

# February 11 Math 3260 sec. 52 Spring 2022

## Section 1.8: Intro to Linear Transformations

Recall that the product  $A\mathbf{x}$  is a linear combination of the columns of  $A$ . This turns out to be a vector.

If the columns of  $A$  are vectors in  $\mathbb{R}^m$ , and there are  $n$  of them, then

- ▶  $A$  is an  $m \times n$  matrix,
- ▶ the product  $A\mathbf{x}$  is defined for  $\mathbf{x}$  in  $\mathbb{R}^n$ , and
- ▶ the vector  $\mathbf{b} = A\mathbf{x}$  is a vector in  $\mathbb{R}^m$ .

**Remark:** We can think of a matrix  $A$  as an **object that acts** on vectors  $\mathbf{x}$  in  $\mathbb{R}^n$  (via the product  $A\mathbf{x}$ ) to produce vectors  $\mathbf{b}$  in  $\mathbb{R}^m$ .

## Transformation from $\mathbb{R}^n$ to $\mathbb{R}^m$

**Definition:** A transformation  $T$  from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  is a rule that assigns to each vector  $\mathbf{x}$  in  $\mathbb{R}^n$  a vector  $T(\mathbf{x})$  in  $\mathbb{R}^m$ .

**Remark:** Such a transformation can be called a **function** or a **mapping**. It will take a vector as an input and spit out a vector as an output.

## Transformation from $\mathbb{R}^n$ to $\mathbb{R}^m$

**Function Notation:** If a transformation  $T$  takes a vector  $\mathbf{x}$  in  $\mathbb{R}^n$  and maps it to a vector  $T(\mathbf{x})$  in  $\mathbb{R}^m$ , we can write

$$T : \mathbb{R}^n \longrightarrow \mathbb{R}^m$$

which reads “ $T$  maps  $\mathbb{R}^n$  into  $\mathbb{R}^m$ .”

And we can write

$$\mathbf{x} \mapsto T(\mathbf{x})$$

which reads “ $\mathbf{x}$  maps to  $T$  of  $\mathbf{x}$ .”

The following vertically stacked notation is often used:

$$\begin{aligned} T : \mathbb{R}^n &\longrightarrow \mathbb{R}^m \\ \mathbf{x} &\mapsto T(\mathbf{x}) \end{aligned}$$

# Key Terms

For  $T : \mathbb{R}^n \longrightarrow \mathbb{R}^m$ ,

- ▶  $\mathbb{R}^n$  is the **domain**, and
- ▶  $\mathbb{R}^m$  is called the **codomain**.
- ▶ For  $\mathbf{x}$  in the domain,  $T(\mathbf{x})$  is called the **image** of  $\mathbf{x}$  under  $T$ . (We can call  $\mathbf{x}$  a **pre-image** of  $T(\mathbf{x})$ .)
- ▶ The collection of all images is called the **range**.
- ▶ If  $T(\mathbf{x})$  is defined by multiplication by the  $m \times n$  matrix  $A$ , we may denote this by  $\mathbf{x} \mapsto A\mathbf{x}$ .

## Matrix Transformation Example

Let  $A = \begin{bmatrix} 1 & 3 \\ 2 & 4 \\ 0 & -2 \end{bmatrix}$ . Define the transformation  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  by the mapping  $T(\mathbf{x}) = A\mathbf{x}$ .

(a) Find the image of the vector  $\mathbf{u} = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$  under  $T$ .

We want to find the vector  $T(\vec{u})$ .

$$T(\vec{u}) = A\vec{u} = \begin{bmatrix} 1 & 3 \\ 2 & 4 \\ 0 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ -3 \end{bmatrix} = \begin{bmatrix} -8 \\ -10 \\ 6 \end{bmatrix}$$

$\begin{bmatrix} -8 \\ -10 \\ 6 \end{bmatrix}$  is the image of  $\begin{bmatrix} 1 \\ -3 \end{bmatrix}$  under  $T$ .

## Example Continued...

$$A = \begin{bmatrix} 1 & 3 \\ 2 & 4 \\ 0 & -2 \end{bmatrix}, \quad T: \mathbb{R}^n \rightarrow \mathbb{R}^m \\ \vec{x} \mapsto A\mathbf{x}$$

(b) Determine a vector  $\mathbf{x}$  in  $\mathbb{R}^2$  whose image under  $T$  is  $\begin{bmatrix} -4 \\ -4 \\ 4 \end{bmatrix}$ .

We can state this as find a vector  $\vec{x}$  such that  $T(\vec{x}) = \begin{bmatrix} -4 \\ -4 \\ 4 \end{bmatrix}$ , i.e.  $A\vec{x} = \begin{bmatrix} -4 \\ -4 \\ 4 \end{bmatrix}$ .

The matrix eqn is

$$\begin{bmatrix} 1 & 3 \\ 2 & 4 \\ 0 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} -4 \\ -4 \\ 4 \end{bmatrix}$$

We can use an augmented matrix  $X$

$$\begin{bmatrix} 1 & 3 & -4 \\ 2 & 4 & -4 \\ 0 & -2 & 4 \end{bmatrix} \xrightarrow{\text{ref}} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & -2 \\ 0 & 0 & 0 \end{bmatrix} \Rightarrow \begin{array}{l} X_1 = 2 \\ X_2 = -2. \end{array}$$

Hence a preimage for  $\begin{bmatrix} -4 \\ -4 \\ 4 \end{bmatrix}$  under  $T$

$$\text{is } \vec{X} = \begin{bmatrix} 2 \\ -2 \end{bmatrix}.$$

## Example Continued...

$$A = \begin{bmatrix} 1 & 3 \\ 2 & 4 \\ 0 & -2 \end{bmatrix}, \quad T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$\vec{x} \mapsto A\vec{x}$

(c) Determine if  $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$  is in the range of  $T$ .

This is asking if  $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$  is an output  $T(\vec{x})$  for some  $\vec{x}$  in the domain. Is there an  $\vec{x}$

in  $\mathbb{R}^2$  such that  $T(\vec{x}) = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ . The matrix

equation is  $A\vec{x} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$  i.e.  $\begin{bmatrix} 1 & 3 \\ 2 & 4 \\ 0 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ .



The augmented matrix is

$$\begin{bmatrix} 1 & 3 & 1 \\ 2 & 4 & 0 \\ 0 & -2 & 1 \end{bmatrix} \xrightarrow{\text{rref}} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

↑ Pivot Column

$A\vec{x} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$  is inconsistent.

Hence  $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$  is not in the range of  
T.

# Linear Transformations

**Definition:** A transformation  $T$  is **linear** provided

- (i)  $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$  for every  $\mathbf{u}, \mathbf{v}$  in the domain of  $T$ , and
- (ii)  $T(c\mathbf{u}) = cT(\mathbf{u})$  for every scalar  $c$  and vector  $\mathbf{u}$  in the domain of  $T$ .

**Remark 1:** I made a big deal in section 1.4 about these two properties. These properties are key when we use the term **Linear**.

**Remark 2:** Every matrix transformation (e.g.  $\mathbf{x} \mapsto A\mathbf{x}$ ) is a linear transformation. And it turns out that every linear transformation from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  can be expressed in terms of matrix multiplication.

## A Theorem About Linear Transformations:

If  $T$  is a linear transformation, then

$$T(\mathbf{0}) = \mathbf{0}, \quad \text{and}$$

$$T(c\mathbf{u} + d\mathbf{v}) = cT(\mathbf{u}) + dT(\mathbf{v})$$

for scalars  $c$ , and  $d$  and vectors  $\mathbf{u}$  and  $\mathbf{v}$ .

And in fact

$$T(c_1\mathbf{u}_1 + c_2\mathbf{u}_2 + \cdots + c_k\mathbf{u}_k) = c_1T(\mathbf{u}_1) + c_2T(\mathbf{u}_2) + \cdots + c_kT(\mathbf{u}_k).$$

**Remark:** This says that the image of a linear combination is the linear combination of the images.

## Example

Let  $r$  be a nonzero scalar. The transformation  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  defined by

$$T(\mathbf{x}) = r\mathbf{x}$$

is a linear transformation<sup>1</sup>.

**Example:** Show that  $T$  is a linear transformation.

We need to show that  $T$  satisfies the two properties. Let  $\vec{u}$  and  $\vec{v}$  be in  $\mathbb{R}^2$  and  $c$  in  $\mathbb{R}$ .

$$T(\vec{u} + \vec{v}) = r(\vec{u} + \vec{v}) = r\vec{u} + r\vec{v} = T(\vec{u}) + T(\vec{v})$$

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<sup>1</sup>It's called a **contraction** if  $0 < r < 1$  and a **dilation** when  $r \geq 1$

$$\begin{aligned} \text{Also } T(c\vec{u}) &= r(c\vec{u}) = r c\vec{u} = c r\vec{u} \\ &= c(r\vec{u}) = cT(\vec{u}). \end{aligned}$$

$T$  satisfies both properties; Hence

$T$  is a linear transformation.

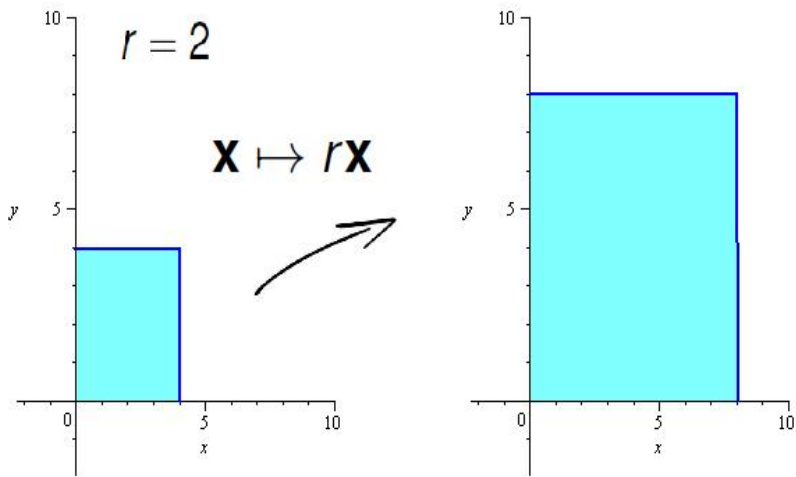


Figure: Geometry of dilation  $\mathbf{x} \mapsto 2\mathbf{x}$ . The 4 by 4 square maps to an 8 by 8 square.