \begin{bmatrix} \frac{1}{2}b_2 - b_3 \\ b_3 \end{bmatrix} = \begin{bmatrix} \frac{1}{2}b_2 - b_3 \\ b_3 \end{bmatrix} + \begin{bmatrix} -b_3 \\ b_3 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{1}{2}b_2 \\ b_3 \end{bmatrix} + \begin{bmatrix} -b_3 \\ b_3 \end{bmatrix}$$

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