

## Section 4.3: Linearly Independent Sets and Bases

**Definition:** Let  $H$  be a subspace of a vector space  $V$ . An indexed set of vectors  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_p\}$  in  $V$  is a **basis** of  $H$  provided

- (i)  $\mathcal{B}$  is linearly independent, and
- (ii)  $H = \text{Span}(\mathcal{B})$ .

We can think of a basis as a *minimal spanning set*. All of the *information* needed to construct vectors in  $H$  is contained in the basis, and none of this information is repeated.

## Standard Basis in $\mathbb{R}^n$

The columns of the  $n \times n$  identity matrix provide an obvious basis for  $\mathbb{R}^n$ . This is called the **standard basis** for  $\mathbb{R}^n$ . For example, the standard bases in  $\mathbb{R}^2$  and  $\mathbb{R}^3$  are

$$\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}, \quad \text{and} \quad \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\} \quad \text{respectively.}$$

## Other Vector Spaces

Other vector spaces have **standard** bases as well. For example,

$\{1, t, t^2, \dots, t^n\}$  is a standard basis for  $\mathbb{P}_n$

$\left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\}$  is a standard basis for  $M^{2 \times 2}$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} = a \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + b \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + c \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + d \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

## Theorem:

Let  $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$  be a set in a vector space  $V$  and  $H = \text{Span}(S)$ .

(a.) If one of the vectors in  $S$ , say  $\mathbf{v}_k$  is a linear combination of the other vectors in  $S$ , then the subset of  $S$  obtained by eliminating  $\mathbf{v}_k$  still spans  $H$ .

(b) If  $H \neq \{\mathbf{0}\}$ , then some subset of  $S$  is a basis for  $H$ .

If we start with a spanning set, we can eliminate *duplication* and arrive at a basis.

# Column Space

Find a basis for the column space matrix  $B$  that is in reduced row echelon form

$$B = \begin{bmatrix} 1 & 4 & 0 & 2 & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}.$$

$$= [\vec{b}_1 \ \vec{b}_2 \ \vec{b}_3 \ \vec{b}_4 \ \vec{b}_5]$$

By observation:

$$\vec{b}_2 = 4\vec{b}_1, \quad \vec{b}_3 \text{ doesn't depend on } \vec{b}_1$$

toss  $\vec{b}_2$

keep  $\vec{b}_1, \vec{b}_3$

$$\vec{b}_4 = 2\vec{b}_1 - \vec{b}_3$$

toss  $\vec{b}_4$

Col  $B$  is the subspace of  $\mathbb{R}^4$   
spanned by the columns of  
 $B$ . To get a basis, we need  
a linearly independent subset  
of  $B$ 's columns.

$\vec{b}_5$  doesn't depend on  $\vec{b}_1$  or  $\vec{b}_3$  or  $\{\vec{b}_1, \vec{b}_3\}$

keep  $\vec{b}_5$

A basis for  $\text{Col } B$  is

$$\{\vec{b}_1, \vec{b}_3, \vec{b}_5\}$$

## Using the rref

**Theorem:** If  $A = [\mathbf{a}_1 \cdots \mathbf{a}_n]$  and  $B = [\mathbf{b}_1 \cdots \mathbf{b}_n]$  are row equivalent matrices, then  $\text{Nul } A = \text{Nul } B$ . That is, the equations

$$A\mathbf{x} = \mathbf{0} \quad \text{and} \quad B\mathbf{x} = \mathbf{0}$$

have the same solution set.

Note what this means! It means that  $\{\mathbf{a}_1, \dots, \mathbf{a}_n\}$  and  $\{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  have **exactly the same linear dependence relationships!**

## Theorem:

**The pivot columns of a matrix  $A$  form a basis of  $\text{Col } A$ .**

**Caveat:** This means we can use row reduction to identify a basis, but the vectors we obtain will be from the original matrix  $A$ . (As illustrated in the following example.)



Find a basis for  $\text{Col } A^1$

$$A = \begin{bmatrix} 1 & 4 & 0 & 2 & -1 \\ 3 & 12 & 1 & 5 & 5 \\ 2 & 8 & 1 & 3 & 2 \\ 5 & 20 & 2 & 8 & 8 \end{bmatrix}$$

$\rightarrow$  rref

$$\begin{bmatrix} 1 & 4 & 0 & 2 & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

we'll use the rref to identify pivot columns.

pivot columns are 1, 3, and 5.  
we use the 1<sup>st</sup>, 3<sup>rd</sup>, 5<sup>th</sup> column of A.

$$\text{Col } A = \text{Span} \left\{ \begin{bmatrix} 1 \\ 3 \\ 2 \\ 5 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -1 \\ 5 \\ 2 \\ 8 \end{bmatrix} \right\}$$

This set is a basis.

## Find bases for Nul $A$ and Col $A$

$$A = \begin{bmatrix} 1 & 0 & 3 & -2 \\ 2 & 1 & 5 & 1 \end{bmatrix}$$

We can get both from the rref.  
For Col  $A$  we identify pivot columns.  
For Nul  $A$ , we use it to find the solution set of  $A\vec{x} = \vec{0}$ .

$$A \xrightarrow{\text{rref}} \begin{bmatrix} 1 & 0 & 3 & -2 \\ 0 & 1 & -1 & 5 \end{bmatrix}$$

1st two columns are pivot columns.

A basis for Col  $A$  is  $\left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$ .

For  $\text{Nul}A$ , note  $A\vec{x} = \vec{0} \Rightarrow$

$$\begin{aligned}x_1 &= -3x_3 + 2x_4 \\x_2 &= x_3 - 5x_4 \\x_3, x_4 &\text{ - free}\end{aligned}$$

For  $\vec{x}$  in  $\text{Nul}A$

$$\vec{x} = x_3 \begin{bmatrix} -3 \\ 1 \\ 1 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 2 \\ -5 \\ 0 \\ 1 \end{bmatrix}$$

A basis for  $\text{Nul}A$  is  $\left\{ \begin{bmatrix} -3 \\ 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ -5 \\ 0 \\ 1 \end{bmatrix} \right\}$ .

## Section 4.4: Coordinate Systems

We begin with a theorem about uniqueness of linear combinations (of linearly independent vectors).

**Theorem:** Let  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  be a basis for a vector space  $V$ . Then for each vector  $\mathbf{x}$  in  $V$ , there is a unique set of scalars  $c_1, \dots, c_n$  such that

$$\mathbf{x} = c_1 \mathbf{b}_1 + \dots + c_n \mathbf{b}_n.$$

To see this, suppose

$$\vec{x} = c_1 \vec{b}_1 + c_2 \vec{b}_2 + \dots + c_n \vec{b}_n \quad \text{and}$$

$$\vec{x} = a_1 \vec{b}_1 + a_2 \vec{b}_2 + \dots + a_n \vec{b}_n$$

subtract the 2<sup>nd</sup> line from the first

$$\vec{0} = (c_1 - a_1)\vec{b}_1 + (c_2 - a_2)\vec{b}_2 + \dots + (c_n - a_n)\vec{b}_n$$

$\mathcal{B}$  is a basis! The  $\vec{b}_i$  vectors are linearly independent. Hence

$$\left. \begin{array}{l} c_1 - a_1 = 0 \\ c_2 - a_2 = 0 \\ \vdots \\ c_n - a_n = 0 \end{array} \right\} \Rightarrow \begin{array}{l} a_1 = c_1 \\ a_2 = c_2 \\ \vdots \\ a_n = c_n \end{array}$$

The coefficients are unique for a given  $\vec{x}$ .

## Coordinate Vectors

**Definition:** Let  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  be an **ordered** basis of the vector space  $V$ . For each  $\mathbf{x}$  in  $V$  we define the **coordinate vector of  $\mathbf{x}$  relative to the basis  $\mathcal{B}$**  to be the unique vector  $(c_1, \dots, c_n)$  in  $\mathbb{R}^n$  where these entries are the weights  $\mathbf{x} = c_1\mathbf{b}_1 + \dots + c_n\mathbf{b}_n$ .

We'll use the notation

$$\begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = [\mathbf{x}]_{\mathcal{B}}.$$

## Example

Let  $\mathcal{B} = \{1, t, t^2, t^3\}$  (in that order) in  $\mathbb{P}_3$ . Determine  $[\mathbf{p}]_{\mathcal{B}}$  where

$$(a) \mathbf{p}(t) = 3 - 4t^2 + 6t^3 = (3)1 + (0)t + (-4)t^2 + 6t^3$$

$$[\vec{p}]_{\mathcal{B}} = \begin{bmatrix} 3 \\ 0 \\ -4 \\ 6 \end{bmatrix}$$

$$(b) \mathbf{p}(t) = p_0 + p_1t + p_2t^2 + p_3t^3$$

$$[\vec{p}]_{\mathcal{B}} = \begin{bmatrix} p_0 \\ p_1 \\ p_2 \\ p_3 \end{bmatrix}$$

## Example

Let  $\mathbf{b}_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ ,  $\mathbf{b}_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$ , and  $B = \{\mathbf{b}_1, \mathbf{b}_2\}$ . Find  $[\mathbf{x}]_B$  for

$$\mathbf{x} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}.$$

$$[\vec{x}]_B = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \text{ where } \vec{x} = c_1 \vec{b}_1 + c_2 \vec{b}_2$$

So

$$c_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$$

in matrix format

$$\begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$$



Let's use a matrix inverse to solve (not the only option!).

$$\text{If } A = \begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix}, \det(A) = 3 \text{ so } A^{-1} = \frac{1}{3} \begin{bmatrix} 1 & 1 \\ -1 & 2 \end{bmatrix}$$

$$\begin{aligned} \text{So } \begin{bmatrix} x \\ y \end{bmatrix} &= \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 4 \\ 5 \end{bmatrix} \\ &= \frac{1}{3} \begin{bmatrix} 1 & 1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix} \end{aligned}$$

## Coordinates in $\mathbb{R}^n$

Note from this example that  $\mathbf{x} = P_{\mathcal{B}}[\mathbf{x}]_{\mathcal{B}}$  where  $P_{\mathcal{B}}$  is the matrix  $[\mathbf{b}_1 \ \mathbf{b}_2]$ . The matrix  $P_{\mathcal{B}}$  is called the **change of coordinates matrix** for the basis  $\mathcal{B}$  (or from the basis  $\mathcal{B}$  to the standard basis).

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Let  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  be an ordered basis of  $\mathbb{R}^n$ . Then the change of coordinate mapping  $\mathbf{x} \mapsto [\mathbf{x}]_{\mathcal{B}}$  is the linear transformation defined by

$$[\mathbf{x}]_{\mathcal{B}} = P_{\mathcal{B}}^{-1}\mathbf{x}$$

where the matrix

$$P_{\mathcal{B}} = [\mathbf{b}_1 \ \mathbf{b}_2 \ \cdots \ \mathbf{b}_n].$$