

Section 1.4: The Matrix Equation $A\mathbf{x} = \mathbf{b}$.

For $m \times n$ matrix A and vector \mathbf{x} in \mathbb{R}^n , we defined the product

$$A\mathbf{x} = x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \cdots + x_n\mathbf{a}_n.$$

We saw that the matrix equation $A\mathbf{x} = \mathbf{b}$ is equivalent to the vector equation

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \cdots + x_n\mathbf{a}_n = \mathbf{b}$$

which is equivalent to the linear system whose augmented matrix is

$$[\mathbf{a}_1 \quad \mathbf{a}_2 \quad \cdots \quad \mathbf{a}_n \quad \mathbf{b}].$$

Corollary

The equation $A\mathbf{x} = \mathbf{b}$ has a solution if and only if \mathbf{b} is a linear combination of the columns of A .

In other words, the corresponding linear system is consistent if and only if \mathbf{b} is in $\text{Span}\{\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_n\}$.

Example

Characterize the set of all vectors $\mathbf{b} = (b_1, b_2, b_3)$ such that $A\mathbf{x} = \mathbf{b}$ has a solution where

$$A = \begin{bmatrix} 1 & 3 & 4 \\ -4 & 2 & -6 \\ -3 & -2 & -7 \end{bmatrix}.$$

We set up an augmented matrix and did row operations to get

$$\begin{bmatrix} 1 & 3 & 4 & b_1 \\ -4 & 2 & -6 & b_2 \\ -3 & -2 & -7 & b_3 \end{bmatrix} \text{ ref} \longrightarrow \begin{bmatrix} 1 & 3 & 4 & b_1 \\ 0 & 14 & 10 & b_2 + 4b_1 \\ 0 & 0 & 0 & -2b_1 + b_2 - 2b_3 \end{bmatrix}$$

Vector Parametric Form

The previous system was consistent if and only if \mathbf{b} solves the linear system

$$-2b_1 + b_2 - 2b_3 = 0.$$

This has solution set in **parametric form**¹

$$\begin{aligned} b_1 &= \frac{1}{2}b_2 - b_3 \\ b_2, b_3 &\text{ - free} \end{aligned}$$

This solution can be stated in **vector parametric form**

$$\mathbf{b} = b_2 \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix} + b_3 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

¹See the lecture slides from January 13

Theorem (first in a string of equivalency theorems)

Let A be an $m \times n$ matrix. Then the following are logically equivalent (i.e. they are either all true or are all false).

- (a) For each \mathbf{b} in \mathbb{R}^m , the equation $A\mathbf{x} = \mathbf{b}$ has a solution.
- (b) Each \mathbf{b} in \mathbb{R}^m is a linear combination of the columns of A .
- (c) The columns of A span \mathbb{R}^m .
- (d) A has a pivot position in every row.

(Note that statement (d) is about the *coefficient* matrix A , not about an augmented matrix $[A \ \mathbf{b}]$.)

Computing Ax

We can use a *row-vector* dot product rule. The i^{th} entry in Ax is the sum of products of corresponding entries from row i of A with those of x . For example

$$\begin{bmatrix} 1 & 0 & -3 \\ -2 & -1 & 4 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 5 \\ -9 \end{bmatrix}$$

2×3 3×1

\downarrow
Should be
 2×2
 2×1

1st entry
 $1 \cdot 2 + 0 \cdot (1) + (-3) \cdot (-1)$

2nd entry
 $-2(2) + (-1)(1) + 4(-1)$

multiply corresponding entries of the rows of A with the entries of the vector and add.

$$\begin{bmatrix} 2 & 4 \\ -1 & 1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} -3 \\ 2 \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \\ 6 \end{bmatrix}$$

$$\begin{array}{cc} 3 \times 2 & 2 \times 1 \\ \downarrow & \\ & 3 \times 1 \end{array}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\begin{array}{cc} 3 \times 3 & 3 \times 1 \\ \downarrow & \\ & 3 \times 1 \end{array}$$

$$2(-3) + 4(2) = 2$$

$$-1(-3) + 1(2) = 5$$

$$0(-3) + 3(2) = 6$$

$$1(x_1) + 0(x_2) + 0(x_3)$$

$$0(x_1) + 1 \cdot x_2 + 0(x_3)$$

$$0(x_1) + 0(x_2) + 1 \cdot x_3$$

Identity Matrix

We'll call an $n \times n$ matrix with 1's on the diagonal and 0's everywhere else—i.e. one that looks like

$$\begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}$$

the $n \times n$ **identity** matrix and denote it by I_n . (We'll drop the subscript if it's obvious from the context.)

This matrix has the property that for each \mathbf{x} in \mathbb{R}^n

$$I_n \mathbf{x} = \mathbf{x}.$$

Theorem: Properties of the Matrix Product

If A is an $m \times n$ matrix, \mathbf{u} and \mathbf{v} are vectors in \mathbb{R}^n , and c is any scalar, then

(a) $A(\mathbf{u} + \mathbf{v}) = A\mathbf{u} + A\mathbf{v}$, and

(b) $A(c\mathbf{u}) = cA\mathbf{u}$.

Section 1.5: Solution Sets of Linear Systems

Definition A linear system is said to be **homogeneous** if it can be written in the form

$$Ax = \mathbf{0}$$

for some $m \times n$ matrix A and where $\mathbf{0}$ is the zero vector in \mathbb{R}^m .

Theorem: A homogeneous system $Ax = \mathbf{0}$ always has at least one solution $\mathbf{x} = \mathbf{0}$.

The solution $\mathbf{x} = \mathbf{0}$ is called the **trivial solution**. A more interesting question for a homogeneous system is

Does it have a nontrivial solution?

Theorem

The homogeneous equation $A\mathbf{x} = \mathbf{0}$ has a nontrivial solution if and only if the system has at least one free variable.

Example: Determine if the homogeneous system has a nontrivial solution. Describe the solution set.

$$(a) \quad \begin{aligned} 2x_1 + x_2 &= 0 \\ x_1 - 3x_2 &= 0 \end{aligned}$$

we'll use an augmented matrix.

$$\begin{bmatrix} 2 & 1 & 0 \\ 1 & -3 & 0 \end{bmatrix}$$

ref
→

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$x_1 = 0$$

$$x_2 = 0$$

no free variables

The system has only the trivial solution $x_1 = x_2 = 0$.

In parametric form:

$$x_1 = 0$$

$$x_2 = 0$$

As a vector, the solution is

$$\vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

Note: $\begin{bmatrix} 2 & 1 \\ 1 & -3 \end{bmatrix} \xrightarrow{\text{rref}} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

We can see the coefficient matrix LF the system is homogeneous.

$$\begin{aligned} (b) \quad & 3x_1 + 5x_2 - 4x_3 = 0 \\ & -3x_1 - 2x_2 + 4x_3 = 0 \\ & 6x_1 + x_2 - 8x_3 = 0 \end{aligned}$$

Again using an augmented matrix

$$\begin{bmatrix} 3 & 5 & -4 & 0 \\ -3 & -2 & 4 & 0 \\ 6 & 1 & -8 & 0 \end{bmatrix} \xrightarrow{\text{ref}} \begin{bmatrix} 1 & 0 & -4/3 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

↑
non pivot
column \Rightarrow
free variable

There's a free variable \Rightarrow there are
 ∞ -many solutions.

$$x_1 - \frac{4}{3}x_3 = 0$$

$$x_2 = 0$$

\Rightarrow

$$x_1 = \frac{4}{3}x_3$$

$$x_2 = 0$$

x_3 - free

parametric form
of solutions

we can write this as a vector

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4/3x_3 \\ 0 \\ x_3 \end{bmatrix} = x_3 \begin{bmatrix} 4/3 \\ 0 \\ 1 \end{bmatrix}$$

x_3 is any real number

$$(c) \quad x_1 - 2x_2 + 5x_3 = 0$$

Using an augmented matrix

$$[1 \quad -2 \quad 5 \quad 0] \quad \text{already on rref}$$

$$x_1 = 2x_2 - 5x_3$$

x_2, x_3 - free

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2x_2 - 5x_3 \\ x_2 \\ x_3 \end{bmatrix}$$

$$= x_2 \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -5 \\ 0 \\ 1 \end{bmatrix}$$

x_2, x_3 are any real numbers.

Parametric Vector Form of a Solution Set

Example (b) had a solution set consisting of vectors of the form $\mathbf{x} = x_3 \mathbf{v}$. Example (c)'s solution set consisted of vector that look like $\mathbf{x} = x_2 \mathbf{u} + x_3 \mathbf{v}$. Since these are **linear combinations**, we could write the solution sets like

$$\text{Span}\{\mathbf{v}\} \quad \text{or} \quad \text{Span}\{\mathbf{u}, \mathbf{v}\}.$$

Instead of using the variables x_2 and/or x_3 we often substitute **parameters** such as s or t .

The forms

$$\mathbf{x} = s\mathbf{u}, \quad \text{or} \quad \mathbf{x} = s\mathbf{u} + t\mathbf{v}$$

are called **parametric vector forms**.

Example

The **parametric vector form** of the solution set of $x_1 - 2x_2 + 5x_3 = 0$ is

$$\mathbf{x} = s \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -5 \\ 0 \\ 1 \end{bmatrix}, \quad \text{where } s, t \in \mathbb{R}.$$

Question: What geometric object is that solution set?