# Domination on the $m \times n$ Toroidal Chessboard 

## by Rooks and

## Bishops

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## Domination

The domination number, $\gamma$, of a chessboard is defined as the minimum number of pieces that are needed to threaten or occupy every square on a chess board.


This is an example of a dominated chessboard with rooks. Notice that the movement of the rooks allow them to dominate any square within their row. (Similarly they can dominate any square within their column.)

## Total Domination

The total domination number, $\gamma_{t}$, of a chessboard is defined as the minimum number of pieces that are needed to threaten every square on a chess board.
For total domination a piece no longer threatens the square it occupies.
It is immediate that $\gamma \leq \gamma_{t} \leq 2 \gamma$. A total dominating set is also a dominating set. For every vertex in a dominating set, a neighbor can be included to construct a total dominating set.


The rooks dominate the unoccupied squares as well as each other with their vertical movement.

## The Torus



## Rooks on the Torus

On the torus, the rook threatens no additional squares.
Thus, for $m, n \geq 2, \gamma\left(R_{m, n}^{t}\right)=\gamma_{t}\left(R_{m, n}^{t}\right)$
$=\gamma\left(R_{m, n}\right)=\gamma_{t}\left(R_{m, n}\right)=\min \{m, n\}$.


## Additional Freedom on the Torus for Bishops



The figure above demonstrates how the movements of the bishop chesspiece on a two-dimensional chessboard can be transformed into a graph with vertices representing a bishop and each edge representing the ability to move to a different vertex.


The figure above demonstrates how the movements of the bishop chess piece on the three-dimensional toroidal chessboard can be transformed into a graph. Notice that there are many more edges between the vertices compared to the graph of the two-dimensional chessboard.

## Bishops Movement on the Torus

Since the torus has no borders, a bishop will always complete a cycle and return to its starting position from the opposite direction.


Theorem 1 : Bishops' moves are monochromatic if and only if both $m$ and $n$ are even.

Theorem 2 : On the $m \times n$ rectangular torus, a bishop will attack $\operatorname{lcm}(m, n)=\frac{m n}{\operatorname{gcd}(m, n)}$ squares on either the s-diagonal or d-diagonal.

## Bishop's Domination Number on the Torus

Theorem 3 : For the rectangular $m \times n$ torus, $\operatorname{gcd}(m, n)=1$ if and only if
$\gamma\left(B_{m, n}^{t}\right)=1$.
Theorem 4 : For the square torus of odd side $n, \gamma\left(B_{n}^{t}\right)=n$.

For odd $n$ it is easy to redraw the bishops graph in the two-dimensional plane to resemble the rooks graph just as one does to analyze $\gamma\left(B_{n}\right)$.


Quadrant board
formation

Theorem 5 : For the square torus of even side $n, \gamma\left(B_{n}^{t}\right)=n$.

For square boards of even side $n$ it is not possible to redraw the bishop's graph in the two-dimensional plane to resemble the rook's graph.

Theorem 6 : For the rectangular $m \times k m$ torus, $\gamma\left(B_{m, k m}^{t}\right)=m$.
Theorem 7 : For the rectangular $j m \times k m$ torus, $\gamma\left(B_{j m, k m}^{t}\right)=m$ if and only if $\operatorname{gcd}(j, k)=1$.


When working with bishops on the rectangular $m \times n$ torus, it is sufficient to focus on the initial square of side $\operatorname{gcd}(m, n)$. By combining the previous theorems together we achieve our main result.

Theorem 8 : For the rectangular $m \times n$ torus, $\gamma\left(B_{m, n}^{t}\right)=\operatorname{gcd}(m, n)$.

## Bishop's Total Domination Number on the Torus

On the square torus of odd side $n \geq 3$, $\gamma_{t}\left(B_{n}^{t}\right)=n$. This is apparent since all bishops may be placed along the main diagonal of the board. On the square torus of even side $n \geq 4, \gamma_{t}\left(B_{n}^{t}\right)=n$. A different arrangement of bishops is needed since bishops are locked to squares of one color. In the even case it is necessary to place bishops on $\frac{n}{2}$ squares of both the main diagonal and the minor diagonal.

| B |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
|  | B |  |  |  |
|  |  |  |  |  |
|  |  | $B$ |  |  |
|  |  |  | $B$ |  |
|  |  |  |  | $B$ |



# Consequences for the Queen's Domination Number on the Torus <br> Corollary 1 : For the rectangular $m \times n$ torus, if $\operatorname{gcd}(m, n)=1$ then $\gamma\left(Q_{m, n}^{t}\right)=1$. 

Corollary 2 : For the rectangular $m \times n$ torus, if $\operatorname{gcd}(m, n)=2$ and $n \geq 4$ then $\gamma\left(Q_{m, n}^{t}\right)=2$.

## Future Work

The following table gives the known and unknown values for graphs on both the two-dimensional chessboard and the toroidal chessboard:

| Graph $G$ | $\operatorname{ir}(G)$ | $\gamma(G)$ | $i(G)$ | $B_{0}(G)$ | $\Gamma(G)$ | $\operatorname{IR}(G)$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $R_{n}$ | $n$ | $n$ | $n$ | $n$ | $n$ | $2 n-4$ |
| $B_{n}$ | $n$ | $n$ | $n$ | $2 n-2$ | $2 n-2$ | $4 n-14$ |
| $R_{m, n}$ | $?$ | $\min \{m, n\}$ | $\min \{m, n\}$ | $\min \{m, n\}$ | $?$ | $?$ |
| $B_{m, n}$ | $?$ | $?$ | $?$ | $?$ | $?$ | $?$ |
| $R_{m, n}^{t}$ | $?$ | $\min \{m, n\}$ | $\min \{m, n\}$ | $\min \{m, n\}$ | $?$ | $?$ |
| $B_{m, n}^{t}$ | $?$ | $\operatorname{gcd}(m, n)$ | $\operatorname{gcd}(m, n)$ | $\operatorname{gcd}(m, n)$ | $?$ | $?$ |

Table 1: Domination Chain Values

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