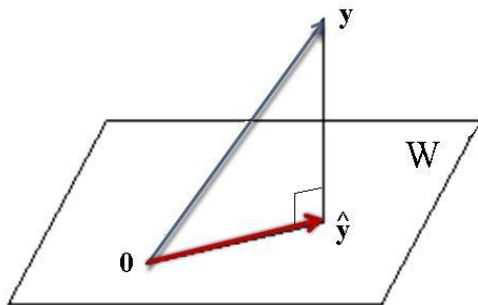


## Section 6.3: Orthogonal Projections

Equating points with position vectors, we may wish to find the point  $\hat{\mathbf{y}}$  in a subspace  $W$  of  $\mathbb{R}^n$  that is *closest* to a given point  $\mathbf{y}$ .



**Figure:** Illustration of an orthogonal projection. Note that  $\text{dist}(\mathbf{y}, \hat{\mathbf{y}})$  is the shortest distance between  $\mathbf{y}$  and the points on  $W$ .

# Orthogonal Decomposition Theorem

Let  $W$  be a subspace of  $\mathbb{R}^n$ . Each vector  $\mathbf{y}$  in  $\mathbb{R}^n$  can be written uniquely as a sum

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

where  $\hat{\mathbf{y}}$  is in  $W$  and  $\mathbf{z}$  is in  $W^\perp$ .

If  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is **any orthogonal basis** for  $W$ , then

$$\hat{\mathbf{y}} = \sum_{j=1}^p \left( \frac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j} \right) \mathbf{u}_j, \quad \text{and} \quad \mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}.$$

**Remark:** Note that the basis must be orthogonal, but otherwise the vector  $\hat{\mathbf{y}}$  is **independent** of the particular basis used!

**Remark:** The vector  $\hat{\mathbf{y}}$  is called the **orthogonal projection of  $\mathbf{y}$  onto  $W$** . We can denote it

$$\text{proj}_W \mathbf{y}.$$

## Example

Let  $\mathbf{y} = \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix}$  and

$$W = \text{Span} \left\{ \overset{\vec{v}_1}{\begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}}, \overset{\vec{v}_2}{\begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}} \right\}.$$

(a) Verify that the spanning vectors for  $W$  given are an orthogonal basis for  $W$ .

$$\vec{v}_1 \cdot \vec{v}_2 = 2(-2) + 1(2) + 2(1) = -4 + 2 + 2 = 0$$

So they are orthogonal. Since  $\vec{v}_1 \neq c\vec{v}_2$  for all possible scalars  $c$ , they are l.n. independent.

Hence  $\{\vec{v}_1, \vec{v}_2\}$  is an orthogonal basis.

## Example Continued...

$$W = \text{Span} \left\{ \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} \right\} \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix}$$

(b) Find the orthogonal projection of  $\mathbf{y}$  onto  $W$ .

$$\hat{\mathbf{y}} = \frac{\vec{y} \cdot \vec{v}_1}{\|\vec{v}_1\|^2} \vec{v}_1 + \frac{\vec{y} \cdot \vec{v}_2}{\|\vec{v}_2\|^2} \vec{v}_2$$

$$\vec{y} \cdot \vec{v}_1 = 2(4) + 1(8) + 2(1) = 8 + 8 + 2 = 18$$

$$\vec{y} \cdot \vec{v}_2 = -2(4) + 2(8) + 1(1) = -8 + 16 + 1 = 9$$

$$\|\vec{v}_1\|^2 = 4 + 1 + 4 = 9$$

$$\|\vec{v}_1\| = 4 + 4 + 1 = 9$$

So

$$\hat{y} = \frac{18}{9} \vec{v}_1 + \frac{9}{9} \vec{v}_2 = 2\vec{v}_1 + \vec{v}_2$$

$$= 2 \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} + \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 4-2 \\ 2+2 \\ 4+1 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 5 \end{bmatrix}$$

(c) Find the shortest distance between  $\mathbf{y}$  and the subspace  $W$ .

$$\text{If } \vec{y} = \hat{\vec{y}} + \vec{z} \text{ then } \vec{z} = \vec{y} - \hat{\vec{y}}$$

$$\vec{z} = \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix} - \begin{bmatrix} 2 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ -4 \end{bmatrix}$$

The distance between  $\vec{y}$  and  $W$  is

$$\|\vec{z}\| = \sqrt{4+16+16} = 6$$

# Computing Orthogonal Projections

**Theorem:** If  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is an **orthonormal** basis of a subspace  $W$  of  $\mathbb{R}^n$ , and  $\mathbf{y}$  is any vector in  $\mathbb{R}^n$  then

$$\text{proj}_W \mathbf{y} = \sum_{j=1}^p (\mathbf{y} \cdot \mathbf{u}_j) \mathbf{u}_j.$$

And, if  $U$  is the matrix  $U = [\mathbf{u}_1 \quad \cdots \quad \mathbf{u}_p]$ , then the above is equivalent to

$$\text{proj}_W \mathbf{y} = UU^T \mathbf{y}.$$

**Remark:** In general,  $U$  is not square; it's  $n \times p$ . So even though  $UU^T$  will be a square matrix, it is not the same matrix as  $U^T U$  and it is not the identity matrix.

## Example

$$W = \text{Span} \left\{ \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} \right\}$$

Find an orthonormal basis  $\{\mathbf{u}_1, \mathbf{u}_2\}$  for  $W$ . Then compute the matrices  $U^T U$  and  $UU^T$  where  $U = [\mathbf{u}_1 \ \mathbf{u}_2]$ .

$$\|\vec{v}_1\| = \|\vec{v}_2\| = 3$$

$$\vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \begin{bmatrix} 2/3 \\ 1/3 \\ 2/3 \end{bmatrix}$$

$$\vec{u}_2 = \frac{1}{\|\vec{v}_2\|} \vec{v}_2 = \begin{bmatrix} -2/3 \\ 2/3 \\ 1/3 \end{bmatrix}$$

$$U = \begin{bmatrix} 2/3 & -2/3 \\ 1/3 & 2/3 \\ 2/3 & 1/3 \end{bmatrix}$$



$$U^T U = \begin{bmatrix} 2/3 & 1/3 & 2/3 \\ -2/3 & 2/3 & 1/3 \end{bmatrix} \begin{bmatrix} 2/3 & -2/3 \\ 1/3 & 2/3 \\ 2/3 & 1/3 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$U U^T = \begin{bmatrix} 2/3 & -2/3 \\ 1/3 & 2/3 \\ 2/3 & 1/3 \end{bmatrix} \begin{bmatrix} 2/3 & 1/3 & 2/3 \\ -2/3 & 2/3 & 1/3 \end{bmatrix} = \begin{bmatrix} \frac{8}{9} & -\frac{2}{9} & \frac{2}{9} \\ -\frac{2}{9} & \frac{5}{9} & \frac{4}{9} \\ \frac{2}{9} & \frac{4}{9} & \frac{5}{9} \end{bmatrix}$$

Note the symmetry

$$(UU^T)^T = (U^T)^T U^T = UU^T$$

## Example

$$W = \text{Span} \left\{ \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} \right\} \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix}$$

Use the matrix formulation to find  $\text{proj}_W \mathbf{y}$ .

$$\hat{\mathbf{y}} = U U^T \mathbf{y} = \begin{bmatrix} \frac{8}{9} & \frac{-2}{9} & \frac{2}{9} \\ \frac{-2}{9} & \frac{5}{9} & \frac{4}{9} \\ \frac{2}{9} & \frac{4}{9} & \frac{5}{9} \end{bmatrix} \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix} = \begin{bmatrix} 18/9 \\ 36/9 \\ 45/9 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 5 \end{bmatrix}$$

# Best Approximation Theorem

Suppose  $W$  is a subspace of  $\mathbb{R}^n$  and  $\mathbf{y}$  is a vector in  $\mathbb{R}^n$ . If  $\hat{\mathbf{y}}$  is the orthogonal projection of  $\mathbf{y}$  onto  $W$ , then  $\hat{\mathbf{y}}$  is the *closest* point in  $W$  to  $\mathbf{y}$ . That is

$$\|\mathbf{y} - \hat{\mathbf{y}}\| \leq \|\mathbf{y} - \mathbf{v}\|$$

for every point  $\mathbf{v}$  in  $W$ , and equality occurs if and only if  $\mathbf{v} = \hat{\mathbf{y}}$ .

# Approximate Solution to Inconsistent System

Suppose we wish to solve a system  $A\mathbf{x} = \mathbf{b}$  but it is inconsistent. Note that this means

$\mathbf{b}$  is not in  $\text{Col}A$ .

We seek an approximate solution  $\hat{\mathbf{x}}$  by considering instead a system

$$A\hat{\mathbf{x}} = \hat{\mathbf{b}}.$$

To be consistent, we insist that  $\hat{\mathbf{b}}$  is in  $\text{Col}A$ .

Question: Of all possible vectors in  $\text{Col}A$ , how should we choose  $\hat{\mathbf{b}}$ ?

# Using the Orthogonal Projection

The best approximation  $\hat{\mathbf{b}}$  to  $\mathbf{b}$  in  $\text{Col}A$  is the orthogonal projection of  $\mathbf{b}$  onto  $\text{Col}A$ !

**Recall:** The orthogonal complement to the column space of  $A$  is the null space of  $A^T$ . That is

$$[\text{Col}A]^\perp = \text{Nul}A^T.$$

# Least Squares Problem

Suppose we wish to best approximate a solution to

$$A\mathbf{x} = \mathbf{b}.$$

$$\text{Let } \mathbf{b} = \hat{\mathbf{b}} + \mathbf{z}$$

where  $\hat{\mathbf{b}}$  is in  $\text{Col}A$  and  $\mathbf{z}$  is orthogonal to  $\text{Col}A$ .

$$\mathbf{z} \text{ is in } [\text{Col}A]^\perp$$

Show that the system  $A^T A \mathbf{x} = A^T \mathbf{b}$  is consistent.

$A\hat{\mathbf{x}}$  is never equal to  $\vec{\mathbf{b}}$ .

Letting  $\vec{\mathbf{b}} = \hat{\mathbf{b}} + \vec{\mathbf{z}}$  with  $\hat{\mathbf{b}}$  in  $\text{col } A$  and  $\vec{\mathbf{z}}$  in  $[\text{col } A]^\perp$ .

$$\begin{aligned} A^T \vec{\mathbf{b}} &= A^T (\hat{\mathbf{b}} + \vec{\mathbf{z}}) = A^T \hat{\mathbf{b}} + A^T \vec{\mathbf{z}} \\ &= A^T \hat{\mathbf{b}} + \vec{\mathbf{0}} \\ &= A^T \hat{\mathbf{b}} \end{aligned}$$

Since  $\hat{\mathbf{b}}$  is in  $\text{col } A$  there is an  $\mathbf{x}$ , say

$\hat{\mathbf{x}}$  such that



$$A\hat{x} = \hat{b}$$

So

$$A^T A \tilde{x} = A^T \tilde{b} \quad \text{has solution } \hat{x}$$

Since

$$A^T A \hat{x} = A^T (A \hat{x}) = A^T \hat{b}$$

# Least Squares Problem

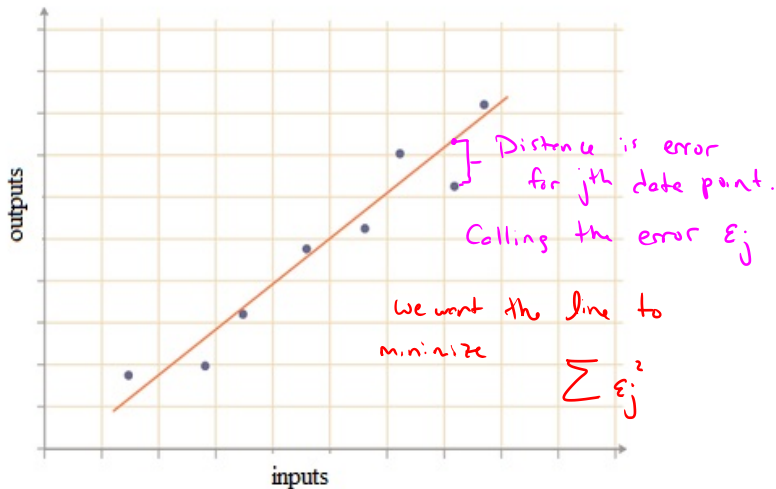
The system  $A^T A \mathbf{x} = A^T \mathbf{b}$  is called the **normal equations** for the system  $A \mathbf{x} = \mathbf{b}$ .

**Theorem:** If the columns of  $A$  are linearly independent, then there is a unique least squares solution  $\hat{\mathbf{x}}$  to the equation  $A \mathbf{x} = \mathbf{b}$  that minimizes the error in the sense that

$$\|\mathbf{b} - A\hat{\mathbf{x}}\| \leq \|\mathbf{b} - A\mathbf{x}\|$$

for all  $\mathbf{x}$  in  $\mathbb{R}^n$ .

## Example: Best Fit Line



**Figure:** Given a set of data, we wish to determine the line  $y = mx + b$  of best fit.

## Example

Find the line of best fit to the data set

$$\{(-1, 0), (0, 1), (1, 2), (2, 4)\}.$$

We want a line  $y = mx + b$ . If they were on this line, we'd have

$$-1m + b = 0$$

$$0m + b = 1$$

$$1m + b = 2$$

$$2m + b = 4$$

$$\begin{bmatrix} -1 & 1 \\ 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} m \\ b \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 2 \\ 4 \end{bmatrix}$$

This is inconsistent.

we'll solve  $A^T A \vec{x} = A^T \vec{b}$       $\vec{x} = \begin{bmatrix} m \\ b \end{bmatrix}$       $\vec{b} = \begin{bmatrix} 0 \\ 1 \\ 2 \\ 4 \end{bmatrix}$

$$A^T A = \begin{bmatrix} -1 & 0 & 1 & 2 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} -1 & 1 \\ 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 6 & 2 \\ 2 & 4 \end{bmatrix}$$

$$A^T \vec{b} = \begin{bmatrix} -1 & 0 & 1 & 2 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 10 \\ 7 \end{bmatrix}$$

The normal equations are

$$\begin{bmatrix} 6 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} m \\ b \end{bmatrix} = \begin{bmatrix} 10 \\ 7 \end{bmatrix}$$

$$\det(A^T A) = 24 - 4 = 20$$

$$(A^T A)^{-1} = \frac{1}{20} \begin{bmatrix} 4 & -2 \\ -2 & 6 \end{bmatrix} = \frac{1}{10} \begin{bmatrix} 2 & -1 \\ -1 & 3 \end{bmatrix}$$

$$\begin{bmatrix} m \\ b \end{bmatrix} = \frac{1}{10} \begin{bmatrix} 2 & -1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 10 \\ 7 \end{bmatrix} = \frac{1}{10} \begin{bmatrix} 13 \\ 11 \end{bmatrix}$$

The best fit line is

$$y = \frac{13}{10}x + \frac{11}{10}$$

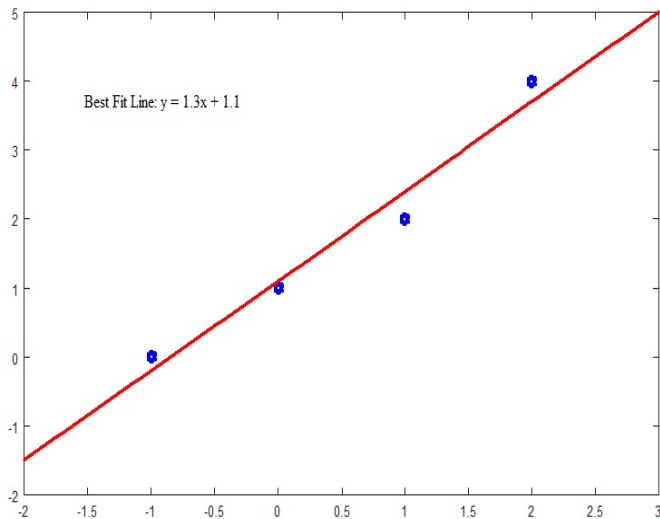


Figure: Our data set along with the least squares, best fit line.



## Section 6.4: Gram-Schmidt Orthogonalization

**Question:** Given any-old basis for a subspace  $W$  of  $\mathbb{R}^n$ , can we construct an orthogonal basis for that same space?

**Example:** Let  $W = \text{Span}\{\mathbf{x}_1, \mathbf{x}_2\} = \text{Span}\left\{ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \\ -1 \end{bmatrix} \right\}$ . Find an orthogonal basis  $\{\mathbf{v}_1, \mathbf{v}_2\}$  that spans  $W$ .

We need  $\vec{v}_1, \vec{v}_2$  in  $W$ , so we take them to be linear combinations of  $\vec{x}_1, \vec{x}_2$ .

Let's take  $\vec{v}_1 = \vec{x}_1$ . Let  $\vec{v}_2 = c_1 \vec{x}_1 + c_2 \vec{x}_2$ .

$C_2$  must be nonzero, so we can take  $C_2 = 1$ .

$$\vec{v}_2 = \vec{x}_2 + C_1 \vec{x}_1.$$

We require  $\vec{v}_1 \cdot \vec{v}_2 = 0$ .

$$0 = \vec{v}_1 \cdot (\vec{x}_2 + C_1 \vec{x}_1) = \vec{v}_1 \cdot \vec{x}_2 + C_1 \vec{v}_1 \cdot \vec{x}_1$$

Since  $\vec{x}_1 = \vec{v}_1$ ,

$$0 = \vec{v}_1 \cdot \vec{x}_2 + C_1 \vec{v}_1 \cdot \vec{v}_1$$

$$\Rightarrow C_1 = \frac{-\vec{v}_1 \cdot \vec{x}_2}{\|\vec{v}_1\|^2}$$

$$\text{So } \vec{v}_1 = \vec{x}_1 \quad \text{and} \quad \vec{v}_2 = \vec{x}_2 - \frac{\vec{v}_1 \cdot \vec{x}_2}{\|\vec{v}_1\|^2} \vec{v}_1$$

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \quad \vec{x}_2 = \begin{bmatrix} 0 \\ -1 \\ -1 \end{bmatrix}$$

$$\vec{v}_1 \cdot \vec{x}_2 = -2 \quad \|\vec{v}_1\|^2 = 1+1+1 = 3$$

$$\vec{v}_2 = \begin{bmatrix} 0 \\ -1 \\ -1 \end{bmatrix} + \frac{2}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2/3 \\ -1/3 \\ -1/3 \end{bmatrix}$$

Our orthogonal basis is

$$\left\{ \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 2/3 \\ -1/3 \\ -1/3 \end{bmatrix} \right\}$$

## Theorem: Gram Schmidt Process

Let  $\{\mathbf{x}_1, \dots, \mathbf{x}_p\}$  be any basis for the nonzero subspace  $W$  of  $\mathbb{R}^n$ . Define the set of vectors  $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$  via

$$\mathbf{v}_1 = \mathbf{x}_1$$

$$\mathbf{v}_2 = \mathbf{x}_2 - \left( \frac{\mathbf{x}_2 \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \right) \mathbf{v}_1$$

$$\mathbf{v}_3 = \mathbf{x}_3 - \left( \frac{\mathbf{x}_3 \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \right) \mathbf{v}_1 - \left( \frac{\mathbf{x}_3 \cdot \mathbf{v}_2}{\mathbf{v}_2 \cdot \mathbf{v}_2} \right) \mathbf{v}_2$$

$$\vdots$$

$$\mathbf{v}_p = \mathbf{x}_p - \sum_{j=1}^{p-1} \left( \frac{\mathbf{x}_p \cdot \mathbf{v}_j}{\mathbf{v}_j \cdot \mathbf{v}_j} \right) \mathbf{v}_j.$$

Then  $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$  is an orthogonal basis for  $W$ . Moreover, for each  $k = 1, \dots, p$

$$\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_k\} = \text{Span}\{\mathbf{x}_1, \dots, \mathbf{x}_k\}.$$