April 25 Math 3260 sec. 51 Spring 2022

Section 6.2: Orthogonal Sets

Definition: (Orthogonal Matrix) A square matrix U is called an orthogonal matrix if $U^T = U^{-1}$.

Theorem: An $n \times n$ matrix U is orthogonal if and only if it's columns form an orthonormal basis of \mathbb{R}^n .

The linear transformation associated to an orthogonal matrix preserves *lenghts* and *angles* in the following sense:

Theorem: Orthogonal Matrices

Let *U* be an $n \times n$ orthogonal matrix and **x** and **y** vectors in \mathbb{R}^n . Then

(a) $||U\mathbf{x}|| = ||\mathbf{x}||$

(b) $(U\mathbf{x}) \cdot (U\mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$, in particular

(c) $(U\mathbf{x}) \cdot (U\mathbf{y}) = 0$ if and only if $\mathbf{x} \cdot \mathbf{y} = 0$.

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Proof of (a)

Show that if *U* is an $n \times n$ orthogonal matrix and **x** is any vector in \mathbb{R}^n , then $||U\mathbf{x}|| = ||\mathbf{x}||$.

$$\begin{aligned} & \mathcal{R}_{eeeel} : \quad \bigcirc \quad \vec{u} \cdot \vec{v} = \vec{u}^T \vec{v} \\ & \stackrel{()}{\otimes} (AB)^T = B^T A^T \\ & \downarrow_{eef}' : \quad Show \qquad || \quad U\vec{x} ||^2 = ||\vec{x}||^2 \\ & || \quad U\vec{x} ||^2 = (U\vec{x}) \cdot (U\vec{x}) \\ & = (U\vec{x})^T (U\vec{x}) \\ & = \vec{x}^T U^T U\vec{x} \qquad U^T = \vec{u}^T \\ & I \qquad I \qquad I \qquad I \qquad I \qquad I \\ \end{aligned}$$

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 $\Rightarrow \| u \mathbf{x} \| = \| \mathbf{x} \|$

Section 6.3: Orthogonal Projections

Equating points with position vectors, we may wish to find the point $\hat{\mathbf{y}}$ in a subspace *W* of \mathbb{R}^n that is *closest* to a given point \mathbf{y} .

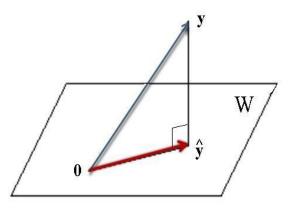


Figure: Illustration of an orthogonal projection. Note that $dist(\mathbf{y}, \hat{\mathbf{y}})$ is the shortest distance between \mathbf{y} and the points on W.

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Orthogonal Decomposition Theorem

Let *W* be a subspace of \mathbb{R}^n . Each vector **y** in \mathbb{R}^n can be written uniquely as a sum

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

where $\hat{\mathbf{y}}$ is in W and z is in W^{\perp} .

If $\{\mathbf{u}_1, \ldots, \mathbf{u}_p\}$ is any orthogonal basis for W, then

$$\hat{\mathbf{y}} = \sum_{j=1}^{\rho} \left(\frac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j} \right) \mathbf{u}_j, \text{ and } \mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}.$$

The formula for $\hat{\boldsymbol{y}}$ looks just like the projection onto a line, but with more terms. That is,

$$\hat{\mathbf{y}} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1}\right) \mathbf{u}_1 + \left(\frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2}\right) \mathbf{u}_2 + \dots + \left(\frac{\mathbf{y} \cdot \mathbf{u}_p}{\mathbf{u}_p \cdot \mathbf{u}_p}\right) \mathbf{u}_p$$

$$(\mathbf{u}_p) + \mathbf{e}_p + \mathbf{e}_p$$

Orthogonal Decomposition Theorem Remark 1: Note that the basis must be orthogonal, but otherwise the vector \hat{y} is **independent** of the particular basis used!

Remark 2: The vector $\hat{\mathbf{y}}$ is called the **orthogonal projection of y onto** *W*. We can denote it

proj_W **y**.

Remark 3: All you really have to do is remember how to project onto a line. Notice that

$$\operatorname{proj}_{u_1} \mathbf{y} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1}\right) \mathbf{u}_1.$$

If $W = \text{Span}\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ with the **u**'s orthogonal, then

 $\operatorname{proj}_{W} \mathbf{y} = \operatorname{proj}_{\mathbf{u}_{1}} \mathbf{y} + \operatorname{proj}_{\mathbf{u}_{2}} \mathbf{y} + \cdots + \operatorname{proj}_{\mathbf{u}_{\rho}} \mathbf{y}.$

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Example
Let
$$\mathbf{y} = \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix}$$
 and

$$W = \operatorname{Span}\left\{ \begin{bmatrix} 2\\1\\2 \end{bmatrix}, \begin{bmatrix} -2\\2\\1 \end{bmatrix} \right\}, = \left\{ \overrightarrow{w}_{1}, \overrightarrow{w}_{2} \right\}.$$

(a) Verify that the spanning vectors for W given are an orthogonal basis for W.

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Example Continued...

$$W = \operatorname{Span} \left\{ \begin{bmatrix} 2\\1\\2 \end{bmatrix}, \begin{bmatrix} -2\\2\\1 \end{bmatrix} \right\} \text{ and } \mathbf{y} = \begin{bmatrix} 4\\8\\1 \end{bmatrix}$$

(b) Find the orthogonal projection of \mathbf{y} onto W.

$$Prij_{W}\vec{y} = \frac{\vec{y}\cdot\vec{w}_{1}}{\vec{w}_{1}\cdot\vec{w}_{1}}\vec{W}_{1} + \frac{\vec{y}\cdot\vec{w}_{2}}{\vec{w}_{2}\cdot\vec{w}_{2}}\vec{W}_{2}$$

$$\vec{y}\cdot\vec{w}_{1} = z(y) + l(y) + z(l) = 18$$

$$\vec{w}_{1}\cdot\vec{w}_{1} = z^{2} + l^{2} + z^{2} = 9$$

$$\vec{y}\cdot\vec{w}_{2} = -z(y) + z(y) + l\cdot l = 9$$

$$\vec{w}_{2}\cdot\vec{w}_{2} = (-2)^{2} + z^{2} + l^{2} = 9$$

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$$Pro\dot{y}_{W} \vec{y} = \frac{18}{9} \vec{w}_{1} + \frac{q}{9} \vec{w}_{2} = 2\vec{w}_{1} + 1\vec{w}_{2}$$

$$= 2 \begin{bmatrix} 2\\1\\2 \end{bmatrix} + 1 \begin{bmatrix} -2\\2\\1 \end{bmatrix}$$

$$= \begin{bmatrix} 2\\4\\5 \end{bmatrix}$$

$$\vec{y} = \begin{bmatrix} 2\\4\\5 \end{bmatrix}$$

$$\vec{y} = \begin{bmatrix} 2\\4\\5 \end{bmatrix}$$

$$\vec{y} = \begin{bmatrix} 2\\4\\5 \end{bmatrix}$$

(c) Find the shortest distance between \mathbf{y} and the subspace W.

dist
$$(\overline{y}, \overline{y}) = \|\overline{z}\|$$
 if $\overline{z} = \overline{y} - \overline{y}$
 $\overline{y} = \begin{bmatrix} 4\\ 8\\ 9 \end{bmatrix} - \overline{y} = \begin{bmatrix} 7\\ 4\\ 7\\ 7 \end{bmatrix}$
 $\overline{z} = \begin{bmatrix} 4\\ 9\\ 1 \end{bmatrix} - \begin{bmatrix} 2\\ 7\\ 7\\ 7 \end{bmatrix} = \begin{bmatrix} 2\\ -4\\ -4 \end{bmatrix}$
dist $(\overline{y}, \overline{y}) = \sqrt{z^2 + 4^2 + (-4)^2} = \sqrt{36} = 6$

Computing Orthogonal Projections

Theorem: If $\{\mathbf{u}_1, \ldots, \mathbf{u}_p\}$ is an orthonormal basis of a subspace W of \mathbb{R}^n , and \mathbf{y} is any vector in \mathbb{R}^n then

$$\operatorname{proj}_{W} \mathbf{y} = \sum_{j=1}^{p} \left(\mathbf{y} \cdot \mathbf{u}_{j} \right) \mathbf{u}_{j}.$$

And, if *U* is the matrix $U = [\mathbf{u}_1 \cdots \mathbf{u}_p]$, then the above is equivalent to

$$\mathsf{proj}_{W} \, \mathbf{y} = U U' \, \mathbf{y}$$

Remark: In general, *U* is not square; it's $n \times p$. So even though UU^T will be a square matrix, it is not the same matrix as $U^T U$ and it is not the identity matrix.

Example

$$W = \operatorname{Span} \left\{ \begin{bmatrix} 2\\1\\2 \end{bmatrix}, \begin{bmatrix} -2\\2\\1 \end{bmatrix} \right\} = \left\{ \begin{matrix} \overleftarrow{v}_{1} & \overrightarrow{v}_{2} \\ \overrightarrow{v}_{1} & \overrightarrow{v}_{2} \end{matrix} \right\}$$

Find an orthonormal basis $\{\mathbf{u}_1, \mathbf{u}_2\}$ for *W*. Then compute the matrices $U^T U$ and UU^T where $U = [\mathbf{u}_1 \ \mathbf{u}_2]$.

$$\vec{W}_{1}, \vec{W}_{1} = \vec{W}_{2}, \vec{W}_{2} = 9 \implies ||\vec{W}_{1}|| = ||\vec{W}_{2}|| = 3$$

$$\vec{U}_{1} = \frac{1}{||\vec{W}_{1}||} = \left[\begin{array}{c} 2/3 \\ 1/3 \\ 2/3 \end{array} \right] \qquad j \quad \vec{U}_{2} = \frac{1}{||\vec{W}_{2}||} \quad \vec{W}_{2} = \left[\begin{array}{c} -2/3 \\ 2/3 \\ 1/3 \end{array} \right]$$

$$(J = \left[\begin{array}{c} 2/3 & -2/3 \\ 1/3 & 2/3 \\ 1/3 & 2/3 \\ 2/3 & 1/3 \end{array} \right] \qquad (J^{T} = \left[\begin{array}{c} 2/3 & 1/3 & 2/3 \\ -2/3 & 2/3 & 1/3 \end{array} \right]$$

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$$\begin{array}{c} U^{\mathsf{T}} U &: \\ z_{\mathsf{X}} & 3 \\ z_{\mathsf{X}} & z_{\mathsf{X}} \end{array} \begin{pmatrix} z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} \\ -z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} \\ z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} \\ z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} \\ z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} \\ z_{\mathsf{X}} & z_{\mathsf{X}} \\ z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} \\ z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} \\ z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} & z_{\mathsf{X}} \\ z_{\mathsf{X}} & z_{\mathsf{X}} & z_$$

$$\bigcup_{x \neq 2} \nabla_{x} \nabla_{x}$$

 $= \begin{bmatrix} 8/q & -2/q & 2/q \\ -2/q & 5/q & 4/q \\ \frac{2}{q} & \frac{4}{q} & 5/q \end{bmatrix}$

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 $(\mathbf{U} \mathbf{U}^{\mathsf{T}})^{\mathsf{T}} = (\mathbf{U}^{\mathsf{T}})^{\mathsf{T}} \mathbf{U}^{\mathsf{T}} = \mathbf{U} \mathbf{U}^{\mathsf{T}}$

Example

$$W = \operatorname{Span} \left\{ \begin{bmatrix} 2\\1\\2 \end{bmatrix}, \begin{bmatrix} -2\\2\\1 \end{bmatrix} \right\} \text{ and } \mathbf{y} = \begin{bmatrix} 4\\8\\1 \end{bmatrix}$$

Use the matrix formulation to find $proj_W y$.

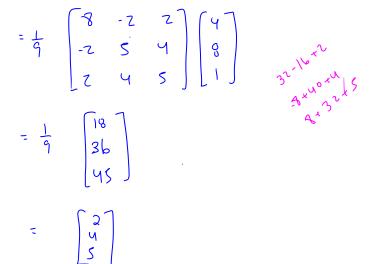
$$Proj_{W} \vec{y} = UU^{T} \vec{y}$$

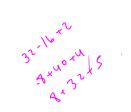
$$= \begin{pmatrix} 8/n & -2/n & 2/n \\ -2/n & 5/n & 4/n \\ 2/n & 4/n & 5/n \end{pmatrix} \begin{bmatrix} 4 \\ 8 \\ 1 \\ \end{bmatrix}$$

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