## June 28Math 1190 sec. 51 Summer 2017

## Section 4.4: Local Extrema and Concavity

We recall the theorem: If $f$ takes a local extremum at $c$, then $c$ is a critical number of $f$.

A result following from the Mean Value Theorem told us that if $f^{\prime}(x)>0$ on an interval, $f$ is increasing on that interval. Similarly, if $f^{\prime}(x)<0$ on an interval, $f$ is decreasing on that interval.

This gives rise to the first derivative test.

## Theorem: First derivative test for local extrema

Let $f$ be continuous and suppose that $c$ is a critical number of $f$.

- If $f^{\prime}$ changes from negative to positive at $c$, then $f$ has a local minimum at $c$.
- If $f^{\prime}$ changes from positive to negative at $c$, then $f$ has a local maximum at $c$.
- If $f^{\prime}$ does not change signs at $c$, then $f$ does not have a local extremum at $c$.

Note: we read from left to right as usual when looking for a sign change.

## Concavity and The Second Derivative

Then, we defined concavity: If the graph of a function $f$ lies above all of its tangent lines over an interval $I$, then $f$ is concave up on $I$. If the graph of $f$ lies below each of its tangent lines on an interval $I, f$ is concave down on $l$.

Theorem: (Second Derivative Test for Concavity)
Suppose $f$ is twice differentiable on an interval $l$.

- If $f^{\prime \prime}(x)>0$ on $I$, then the graph of $f$ is concave up on $I$.
- If $f^{\prime \prime}(x)<0$ on $I$, then the graph of $f$ is concave down on $I$.

Definition: A point $P$ on a curve $y=f(x)$ is called an inflection point if $f$ is continuous at $P$ and the concavity of $f$ changes at $P$.

## Concavity and Extrema:

Theorem: (Second Derivative Test for Local Extrema) Suppose $f^{\prime}(c)=0$ and that $f^{\prime \prime}$ is continuous near $c$. Then

- if $f^{\prime \prime}(c)>0, f$ takes a local minimum at $c$,
- if $f^{\prime \prime}(c)<0$, then $f$ takes a local maximum at $c$.

If $f^{\prime \prime}(c)=0$, then the test fails. $f$ may or may not have a local extrema. You can go back to the first derivative test to find out.

## Example

Analyze the function $f(x)=x e^{3 x}$. In particular, indicate

- the intervals on which $f$ is increasing and decreasing,
- the intervals on which $f$ is concave up and concave down,
- identify critical points and classify any local extrema, and
- identify any points of inflection.

We were in the middle of this example. Now we will finish it out.

We found the first two derivatives to be

$$
\begin{aligned}
f^{\prime}(x) & =e^{3 x}(1+3 x), \quad \text { and } \\
f^{\prime \prime}(x) & =e^{3 x}(6+9 x) .
\end{aligned}
$$

We analyzed $f^{\prime}(x)$ and determined that

- $f$ is increasing on $(-1 / 3, \infty)$,

- $f$ is decreasing on $(-\infty,-1 / 3)$, and
- $f$ has a local minimum taken at $-1 / 3$.

$$
f^{\prime \prime}(x)=3 e^{3 x}(2+3 x)
$$

where could f" charge signs?
weer is $f^{\prime \prime}(x)$ is undefined? Never $f^{\prime \prime}$ is olurays defined.
when is $f^{\prime \prime}(x)=0 ? \quad 0=3 e^{3 x}(2+3 x)$
$\Rightarrow 3 e^{3 x}=0$ which has no solutions
or $2+3 x=0 \Rightarrow x=\frac{-2}{3}$

Sign anolysis of $f^{\prime \prime}(x)=3 e^{3 x}(2+3 x)$


Test pt $-1, f^{\prime \prime}(-1)=3 e^{-3}(2-3)(+)(-)-$

$$
0, f^{\prime \prime}(0)=3 e^{0}(2+0) \quad(t)(+)+
$$

$f$ is concave down on $\left(-\infty, \frac{-2}{3}\right)$ and concave $-p$ on $\left(-\frac{2}{3}, \infty\right)$. $f$ has an inflection point
at $\left(\frac{-2}{3}, f\left(\frac{-2}{3}\right)\right)$.

Nov what the $2^{\text {nd }}$ derivative test says about the critical number $-\frac{1}{3}$.

$$
\begin{aligned}
f^{\prime \prime}\left(\frac{-1}{3}\right) & =3 e^{3\left(\frac{-1}{3}\right)}\left(2+3\left(\frac{-1}{3}\right)\right) \\
& =3 e^{-1}(2-1)=3 e^{-1}: \frac{3}{e}>0
\end{aligned}
$$

This soy, that $f$ has a loced min at $x=\frac{-1}{3}$.


Figure: Plot of $y=x e^{3 x}$.

## Question

(1) True or False If $f^{\prime \prime}(2)=0$ it must be that $f$ has an inflection point (2, f(2)).
Conceits may or mon
not change.

Conside the example $f(x)=(x-2)$

## Question

(2) Suppose that we know a function $f$ satisfies the two conditions $f^{\prime}(1)=0$ and $f^{\prime \prime}(1)=4$. Which of the following can we conclude with certainty?
(a) $f$ has a local minimum at $(1, f(1))$.
(b) $f$ has an inflection point at $(1, f(1))$.
(c) $f$ has a local maximum at $(1, f(1))$.

(d) None of the above are necessarily true.

## Section 4.8: Antiderivatives; Differential Equations

Definition: A function $F$ is called an antiderivative of $f$ on an interval $/$ if

$$
F^{\prime}(x)=f(x) \quad \text { for all } x \text { in } I .
$$

For example, $F(x)=x^{2}$ is an antiderivative of $f(x)=2 x$ on $(-\infty, \infty)$. Similarly, $G(x)=\tan x+7$ is an antiderivative of $g(x)=\sec ^{2} x$ on $(-\pi / 2, \pi / 2)$.

Theorem: If $F$ is any antiderivative of $f$ on an interval $I$, then the most general antiderivative of $f$ on $/$ is
$F(x)+C$ where $C$ is an arbitrary constant.

Find the most general antiderivative of $f$.
(i) $f(x)=\cos x \quad I=(-\infty, \infty)$

Since $\frac{d}{d x} \sin x=\cos x$

$$
F(x)=\sin x+C \quad \text { for any constant } C \text {. }
$$

(ii) $\quad f(x)=\frac{1}{x} \quad I=(0, \infty)$

$$
F(x)=\ln x+C
$$

## Question: Find the most general antiderivative of $f$.

(iii) $\quad f(x)=\sin x \quad I=(-\infty, \infty)$

$$
\text { Recall } \frac{d}{d x} \cos x=-\sin x
$$

(a) $\quad F(x)=\cos x$
so

$$
\begin{aligned}
\frac{d}{d x}(-\cos x) & =-(-\sin x) \\
& =\sin x
\end{aligned}
$$

(b) $\quad F(x)=\cos x+C$
(c) $F(x)=-\cos x+C$

## Question: Find the most general antiderivative of $f$.

(iv) $f(x)=\sec x \tan x \quad I=\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$
(a) $\quad F(x)=\sec x$
(b) $F(x)=\sec x+C$
(c) $F(x)=\tan x+C$

Find the most general antiderivative of

$$
f(x)=x^{n}, \quad \text { where } n=1,2,3, \ldots
$$

Let's suppose $F(x)=A x^{k}$ where the numbers $A$ and $k$ are to be determined.

Then $\quad F^{\prime}(x)=A\left(k x^{k-1}\right)=k A x^{k-1}$
So it must be that

$$
k A x^{k-1}=x^{n}
$$

Matching the coefficient and the power, we get

$$
\begin{aligned}
& k A=1 \\
& k-1=n
\end{aligned}
$$

$$
k-1=n \Rightarrow k=n+1, k A=1 \Rightarrow(n+1) A=1
$$

so $A=\frac{1}{n+1}$

50

$$
F(x)=\frac{1}{n+1} x^{n+1} \quad \text { or more generally }
$$

$F(x)=\frac{1}{n+1} x^{n+1}+C$ for constant $C$.

This is usually written as

$$
\frac{x^{n+1}}{n+1}
$$

## Some general results ${ }^{1}$ :

(See the table on page 330 in Sullivan \& Miranda for a more comprehensive list.)

| Function | Particular Antider. | Function | Particular Antider. |
| :---: | :---: | :---: | :---: |
| $c f(x)$ | $c F(x)$ | $\cos x$ | $\sin x$ |
| $f(x)+g(x)$ | $F(x)+G(x)$ | $\sin x$ | $-\cos x$ |
| $x^{n}, n \neq-1$ | $\frac{x^{n+1}}{n+1}$ | $\sec ^{2} x$ | $\tan x$ |
| $\frac{1}{x}$ | $\ln \|x\|$ | $\csc x \cot x$ | $-\csc x$ |
| $\frac{1}{x^{2}+1}$ | $\tan ^{-1} x$ | $\frac{1}{\sqrt{1-x^{2}}}$ | $\sin ^{-1} x$ |

[^0]Example
Find the most general antiderivative of $h(x)=x \sqrt{x}$ on $(0, \infty)$.

Note

$$
\begin{gathered}
h(x)=x \sqrt{x}=x x^{1 / 2}=x^{3 / 2} \\
H(x)=\frac{x^{\frac{3}{2}+1}}{\frac{3}{2}+1}+C=\frac{x^{5 / 2}}{5 / 2}+C \\
H(x)=\frac{2}{5} x^{5 / 2}+C
\end{gathered}
$$

Example
Determine the function $H(x)$ that satisfies the following conditions

$$
H^{\prime}(x)=x \sqrt{x}, \quad \text { for all } x>0, \text { and } H(1)=0
$$

From the last example, $H$ has the form

$$
H(x)=\frac{2}{5} x^{5 / 2}+C \quad, H(1)=0 \Rightarrow \quad \begin{aligned}
& H=0 \text { whin } \\
& x=1
\end{aligned}
$$

Imposing $H(1)=0, H(1)=\frac{2}{5}(1)^{5}+C=0$
$\frac{2}{5}+C=0 \Rightarrow C=\frac{-2}{5}$. The solution is

$$
H(x)=\frac{2}{5} x^{5 / 2}-\frac{2}{5}
$$

## Example

A particle moves along the $x$-axis so that its acceleration at time $t$ is given by

$$
a(t)=12 t-2 \quad \mathrm{~m} / \mathrm{sec}^{2}
$$

At time $t=0$, the velocity $v$ and position $s$ of the particle are known to be

$$
v(0)=3 \mathrm{~m} / \mathrm{sec}, \text { and } \quad s(0)=4 \mathrm{~m} .
$$

Find the position $s(t)$ of the particle for all $t>0$.

$$
\begin{gathered}
a(t)=v^{\prime}(t) \Rightarrow v \text { is an antiderivation of a. } \\
v(t)=12 \cdot \frac{t^{1+1}}{1+1}-2 \cdot t+C=12 \frac{t^{2}}{2}-2 t+C \\
v(t)=6 t^{2}-2 t+C
\end{gathered}
$$

$$
v(0)=3 \Rightarrow \quad 3=6 \cdot 0^{2}-2 \cdot 0+C \Rightarrow c=3
$$

so

$$
v(t)=6 t^{2}-2 t+3
$$

Since $V(t)=S^{\prime}(t)$, $s$ is an antiderivature of $V$.

$$
\begin{aligned}
s(t) & =6 \frac{t^{2+1}}{2+1}-2 \frac{t^{1+1}}{1+1}+3 t+C \\
& =6 \frac{t^{3}}{3}-2 \frac{t^{2}}{2}+3 t+C \\
& =2 t^{3}-t^{2}+3 t+C
\end{aligned}
$$

Since $S(0)=4$

$$
\begin{aligned}
4 & =2 \cdot 0^{3}-0^{2}+3 \cdot 0+C \\
& \Rightarrow C=4
\end{aligned}
$$

The position function is

$$
s(t)=2 t^{3}-t^{2}+3 t+4
$$

## Example

A differential equation is an equation that involves the derivatives) of an unknown function. Solving such an equation would mean finding such an unknown function.

Solve the differential equation subject to the given initial conditions.

$$
\begin{aligned}
& \frac{d^{2} y}{d x^{2}}=\cos x+2, \quad y(0)=0, \quad y^{\prime}(0)=-1 \\
& \text { Find } \quad \frac{d y}{d x}: \quad \frac{d y}{d x}=\sin x+2 x+C \\
& \text { Find } y: \quad y=-\cos x+2 \frac{x^{1+1}}{1+1}+C x+D
\end{aligned}
$$

So

$$
y^{\prime}(x)=\sin x+2 x+C
$$

and $\quad y(x)=-\cos x+x^{2}+C x+D$
wt $y(0)=0$ and $y^{\prime}(0)=-1$

$$
\begin{aligned}
0=y(0) & =-\cos 0+0^{2}+C \cdot 0+D \\
0 & =-1+D \Rightarrow D=1 \\
-1 & =y^{\prime}(0)
\end{aligned}
$$

The solution is

$$
y=-\cos x+x^{2}-x+1
$$

## Section 5.1: Area (under the graph of a nonnegative function)

We will investigate the area enclosed by the graph of a function $f$. We'll make the following assumptions (for now):

- $f$ is continuous on the interval $[a, b]$, and
- $f$ is nonnegative, i.e $f(x) \geq 0$, on $[a, b]$.

Our Goal: Find the area of such a region.


Figure: Region under a positive curve $y=f(x)$ on an interval $[a, b]$.


Figure: We could approximate the area by filling the space with rectangles.
we could use right ends of intervals


Figure: We could approximate the area by filling the space with rectangles.


Figure: Some choices as to how to define the heights.

## Approximating Area Using Rectangles

We can experiment with

- Which points to use for the heights (left, right, middle, other....)
- How many rectangles we use
to try to get a good approximation.

Definition: We will define the true area to be value we obtain taking the limit as the number of rectangles goes to $+\infty$.

## Some terminology

- A Partition $P$ of an interval $[a, b]$ is a collection of points $\left\{x_{0}, x_{1}, \ldots, x_{n}\right\}$ such that

$$
a=x_{0}<x_{1}<x_{2}<\cdots<x_{n}=b .
$$

- A Subinterval is one of the intervals $x_{i-1} \leq x \leq x_{i}$ determined by a partition.
- The width of a subinterval is denoted $\Delta x_{i}=x_{i}-x_{i-1}$. If they are all the same size (equal spacing), then
$\Delta x=\frac{b-a}{n}, \quad$ and this is called the norm of the partition.
- A set of sample points is a set $\left\{c_{1}, c_{2}, \ldots, c_{n}\right\}$ such that $x_{i-1} \leq c_{i} \leq x_{i}$.
Taking the number of rectangles to $\infty$ is the same as taking the width $\Delta x \rightarrow 0$.

Example:
Write an equally spaced partition of the interval $[0,2]$ with the specified number of subintervals, and determine the norm $\Delta x$.
(a) For $n=4$

$$
\begin{aligned}
& \Delta x=\frac{b-a}{n}=\frac{2-0}{4}=\frac{2}{4}=\frac{1}{2} \\
& x_{0}=a, x_{n}=b \\
& x_{1}=x_{0}+\Delta x \\
& x_{1}=0+\frac{1}{2}=\frac{1}{2} \\
& x_{2}=x_{1}+\Delta x=\frac{1}{2}+\frac{1}{2}=1 \\
& x_{3}=x_{2}+\Delta x=1+\frac{1}{2}=\frac{3}{2} \\
& x_{4}=x_{3}+\Delta x=\frac{3}{2}+\frac{1}{2}=\frac{4}{2}=2
\end{aligned}
$$



$$
\left\{0, \frac{1}{2}, 1, \frac{3}{2}, 2\right\}
$$

Example:
Write an equally spaced partition of the interval [ 0,2 ] with the specified number of subintervals, and determine the norm $\Delta x$.
(b) For $n=8$

$$
\begin{aligned}
& \Delta x=\frac{b-a}{n}=\frac{2-0}{8}=\frac{1}{4} \quad \\
& x_{0}=0 \\
& x_{1}=x_{0}+\Delta x=0+\frac{1}{4}=\frac{1}{4} \quad\left\{0, \frac{1}{4}, \frac{1}{2}, \frac{3}{4}, 1, \frac{5}{4}, \frac{3}{2}, \frac{7}{4}, 2\right\}
\end{aligned}
$$

## Question

Write an equally spaced partition of the interval $[0,2]$ with 6 subintervals, and determine the norm $\Delta x$.
(a) $\left\{0, \frac{1}{3}, \frac{2}{3}, 1, \frac{4}{3}, \frac{5}{3}, 2\right\} \quad \Delta x=\frac{1}{3}$
(b) $\left\{0, \frac{1}{3}, \frac{2}{3}, 1, \frac{4}{3}, \frac{5}{3}, 2\right\} \quad \Delta x=\frac{1}{6}$
(c) $\left\{0, \frac{1}{6}, \frac{1}{3}, 1, \frac{5}{6}, \frac{7}{6}, 2\right\} \quad \Delta x=\frac{1}{3}$
(c) Find an equally spaced partition of $[0,2]$ having $N$ subintervals. What is the norm $\Delta x$ ?

$$
\begin{aligned}
& \Delta x=\frac{b-a}{n}=\frac{2-0}{N}=\frac{2}{N} \\
& x_{0}=0 \\
& x_{1}=x_{0}+\Delta x=\frac{2}{N} \\
& x_{2}=x_{1}+\Delta x=\left(x_{0}+\Delta x\right)+\Delta x=x_{0}+2 \Delta x=2\left(\frac{2}{N}\right) \\
& x_{3}=x_{2}+\Delta x=\left(x_{0}+2 \Delta x\right)+\Delta x=x_{0}+3 \Delta x=3\left(\frac{2}{N}\right) \\
& x_{4}=x_{0}+4 \Delta x=4\left(\frac{2}{N}\right)
\end{aligned}
$$

In genera, $x_{i}=x_{0}+i \Delta x$ for $i=1,2,3, \ldots, N$

Note $x_{n}=x_{N}=x_{0}+N \Delta x=0+N\left(\frac{2}{N}\right)=2$
S. the partition is $\left\{x_{0}, x_{1}, \ldots, x_{N}\right\}$
when $x_{i}=x_{0}+i \Delta x, i=0, \ldots, N$
and $\Delta x=\frac{2}{N}$

## Approximating area with a Partition and sample points



Figure: Area $=f\left(c_{1}\right) \Delta x+f\left(c_{2}\right) \Delta x+f\left(c_{3}\right) \Delta x+f\left(c_{4}\right) \Delta x$. This can be written as

$$
\sum_{i=1}^{n} f\left(c_{i}\right) \Delta x
$$

## Sum Notation

$\sum$ is the capital letter sigma, basically a capital Greek " S ".
If $a_{1}, a_{2}, \ldots, a_{n}$ are a collection of real numbers, then

$$
\sum_{i=1}^{n} a_{i}=a_{1}+a_{2}+\cdots+a_{n} .
$$

This is read as
the sum from $i$ equals 1 to $n$ of $a_{i}$ (a sub $i$ ).
For example
$\sum_{i=1}^{4} i=1+2+3+4=10$
$\sum_{i=1}^{3} 2 i^{2}=2 \cdot 1^{2}+2 \cdot 2^{2}+2 \cdot 3^{2}=2+8+18=28$

In general, an equally spaced partition of $[a, b]$ with $n$ subintervals means

- $\Delta x=\frac{b-a}{n}$
- $x_{0}=a, x_{1}=a+\Delta x, x_{2}=a+2 \Delta x$, i.e. $x_{i}=a+i \Delta x$
- Taking heights to be
left ends $\quad c_{i}=x_{i-1} \quad$ area $\approx \sum_{i=1}^{n} f\left(x_{i-1}\right) \Delta x$
right ends $\quad c_{i}=x_{i} \quad$ area $\approx \sum_{i=1}^{n} f\left(x_{i}\right) \Delta x$
- The true area exists (for $f$ continuous) and is given by

$$
\lim _{n \rightarrow \infty} \sum_{i=1}^{n} f\left(c_{i}\right) \Delta x
$$

## Lower and Upper Sums

The standard way to set up these sums is to take $c_{i}$ such that
$f\left(c_{i}\right)$ is the abs. minimum value of $f$ on $\left[x_{i-1}, x_{i}\right]$

Then set $A_{L}$

$$
A_{L}=\lim _{n \rightarrow \infty} \sum_{i=1}^{n} f\left(c_{i}\right) \Delta x
$$

This is called a Lower Riemann sum.

## Lower and Upper Sums

Then, we take $C_{i}$ such that
$f\left(C_{i}\right)$ is the abs. maximum value of $f$ on $\left[x_{i-1}, x_{i}\right]$

Then set $A_{U}$

$$
A_{U}=\lim _{n \rightarrow \infty} \sum_{i=1}^{n} f\left(C_{i}\right) \Delta x
$$

This is called a Upper Riemann sum.

## Lower and Upper Sums

If $f$ is continuous on $[a, b]$, then it will necessarily be that

$$
A_{L}=A_{U} .
$$

This value is the true area.

In practice, these are tough to compute unless $f$ is only increasing or only decreasing. So instead, we tend to use left and right sums.

Example: Find the area under the curve $f(x)=1-x^{2}$, $0 \leq x \leq 1$.
Use right end points $c_{i}=x_{i}$ and assume the following identity
$\sum_{i=1}^{n} i^{2}=\frac{2 n^{3}+3 n^{2}+n}{6} \quad$ (sum of first $n$ squares)


Impose a paction with norm $\quad \Delta x=\frac{b-a}{n}=\frac{1-0}{n}=\frac{1}{n}$

$$
\begin{aligned}
& x_{0}=0 \\
& x_{i}=x_{0}+i \Delta x=0+i\left(\frac{1}{n}\right)=i\left(\frac{1}{n}\right)
\end{aligned}
$$

For ane representative rectangle, the area

$$
\begin{aligned}
A_{i} & =\underbrace{f\left(x_{i}\right) \Delta x}_{\text {height }} \underbrace{}_{\text {width }}=\left(1-x_{i}^{2}\right)^{\frac{1}{n}} \\
& =\left(1-\left(i\left(\frac{1}{n}\right)\right)^{2}\right) \frac{1}{n} \\
& =\left(1-i^{2}\left(\frac{1}{n}\right)^{2}\right) \frac{1}{n}=\frac{1}{n}-i^{2}\left(\frac{1}{n}\right)^{3}
\end{aligned}
$$

with $n$ rectangles

$$
A \approx \sum_{i=1}^{n} f\left(x_{i}\right) \Delta x=\sum_{i=1}^{n}\left(\frac{1}{n}-i^{2}\left(\frac{1}{n}\right)^{3}\right)
$$

well simplify, then take $n \rightarrow \infty$.

$$
\begin{aligned}
& \sum_{i=1}^{n}\left(\frac{1}{n}-i^{2}\left(\frac{1}{n}\right)^{3}\right) \\
&= \sum_{i=1}^{n} \frac{1}{n}-\sum_{i=1}^{n} i^{2}\left(\frac{1}{n}\right)^{3} \\
&= \frac{1}{n} \sum_{i=1}^{n} 1-\frac{1}{n^{3}} \sum_{i=1}^{n} i^{2} \\
& \sum_{i=1}^{n} 1=\underbrace{1+1+1+\ldots+1}_{n+\text { times }}=n
\end{aligned}
$$

using the given formula for

$$
\sum_{i=1}^{r} i^{2}
$$

So

$$
\begin{aligned}
A & \approx \frac{1}{n} \cdot n-\frac{1}{n^{3}}\left(\frac{2 n^{3}+3 n^{2}+n}{6}\right) \\
& =1-\frac{2 n^{3}+3 n^{2}+n}{6 n^{3}}
\end{aligned}
$$

Now we find $A$ bs taking the limit

$$
\begin{aligned}
A & =\lim _{n \rightarrow \infty} \sum_{i=1}^{n} f\left(x_{i}\right) \Delta x \\
& =\lim _{n \rightarrow \infty}\left(1-\frac{2 n^{3}+3 n^{2}+n}{6 n^{3}}\right)
\end{aligned}
$$

$$
\begin{aligned}
& =\lim _{n \rightarrow \infty}\left(1-\left(\frac{2 n^{3}}{6 n^{3}}+\frac{3 n^{2}}{6 n^{3}}+\frac{n}{6 n^{3}}\right)\right) \\
& =\lim _{n \rightarrow \infty}\left(1-\frac{1}{3}-\frac{1}{2 n}-\frac{1}{6 n^{2}}\right) \\
& =1-\frac{1}{3}-0-0=\frac{2}{3}
\end{aligned}
$$

## Recovering Distance from Velocity

The speedometer readings for a motorcycle are recorded at 12 second intervals. Use the information in the table to estimate the total distance traveled. Get estimates using
(a) left end points (beginning time of intervals), and
(b) right end points (ending time for each interval).

| $t$ in sec | 0 | 12 | 24 | 36 | 48 | 60 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $v$ in ft/sec | 20 | 28 | 25 | 22 | 24 | 27 |


| $t$ in sec | 0 | 12 | 24 | 36 | 48 | 60 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $v$ in ft/sec | 20 | 28 | 25 | 22 | 24 | 27 |



Figure: Graphical representation of motorcycle's velocity.

| $t$ in sec | 0 | 12 | 24 | 36 | 48 | 60 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $v$ in ft/sec | 20 | 28 | 25 | 22 | 24 | 27 |

$$
\begin{aligned}
& D \approx 20 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec}+28 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec} \\
&+25 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec}+22 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec}+24 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec} . \\
&=(20+28+25+22+24) \cdot 12 \mathrm{ft} \\
&= 1428 \mathrm{ft}
\end{aligned}
$$

| $t$ in sec | 0 | 12 | 24 | 36 | 48 | 60 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $v$ in ft/sec | 20 | 28 | 25 | 22 | 24 | 27 |

$$
\begin{aligned}
& D \approx 28 \frac{\mathrm{H}}{\mathrm{sec}} \cdot 12 \mathrm{sec}+25 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec}+22 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec} \\
&+24 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec}+27 \frac{\mathrm{ft}}{\mathrm{sec}} \cdot 12 \mathrm{sec} \\
&=(28+25+22+24+27) \cdot 12 \mathrm{ft} \\
&=1512 \mathrm{ft}
\end{aligned}
$$

Our Motorcycle's True Velocity is Probably "Smooth"


Figure: The true graph of the velocity probably looks more like this. But we only know for certain what it is at the recorded times.


[^0]:    ${ }^{1}$ We'll use the term particular antiderivative to refer to any antiderivative that has no arbitrary constant in it.

