October 12 Math 3260 sec. 57 Fall 2017

Section 6.1: Inner Product, Length, and Orthogonality

Recall that we defined the inner product in \mathbb{R}^n : **Definition:** For vectors **u** and **v** in \mathbb{R}^n we define the **inner product** of **u** and **v** (also called the **dot product**) by the **matrix product**

$$\mathbf{u}^{T}\mathbf{v} = \begin{bmatrix} u_1 & u_2 & \cdots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \cdots + u_n v_n$$

A D N A D N A D N A D N B D

October 13, 2017

1/32

We noted that this product has several properties.

Theorem (Properties of the Inner Product)

We'll use the notation $\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v}$.

イロト 不得 トイヨト イヨト 二日

October 13, 2017

2/32

Theorem: For \mathbf{u} , \mathbf{v} and \mathbf{w} in \mathbb{R}^n and real scalar c(a) $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$

(b)
$$(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$$

(c)
$$c(\mathbf{u} \cdot \mathbf{v}) = (c\mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (c\mathbf{v})$$

(d) $\mathbf{u} \cdot \mathbf{u} \ge 0$, with $\mathbf{u} \cdot \mathbf{u} = 0$ if and only if $\mathbf{u} = \mathbf{0}$.

The Norm and Orthogonality

Definition: The **norm** of the vector **v** in \mathbb{R}^n is the nonnegative number denoted and defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

イロト 不得 トイヨト イヨト ヨー ろくの October 13, 2017

3/32

where v_1, v_2, \ldots, v_n are the components of **v**.

If v is any nonzero vector, the vector $\mathbf{v}/\|\mathbf{v}\|$ is a unit vector in the direction of **v**.

Definition: Two vectors are **u** and **v** orthogonal if $\mathbf{u} \cdot \mathbf{v} = 0$.

In \mathbb{R}^n , orthogonality corresponds geometrically with begin perpendicular.

Orthogonal Complement

Definition: Let *W* be a subspace of \mathbb{R}^n . A vector **z** in \mathbb{R}^n is said to be **orthogonal to** *W* if **z** is orthogonal to every vector in *W*.

Zis orthogonal to W IF Ziw=0 for every win W.

Definition: Given a subspace W of \mathbb{R}^n , the set of all vectors orthogonal to W is called the **orthogonal complement** of W and is denoted by

 W^{\perp} .

October 13, 2017

Theorem: W^{\perp} is a subspace of \mathbb{R}^n . Note that for my to in W. $\vec{w} \cdot \vec{0} = w_1 \cdot 0 + w_2 \cdot 0 + \dots + w_n \cdot 0 = 0$ so Dis ormogona to W; it is in Wt. Suppose thand I are in WL. Then this = 0 and V.W=0 for every W in W. Note $(\vec{x} + \vec{v}) \cdot \vec{w} = \vec{x} \cdot \vec{w} + \vec{v} \cdot \vec{w} = 0 + 0 = 0$ So TITY is in W^L. W^L is closed under vector addition.

October 13, 2017 5 / 32

For scolar c and \vec{w} in W $(c\vec{u})\cdot\vec{w} = c(\vec{u}\cdot\vec{w}) = c(o) = 0$ Hence W^{\perp} is closed under Scolar

multiplication. W^L meets all properties required to be a subspace of R[°].

◆□▶ ◆□▶ ◆ □ ▶ ◆ □ ▶ ◆ □ ▶

Example

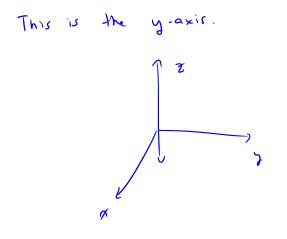
Let
$$W = \text{Span}\left\{ \begin{bmatrix} 1\\0\\0 \end{bmatrix}, \begin{bmatrix} 0\\0\\1 \end{bmatrix} \right\}$$
. Show that $W^{\perp} = \text{Span}\left\{ \begin{bmatrix} 0\\1\\0 \end{bmatrix} \right\}$.
Give a geometric interpretation of W and W^{\perp} as subspaces of \mathbb{R}^{3} .
If \vec{w} is in W , then $\vec{w} = w_{1} \begin{bmatrix} 0\\0\\0 \end{bmatrix} + w_{3} \begin{bmatrix} 0\\0\\1 \end{bmatrix} = \begin{bmatrix} w_{1}\\0\\w_{3} \end{bmatrix}$
for some real numbers w_{1} and w_{3} . For \vec{z} in \mathbb{R}^{3} .
 $\vec{z} = \begin{bmatrix} 3\\1\\2\\2\\3 \end{bmatrix}$, if $\vec{z} \cdot \vec{w} = 0$, then \vec{z} is in W^{\perp} .
 $0 = \vec{z} \cdot \vec{w} = \vec{z}, w_{1} + 0 + \vec{z}_{3}w_{3}$. This has the hold
for every $w_{1}w_{3}e^{air}$. If $w_{1} = 1$ and $w_{3} = 0$, we

< □ ▶ < 圖 ▶ < 필 ▶ < 필 ▶ October 13, 2017 7 / 32

Set
$$Z_{1}:1=0 \implies Z_{1}=0$$
. Taking $w_{1}=0, w_{3}=1$,
we get $0=Z_{3}:1\implies Z_{3}=0$. So Ξ must have
the form $\overline{Z} = \begin{bmatrix} 0\\ Z_{2}\\ 0 \end{bmatrix} = Z_{1} \begin{bmatrix} 0\\ 0\\ 0 \end{bmatrix}$. Hence
 $w^{\perp} = Spen\left\{ \begin{bmatrix} 0\\ 1\\ 0 \end{bmatrix} \right\}^{2}$.
As for the georetry, \overline{w} in W looks like
 $(w_{1}, 0, w_{3})$. These are points in the x2 plane.

Points in WI look Dike (0, Zz, 0).

< □ ▶ < □ ▶ < ■ ▶ < ■ ▶ < ■ ▶ = つへで October 13, 2017 8 / 32



Example

Let $A = \begin{bmatrix} 1 & 3 & 2 \\ -2 & 0 & 4 \end{bmatrix}$. Show that if **x** is in Nul(*A*), then **x** is in [Row(A)][⊥]. If x is in Nul A then Ax = 0. For Such \overline{X} , $\overline{X} = \begin{bmatrix} X_1 \\ X_2 \end{bmatrix}$ $\begin{bmatrix} 1 & 3 & 2 \\ -2 & 0 & 4 \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \\ Y_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ $\begin{bmatrix} X_1 + 3X_2 + 2X_3 \\ -2X_1 + 4X_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

October 13, 2017 10 / 32

$$X_1 + 3X_2 + 2X_3 = \tilde{X} \cdot \tilde{V}_1$$
 where \tilde{V}_1 is the first
row of A
and $-2X_1 + 4X_3 = \tilde{X} \cdot \tilde{V}_2$ where \tilde{V}_2 is the 2^{nd}
row of A.

・ロト・西ト・ヨト・ヨー うへの

Theorem: Let *A* be an $m \times n$ matrix. The orthogonal complement of the row space of *A* is the null space of *A*. That is

 $[\operatorname{Row}(A)]^{\perp} = \operatorname{Nul}(A).$

The orthongal complement of the column space of A is the null space of A^{T} —i.e.

 $[\operatorname{Col}(A)]^{\perp} = \operatorname{Nul}(A^{T}).$

Example: Find the orthogonal complement of Col(A)

$$A = \begin{bmatrix} 5 & 2 & 1 \\ -3 & 3 & 0 \\ 2 & 4 & 1 \\ 2 & -2 & 9 \\ 0 & 1 & -1 \end{bmatrix} \qquad \begin{bmatrix} c_{02} & A \end{bmatrix}^{\frac{1}{2}} = \text{Null} (A^{T})$$

$$A^{T} = \begin{bmatrix} 5 & -3 & 2 & 2 & 0 \\ 2 & 3 & 4 & -2 & 1 \\ 1 & 0 & 1 & 9 & -1 \end{bmatrix}$$

$$\prod_{i=0}^{rrec} f_{i=0} = \begin{bmatrix} 1 & 0 & 0 & -S4 & 7 \\ 0 & 1 & 0 & -\frac{145}{3} & 19|_{3} \\ 0 & 0 & 1 & 63 & -8 \end{bmatrix}$$

$$F_{0r} = \overline{X} \text{ in Null} A^{T} \qquad X_{i} = S^{4}X_{i} - 7X_{i}S$$

$$X_{i} = -\frac{145}{3} \times x_{i} - \frac{14}{3} \times s$$

$$X_{3} = -63 \times x_{i} + 8 \times s$$

$$X_{3} = -63 \times x_{i} + 8 \times s$$

$$X_{3} = -63 \times x_{i} + 8 \times s$$

October 13, 2017 15 / 32

・ロト・西ト・ヨト・ヨー うへの

Section 6.2: Orthogonal Sets

Remark: We know that if $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_p\}$ is a basis for a subspace W of \mathbb{R}^n , then each vector **x** in W can be realized (uniquely) as a sum

$$\mathbf{x} = c_1 \mathbf{b}_2 + \cdots + c_p \mathbf{b}_p$$

If *n* is very large, the computations needed to determine the coefficients c_1, \ldots, c_p may require a lot of time (and machine memory).

Question: Can we seek a basis whose nature simplifies this task? And what properties should such a basis possess?

October 13, 2017

Orthogonal Sets

Definition: An indexed set $\{\mathbf{u}_1, \ldots, \mathbf{u}_{\rho}\}$ in \mathbb{R}^n is said to be an **orthogonal set** provided each pair of distinct vectors in the set is orthogonal. That is, provided

 $\mathbf{u}_i \cdot \mathbf{u}_j = 0$ whenever $i \neq j$.

Example: Show that the set $\left\{ \begin{array}{c|c} 3 \\ 1 \\ 1 \end{array} \right\}$, $\left| \begin{array}{c} -1 \\ 2 \\ 1 \end{array} \right|$, $\left| \begin{array}{c} -1 \\ -4 \\ 7 \end{array} \right| \right\}$ is an label there is, is orthogonal set. <u>د</u> ما $\vec{u}_{1} \cdot \vec{u}_{2} = 3(-1) + 1(2) + 1(1) = -3 + 2 + 1 = 0$ $\vec{u}_1 \cdot \vec{u}_3 = 3(-1) + 1(-4) + 1(-7) = -3 - 4 + 7 = 0$ October 13, 2017

$$\vec{u}_{2} \cdot \vec{u}_{3} = -1(-1) + 2(-4) + 1 \cdot (-7) = 1 - 8 + 7 = 0$$

Orthongal Basis

Definition: An orthogonal basis for a subspace W of \mathbb{R}^n is a basis that is also an orthogonal set.

Theorem: Let $\{\mathbf{u}_1, \ldots, \mathbf{u}_p\}$ be an orthogonal basis for a subspace W of \mathbb{R}^n . Then each vector **y** in W can be written as the linear combination

> $\mathbf{y} = c_1 \mathbf{u}_1 + c_2 \mathbf{u}_2 + \cdots + c_p \mathbf{u}_p,$ where the weights

$$c_j = rac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j}.$$

October 13, 2017

$$Tam u_{j} = \vec{u}_{j} \cdot (c, \vec{u}_{1} + c_{2}\vec{u}_{2} + ... + c_{j}\vec{u}_{j} + ... + c_{p}\vec{u}_{p})$$

$$= c_{1} \vec{u}_{1} \cdot \vec{u}_{2} + c_{2} \vec{u}_{2} \cdot \vec{u}_{3} + \dots + c_{3} \vec{u}_{3} \cdot \vec{u}_{3} + \dots + c_{p} \vec{u}_{p} \cdot \vec{u}_{3}$$

$$= 0 + 0 + \dots + c_{3} || \vec{u}_{3} ||^{2} + 0 \dots$$

$$C_{j} = \frac{\hat{k}_{j} \cdot \tilde{y}}{\|\tilde{k}_{j}\|^{2}}$$

October 13, 2017 20 / 32

・ロト・西ト・ヨト・ヨー うへの

Example $\left\{ \begin{bmatrix} 3\\1\\1\\1 \end{bmatrix}, \begin{bmatrix} -1\\2\\1\\1 \end{bmatrix}, \begin{bmatrix} -1\\-4\\7 \end{bmatrix} \right\}$ is an orthogonal basis of \mathbb{R}^3 . Express the vector $\mathbf{y} = \begin{bmatrix} -2 \\ 3 \\ 0 \end{bmatrix} \vec{c}_3$ as a linear combination of the basis vectors. $\|\vec{u}_{i}\|^{2} = 9 + |t| = |1, \|\vec{u}_{2}\|^{2} = |t+Y+1| = 6, \|\vec{u}_{3}\|^{2} = |t+b+Y|^{2} = 66$ $\vec{y} \cdot \vec{u}_1 = -6+3 = -3$, $\vec{y} \cdot \vec{u}_2 = 2+6=8$, $\vec{y} \cdot \vec{u}_3 = 2-12 = -10$ $\dot{y} = \frac{-3}{-1} \ddot{u}_1 + \frac{8}{6} \ddot{u}_2 - \frac{10}{6k} \ddot{u}_3$ $= \frac{-3}{11} \tilde{U}_{1} + \frac{4}{3} \tilde{U}_{2} - \frac{5}{33} \tilde{U}_{3} = -\frac{9\tilde{U}_{1} + 44\tilde{U}_{2} \cdot 5\tilde{U}_{3}}{-100}$

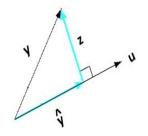
October 13, 2017 21 / 32

Projection

Given a nonzero vector **u**, suppose we wish to decompose another nonzero vector **y** into a sum of the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

in such a way that \hat{y} is parallel to **u** and **z** is perpendicular to **u**.



Projection

Since $\hat{\mathbf{y}}$ is parallel to \mathbf{u} , there is a scalar α such that

$$\hat{\mathbf{y}} = \alpha \mathbf{u}.$$
From $\vec{y} = \hat{y} + \vec{z}$, $\hat{y} = \vec{y} - \vec{z}$. Dot product with
 $\vec{u} \cdot \hat{y} = \vec{u} \cdot (\vec{y} - \vec{z}) = \vec{u} \cdot \vec{y} - \vec{u} \cdot \vec{z}$
 $\vec{u} \cdot (\alpha \hat{u}) = \vec{u} \cdot \vec{y} - 0$
 $\vec{v} \cdot (\vec{u} \cdot \vec{u}) = \vec{u} \cdot \vec{y} \Rightarrow \vec{v} = \frac{\vec{u} \cdot \vec{y}}{\|\vec{u}\|^2}$

< □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □