

Section 5.1: Area (under the graph of a nonnegative function)

We will investigate the area enclosed by the graph of a function f . We'll make the following assumptions (for now):

- ▶ f is continuous on the interval $[a, b]$, and
- ▶ f is nonnegative, i.e $f(x) \geq 0$, on $[a, b]$.

Our Goal: Find the area of such a region.

We'll start by approximating the region with a bunch of rectangles, then move to the exact value.

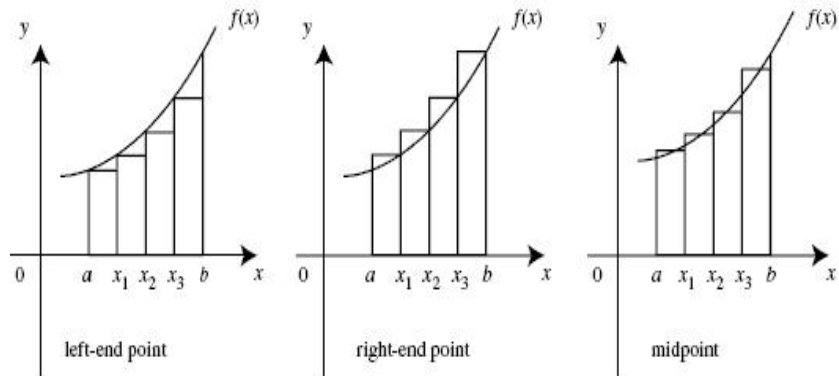


Figure: Some choices as to how to define the heights.

Approximating Area Using Rectangles

We can experiment with

- ▶ Which points to use for the heights (left, right, middle, other....)
- ▶ How many rectangles we use

to try to get a good approximation.

Definition: We will define the true area to be value we obtain taking the limit as the number of rectangles goes to $+\infty$.

Some terminology

- ▶ A **Partition** P of an interval $[a, b]$ is a collection of points $\{x_0, x_1, \dots, x_n\}$ such that

$$a = x_0 < x_1 < x_2 < \dots < x_n = b.$$

- ▶ A **Subinterval** is one of the intervals $x_{i-1} \leq x \leq x_i$ determined by a partition.
- ▶ The width of a subinterval is denoted $\Delta x_i = x_i - x_{i-1}$. If they are all the same size (equal spacing), then

$$\Delta x = \frac{b - a}{n}, \quad \text{and this is called the **norm** of the partition.}$$

- ▶ A set of **sample points** is a set $\{c_1, c_2, \dots, c_n\}$ such that $x_{i-1} \leq c_i \leq x_i$.

Taking the number of rectangles to ∞ is the same as taking the width $\Delta x \rightarrow 0$.

Example:

Write an equally spaced partition of the interval $[0, 2]$ with the specified number of subintervals, and determine the norm Δx .

(a) For $n = 4$

We found that $\Delta x = (2 - 0)/4 = 1/2$. So our partition points were

$$x_0 = 0, \quad x_1 = \frac{1}{2}, \quad x_2 = 1, \quad x_3 = \frac{3}{2}, \quad x_4 = 2$$

Note that we can write the partition points using a formula

$$x_i = 0 + i\Delta x = \frac{i}{2}.$$

(c) Find an equally spaced partition of $[0, 2]$ having N subintervals. What is the norm Δx ?

$$b=2, a=0, n=N$$

$$\Delta x = \frac{b-a}{n} = \frac{2-0}{N} = \frac{2}{N}$$

$$x_0 = 0$$

$$x_N = 2$$

$$x_1 = \frac{2}{N}$$

$$x_2 = 2 \cdot \frac{2}{N}$$

$$x_3 = 3 \cdot \frac{2}{N}$$

⋮

$$x_i = 0 + i \Delta x = i \left(\frac{2}{N} \right) = \frac{2i}{N}$$

$$\left\{ x_i \mid x_i = i \left(\frac{2}{N} \right), i=0, \dots, N \right\}$$

Note $x_N = \frac{2N}{N} = 2$ as required.

Approximating area with a Partition and sample points

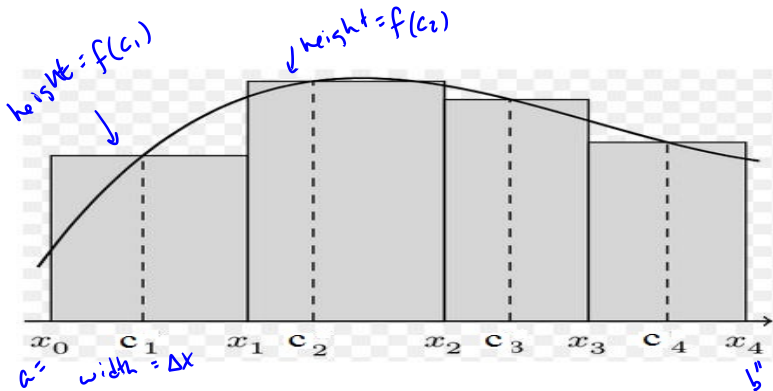


Figure: Area $\approx f(c_1)\Delta x + f(c_2)\Delta x + f(c_3)\Delta x + f(c_4)\Delta x$. This can be written as

$$\sum_{i=1}^n f(c_i)\Delta x.$$

In general, an equally spaced partition of $[a, b]$ with n subintervals means

- ▶ $\Delta x = \frac{b-a}{n}$
- ▶ $x_0 = a, x_1 = a + \Delta x, x_2 = a + 2\Delta x$, i.e. $x_i = a + i\Delta x$
- ▶ Taking heights to be

$$\text{left ends } c_i = x_{i-1} \quad \text{area} \approx \sum_{i=1}^n f(x_{i-1})\Delta x$$

$$\text{right ends } c_i = x_i \quad \text{area} \approx \sum_{i=1}^n f(x_i)\Delta x$$

- ▶ The true area exists (for f continuous) and is given by

$$\lim_{n \rightarrow \infty} \sum_{i=1}^n f(c_i)\Delta x.$$

Lower and Upper Sums

The standard way to set up these sums is to take c_i such that

$f(c_i)$ is the abs. minimum value of f on $[x_{i-1}, x_i]$

Then set A_L

$$A_L = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(c_i) \Delta x.$$

This is called a **Lower Riemann sum**.

Lower and Upper Sums

Then, we take C_i such that

$f(C_i)$ is the abs. maximum value of f on $[x_{i-1}, x_i]$

Then set A_U

$$A_U = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(C_i) \Delta x.$$

This is called a **Upper Riemann sum**.

Lower and Upper Sums

If f is continuous on $[a, b]$, then it will necessarily be that

$$A_L = A_U.$$

This value is the true area.

In practice, these are tough to compute unless f is only increasing or only decreasing. So instead, we tend to use left and right sums.

Example: Find the area under the curve $y = 1 - x^2$,
 $0 \leq x \leq 1$.

Use right end points $c_i = x_i$ and assume the following identity

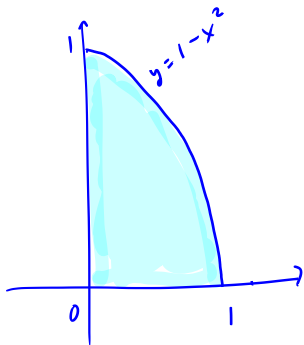
$$\sum_{i=1}^n i^2 = \frac{2n^3 + 3n^2 + n}{6} \quad (\text{sum of first } n \text{ squares})$$

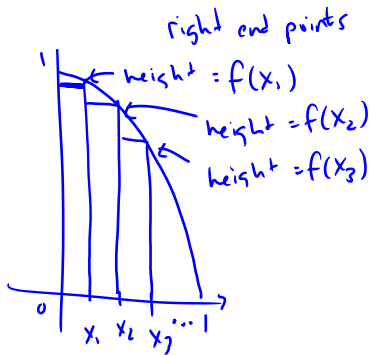
Let's introduce a partition of n
subintervals.

$$\text{norm: } \Delta x = \frac{b-a}{n} = \frac{1-0}{n} = \frac{1}{n}$$

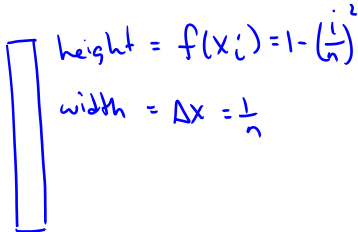
$$x_0 = 0, \quad x_1 = \frac{1}{n}, \quad x_2 = \frac{2}{n}, \quad x_3 = \frac{3}{n}, \dots$$

$$x_i = \frac{i}{n}$$





representative rectangle



area of one rectangle =

$$\text{height} \times \text{width} = f(x_i) \Delta x = \left(1 - \frac{i^2}{n^2}\right) \cdot \frac{1}{n}$$

Adding n -rectangles

$$A \approx f(x_1) \Delta x + f(x_2) \Delta x + \dots + f(x_n) \Delta x$$

$$= \sum_{i=1}^n f(x_i) \Delta x = \sum_{i=1}^n \left(1 - \frac{i^2}{n^2}\right) \cdot \frac{1}{n}$$

We want to take the limit $n \rightarrow \infty$.

Let's simplify the formula first.

$$A \approx \sum_{i=1}^n \left(1 - \frac{i^2}{n^2}\right) \cdot \frac{1}{n} = \sum_{i=1}^n \left(\frac{1}{n} - \frac{i^2}{n^3}\right)$$

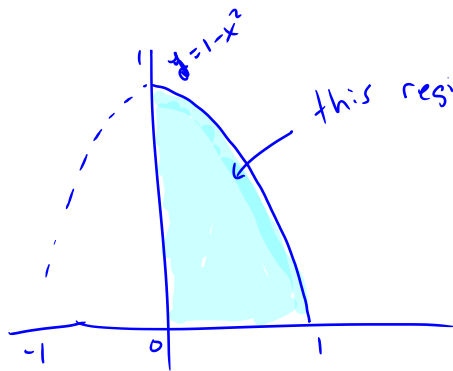
$$= \sum_{i=1}^n \frac{1}{n} - \sum_{i=1}^n \frac{i^2}{n^3}$$

$$\begin{aligned} &= \frac{1}{n} \sum_{i=1}^n 1 - \frac{1}{n^3} \sum_{i=1}^n i^2 \\ &= \frac{1}{n} (n) - \frac{1}{n^3} \left(\frac{2n^3 + 3n^2 + n}{6} \right) \\ &= 1 - \frac{2n^3 + 3n^2 + n}{6n^3} \end{aligned}$$

$$* \sum_{i=1}^n 1 = \underbrace{1 + 1 + 1 + \dots + 1}_{n \text{ times}} = n$$

The true area is the value in the limit $n \rightarrow \infty$

$$\begin{aligned} A &= \lim_{n \rightarrow \infty} \left(1 - \frac{2n^3 + 3n^2 + n}{6n^3} \right) \\ &= \lim_{n \rightarrow \infty} \left(1 - \frac{2n^3 + 3n^2 + n}{6n^3} \cdot \frac{\frac{1}{n^3}}{\frac{1}{n^3}} \right) \\ &= \lim_{n \rightarrow \infty} \left(1 - \frac{2 + \frac{3}{n} + \frac{1}{n^2}}{6} \right) \\ &= 1 - \frac{2+0+0}{6} = 1 - \frac{2}{6} = 1 - \frac{1}{3} = \frac{2}{3} \end{aligned}$$



this region has area
 $\frac{2}{3}$ square units.

Recovering Distance from Velocity

The speedometer readings for a motorcycle are recorded at 12 second intervals. Use the information in the table to estimate the total distance traveled. Get estimates using

- (a) left end points (beginning time of intervals), and
- (b) right end points (ending time for each interval).

t in sec	0	12	24	36	48	60
v in ft/sec	20	28	25	22	24	27

distance = rate times time is like

area = height times width

t in sec	0	12	24	36	48	60
v in ft/sec	20	28	25	22	24	27

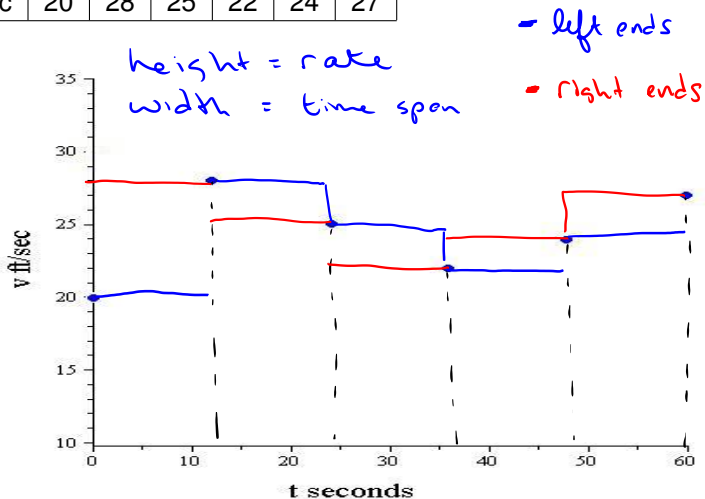


Figure: Graphical representation of motorcycle's velocity.

t in sec	0	12	24	36	48	60
v in ft/sec	20	28	25	22	24	27

Left end approximation call this D_L

$$D_L = 20 \frac{\text{ft}}{\text{sec}} \cdot 12 \text{ sec} + 28 \frac{\text{ft}}{\text{sec}} \cdot 12 \text{ sec} + 25 \frac{\text{ft}}{\text{sec}} \cdot 12 \text{ sec} \\ + 22 \frac{\text{ft}}{\text{sec}} \cdot 12 \text{ sec} + 24 \frac{\text{ft}}{\text{sec}} \cdot 12 \text{ sec}.$$