#### March 29 Math 3260 sec. 55 Spring 2018

#### Section 6.1: Inner Product, Length, and Orthogonality

We defined the inner product on  $\mathbb{R}^n$ :

**Definition:** For vectors **u** and **v** in  $\mathbb{R}^n$  we define the **inner product** of **u** and **v** (also called the **dot product**) by the **matrix product** 

$$\mathbf{u}^{T}\mathbf{v} = \begin{bmatrix} u_1 & u_2 & \cdots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \cdots + u_n v_n.$$

We'll use the notation  $\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v}$ .

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#### Properties of the Inner Product & Norm Theorem: For u, v and w in $\mathbb{R}^n$ and real scalar c (a) $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$

(b) 
$$(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$$

(c) 
$$c(\mathbf{u} \cdot \mathbf{v}) = (c\mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (c\mathbf{v})$$

(d) 
$$\mathbf{u} \cdot \mathbf{u} \ge 0$$
, with  $\mathbf{u} \cdot \mathbf{u} = 0$  if and only if  $\mathbf{u} = \mathbf{0}$ .

**Definition:** The **norm** of the vector **v** in  $\mathbb{R}^n$  is the nonnegative number denoted and defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

where  $v_1, v_2, \ldots, v_n$  are the components of **v**.

#### Unit Vectors and Normalizing

**Theorem:** For vector **v** in  $\mathbb{R}^n$  and scalar c

 $\|\mathbf{C}\mathbf{V}\| = |\mathbf{C}|\|\mathbf{V}\|.$ 

**Definition:** A vector **u** in  $\mathbb{R}^n$  for which  $||\mathbf{u}|| = 1$  is called a **unit vector**.

**Remark:** Given any nonzero vector **v** in  $\mathbb{R}^n$ , we can obtain a unit vector **u** in the same direction as **v** 

$$\mathbf{u} = rac{\mathbf{v}}{\|\mathbf{v}\|}.$$

This process, of dividing out the norm, is called **normalizing** the vector V.

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#### Distance in $\mathbb{R}^n$ & Orthogonality

**Definition:** For vectors **u** and **v** in  $\mathbb{R}^n$ , the **distance between u and v** is denoted and defined by

 $\mathsf{dist}(\mathbf{u},\mathbf{v}) = \|\mathbf{u}-\mathbf{v}\|.$ 

**Definition:** Two vectors are **u** and **v** orthogonal if  $\mathbf{u} \cdot \mathbf{v} = \mathbf{0}$ .

**Perpendicular:** If nonzero vectors **u** and **v** are perpendicular in  $\mathbb{R}^n$ , then  $||\mathbf{u} - \mathbf{v}|| = ||\mathbf{u} + \mathbf{v}||$ . This is the case if and only if  $\mathbf{u} \cdot \mathbf{v} = \mathbf{0}$ .

The Pythagorean Theorem: Two vectors  ${\bf u}$  and  ${\bf v}$  are orthogonal if and only if

$$\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2.$$

### **Orthogonal Complement**

**Definition:** Let *W* be a subspace of  $\mathbb{R}^n$ . A vector **z** in  $\mathbb{R}^n$  is said to be **orthogonal to** *W* if **z** is orthogonal to every vector in *W*.

**Definition:** Given a subspace W of  $\mathbb{R}^n$ , the set of all vectors orthogonal to W is called the **orthogonal complement** of W and is denoted by

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## Theorem: We need to show that O is in W<sup>L</sup> and that W<sup>L</sup> $W^{\perp}$ is a subspace of $\mathbb{R}^n$ . is closed under vector addition and scalar mediplication. Since To. W = O for evens W in W, To is in W<sup>1</sup>. To see that it's closed under vector addition, suppose thand i are in WI Then time = 0 and time = 0 for every time W. Noke that for my I in W $(\vec{u}+\vec{v})\cdot\vec{w} = \vec{u}\cdot\vec{w} + \vec{v}\cdot\vec{w} = 0 + 0 = 0$

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So BIT is in W which is closed under vector addition. Letting a be my scalar and to any vector in W.  $(c\vec{u})\cdot\vec{w} = c(\vec{u}\cdot\vec{w}) = c(o) = 0$ Hence ch is in W<sup>L</sup> which is closed under multiplication. scal on. It follows that WI is a subspace of R

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### Example

Let 
$$W = \text{Span}\left\{ \begin{bmatrix} 1\\0\\0 \end{bmatrix}, \begin{bmatrix} 0\\0\\1 \end{bmatrix} \right\}$$
. Show that  $W^{\perp} = \text{Span}\left\{ \begin{bmatrix} 0\\1\\0 \end{bmatrix} \right\}$ .  
Give a geometric interpretation of  $W$  and  $W^{\perp}$  as subspaces of  $\mathbb{R}^3$ .

If 
$$\vec{w}$$
 is any vector in  $W$ , then  
 $\vec{w} = a \begin{bmatrix} 0 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$  for some scalars  $a_{1}b_{2}$ .  
If  $\vec{u} = \begin{bmatrix} u_{1} \\ u_{2} \\ u_{3} \end{bmatrix}$  is orthogonal to  $W$ , then  $\vec{u} \cdot \vec{w} = 0$ .  
 $\vec{u} \cdot \vec{w} = u_{1}a_{2} + u_{2}(o) + u_{3}b_{2} = 0$  for any  $a_{1}b_{2}$ .

$$u_{1}a + u_{3}b = 0 \qquad \text{for all choices } d_{1}a_{1}b_{1}$$
  
If  $a = 1 \text{ and } b = 0$ , we canclude that
$$u_{1} \cdot 1 + u_{3} \cdot 0 = 0 \implies u_{1} = 0$$
.
  
If  $a = 0$  and  $b = 1$ , we conclude that
$$u_{1} \cdot 0 + u_{3} \cdot 1 = 0 \implies u_{3} = 0$$
.
  
So  $u_{1}$  has to have the form
$$\vec{u} = \begin{bmatrix} 0 \\ u_{2} \\ 0 \end{bmatrix} = u_{2} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \qquad \text{with } u_{2} \text{ any real}$$

$$\text{ ann be}.$$

#### Example

Let  $A = \begin{bmatrix} 1 & 3 & 2 \\ -2 & 0 & 4 \end{bmatrix}$ . Show that if **x** is in Nul(*A*), then **x** is in  $[\operatorname{Row}(A)]^{\perp}$ . For X in Nul A  $A \rightarrow \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & \frac{4}{3} \end{bmatrix} \qquad \begin{array}{c} X_1 = 2X_3 \\ X_2 = -\frac{4}{3}X_3 \end{array}$ Xin NullA X=X3 x\_ - free  $R_{0 \cup 0} A = Sp_{m} \left\{ \begin{array}{c} 1 \\ 0 \\ -2 \end{array} \right\}, \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\} \left\{ \begin{array}{c} 0 \\ 1 \\ \frac{4}{3} \end{array} \right\}$ Als.

Letting, 
$$\vec{w}$$
 be in Row A. Then  
 $\vec{w} = a \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \\ \frac{1}{3} \end{bmatrix}$  for some scalars  
For  $\vec{X}$  in NULA,  $\vec{X} = c \begin{bmatrix} 2 \\ \frac{1}{3} \\ 1 \end{bmatrix}$ .  
 $\vec{X} \cdot \vec{w} = c \begin{bmatrix} 2 \\ \frac{1}{3} \\ \frac{1}{3} \end{bmatrix}$ .  $\left( a \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} + b \begin{bmatrix} 0 \\ \frac{1}{3} \\ 1 \end{bmatrix} \right)$ 

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$$= \alpha c \begin{bmatrix} 2 \\ -4 \\ \frac{3}{7} \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} + c \begin{bmatrix} 2 \\ -4 \\ \frac{3}{7} \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 4 \\ 3 \end{bmatrix}$$

**Theorem:** Let *A* be an  $m \times n$  matrix. The orthogonal complement of the row space of *A* is the null space of *A*. That is

 $[\operatorname{Row}(A)]^{\perp} = \operatorname{Nul}(A).$ 

The orthongal complement of the column space of *A* is the null space of  $A^{T}$ —i.e.

 $[\operatorname{Col}(A)]^{\perp} = \operatorname{Nul}(A^{T}).$ 

Example: Find the orthogonal complement of Col(A)

$$\vec{X} = X_{4} \begin{pmatrix} S^{4} \\ \frac{146}{3} \\ -63 \\ 1 \\ 0 \end{pmatrix} + X_{5} \begin{pmatrix} -7 \\ -19 \\ \frac{1}{3} \\ 8 \\ 0 \\ 1 \end{pmatrix}$$
S.
$$\begin{bmatrix} C_{0} \downarrow A \end{bmatrix}^{\perp} = Spen \begin{cases} S^{4} \\ \frac{146}{3} \\ -67 \\ 1 \\ 0 \end{pmatrix} + \begin{pmatrix} -7 \\ -19 \\ \frac{3}{3} \\ 8 \\ 0 \\ 1 \\ 0 \end{pmatrix} \end{pmatrix}$$
This is actually a basis.

### Recall the Law of Cosines

For triangle with angles *A*, *B*, *C* and opposite sides of lengths *a*, *b*, and *c*, respectively,

$$c^2 = a^2 + b^2 - 2ab\cos(C)$$



#### Geometry of the Dot Product



Figure: We can use the law of cosines to show that in  $\mathbb{R}^2$  that  $\mathbf{u} \cdot \mathbf{v}$  is related to the angle between the two (nonzero) vectors. This holds in  $\mathbb{R}^n$ . We're just restricting *n* to 2 for ease of computation.

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By the low of Cosines  

$$\|\vec{u} - \vec{v}\|^{2} = \|\vec{u}\|^{2} + \|\vec{v}\|^{2} - 2\|\vec{u}\|\|\|\vec{v}\|\|\cos\theta$$
From before, we know that  

$$\|\vec{u} - \vec{v}\|^{2} = \|\vec{u}\|^{2} + \|\vec{v}\|^{2} - 2\vec{u}\cdot\vec{v}.$$
Comparing  

$$\vec{u}\cdot\vec{v} = \|\vec{u}\|\|\|\vec{v}\|\|\cos\theta$$
If  $\vec{u}$  and  $\vec{v}$  are nonzero, the angle between  
then satisfies

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#### Section 6.2: Orthogonal Sets

**Remark:** We know that if  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_p\}$  is a basis for a subspace W of  $\mathbb{R}^n$ , then each vector **x** in W can be realized (uniquely) as a sum

$$\mathbf{x} = c_1 \mathbf{b}_2 + \cdots + c_p \mathbf{b}_p$$

If *n* is very large, the computations needed to determine the coefficients  $c_1, \ldots, c_p$  may require a lot of time (and machine memory).

**Question:** Can we seek a basis whose nature simplifies this task? And what properties should such a basis possess?

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#### **Orthogonal Sets**

**Definition:** An indexed set  $\{\mathbf{u}_1, \ldots, \mathbf{u}_{\rho}\}$  in  $\mathbb{R}^n$  is said to be an **orthogonal set** provided each pair of distinct vectors in the set is orthogonal. That is, provided

 $\mathbf{u}_i \cdot \mathbf{u}_j = 0$  whenever  $i \neq j$ .

**Example:** Show that the set  $\left\{ \begin{bmatrix} 3\\1\\1 \end{bmatrix}, \begin{bmatrix} -1\\2\\1 \end{bmatrix}, \begin{bmatrix} -1\\-4\\7 \end{bmatrix} \right\}$  is an orthogonal set.

 $\vec{u}_1 \cdot \vec{u}_2 = 3(-1) + 1(2) + 1(1) = -3 + 3 = 0$ 

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# $\left\{ \begin{bmatrix} 3\\1\\1 \end{bmatrix}, \begin{bmatrix} -1\\2\\1 \end{bmatrix}, \begin{bmatrix} -1\\-4\\7 \end{bmatrix} \right\}$

$$\vec{u}_1 \cdot \vec{u}_3 = 3(-1) + 1(-4) + 1(-7) = -7 + 7 = 0$$

$$\vec{u}_2 \cdot \vec{u}_3 = (-i)(-i) + 2(-4) + 1(7) = 8 - 8 = 0$$

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**Definition:** An **orthogonal basis** for a subspace W of  $\mathbb{R}^n$  is a basis that is also an orthogonal set.

**Theorem:** Let  $\{\mathbf{u}_1, \ldots, \mathbf{u}_p\}$  be an orthogonal basis for a subspace W of  $\mathbb{R}^n$ . Then each vector  $\mathbf{y}$  in W can be written as the linear combination

 $\mathbf{y} = c_1 \mathbf{u}_1 + c_2 \mathbf{u}_2 + \cdots + c_p \mathbf{u}_p$ , where the weights

$$c_j = \frac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j}, \quad z \in \underbrace{\mathbf{y} \cdot \mathbf{u}_j}_{\text{III}^2}$$

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$$\begin{bmatrix} \vec{u}_{1} & \vec{u}_{2} & \vec{u}_{3} \\ \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ -4 \\ 7 \end{bmatrix} \} \text{ is an orthogonal basis of } \mathbb{R}^{3}. \text{ Express}$$
the vector  $\mathbf{y} = \begin{bmatrix} -2 \\ 3 \\ 0 \end{bmatrix}$  as a linear combination of the basis vectors.
$$\begin{bmatrix} (ue & ued & || u_{j}||^{2} & \cdots & \vec{y} \cdot \vec{u}_{j} \\ \vec{y} \cdot \vec{u}_{1} = -6 + 3 = -3 \\ || \vec{u}_{1} ||^{2} = 3^{2} + 1^{2} + 1^{2} = || \\ || \vec{u}_{2} ||^{2} = (-1)^{2} + 2^{2} + 1^{2} = 6 \\ || \vec{u}_{3} ||^{2} = (-1)^{2} + (-1)^{2} + 3^{2} = 6 \end{bmatrix}$$

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#### Projection

Given a nonzero vector  $\mathbf{u}$ , suppose we wish to decompose another nonzero vector  $\mathbf{y}$  into a sum of the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

in such a way that  $\hat{y}$  is parallel to **u** and **z** is perpendicular to **u**.



### Projection

Since  $\hat{\mathbf{y}}$  is parallel to  $\mathbf{u}$ , there is a scalar  $\alpha$  such that

$$\hat{\mathbf{y}} = \alpha \mathbf{u}.$$
We have  $\vec{y} = \hat{y} + \vec{z}$  with  $\hat{y} = \vec{\alpha}\vec{u}$  and  $\vec{z}$ 
perpendicular to  $\vec{u}$ .  
 $\vec{y} = \vec{\alpha}\vec{u} + \vec{z}$   
 $\vec{u} \cdot \vec{y} = \vec{u} \cdot (\vec{\alpha}\vec{u} + \vec{z}) = \vec{\alpha}\vec{u} \cdot \vec{u} + \vec{u} \cdot \vec{z}$   
 $\Rightarrow \vec{u} \cdot \vec{y} = \vec{\alpha} (\vec{u} \cdot \vec{u})$   
 $\Rightarrow \vec{q} = \frac{\vec{u} \cdot \vec{y}}{\vec{u} \cdot \vec{u}}$ 

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Projection onto the subspace  $L = \text{Span}\{\mathbf{u}\}$ 

Notation: 
$$\hat{\mathbf{y}} = \text{proj}_L = \left(\frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}}\right) \mathbf{u}$$

**Example:** Let  $\mathbf{y} = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$  and  $\mathbf{u} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$ . Write  $\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$  where  $\hat{\mathbf{y}}$  is in Span{ $\mathbf{u}$ } and  $\mathbf{z}$  is orthogonal to  $\mathbf{u}$ .

$$\hat{\mathcal{G}} = \frac{\hat{\mathcal{G}} \cdot \vec{\alpha}}{\|\vec{c}\|^2} \vec{\alpha} = \frac{40}{20} \vec{\alpha} = a \begin{bmatrix} 4\\2 \end{bmatrix} = \begin{bmatrix} 8\\4 \end{bmatrix}$$
From  $\hat{\mathcal{G}} = \hat{\mathcal{G}} + \vec{z}$ ,  $\vec{z} = \vec{v} - \vec{\mathcal{G}} = \begin{bmatrix} 2\\-2 \end{bmatrix}$ 
So  $\vec{\mathcal{G}} = \begin{bmatrix} 8\\-2 \end{bmatrix}$ 

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### Example Continued...

Determine the distance between the point (7, 6) and the line Span{ $\mathbf{u}$ }.

