

## Section 1.5: Solution Sets of Linear Systems

We defined a linear system as being **homogeneous** if the right hand side is zero (the zero vector). We have theorems on homogeneous systems that say:

**Theorem:** A homogeneous system  $A\mathbf{x} = \mathbf{0}$  always has at least one solution,  $\mathbf{x} = \mathbf{0}$ , called the **trivial solution**.

**Theorem:** The homogeneous equation  $A\mathbf{x} = \mathbf{0}$  has a nontrivial solution if and only if the system has at least one free variable.

## Examples

Determine if the homogeneous system has a nontrivial solution.  
Describe the solution set.

$$\begin{aligned} & 3x_1 + 5x_2 - 4x_3 = 0 \\ \text{(b)} \quad & -3x_1 - 2x_2 + 4x_3 = 0 \\ & 6x_1 + x_2 - 8x_3 = 0 \end{aligned}$$

We set up and row reduced the augmented matrix to get

$$\left[ \begin{array}{cccc} 3 & 5 & -4 & 0 \\ -3 & -2 & 4 & 0 \\ 6 & 1 & -8 & 0 \end{array} \right] \longrightarrow \left[ \begin{array}{cccc} 1 & 0 & -\frac{4}{3} & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right],$$

and concluded that  $x_1 = \frac{4}{3}x_3$ ,  $x_2 = 0$ , and  $x_3$  is free.

## Examples

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We can express the solution in the form

$$\mathbf{x} = x_3 \begin{bmatrix} \frac{4}{3} \\ 0 \\ 1 \end{bmatrix} \quad \text{where } x_3 \text{ is any real number.}$$

$$(c) \quad x_1 - 2x_2 + 5x_3 = 0$$

The augmented matrix is

$$\begin{bmatrix} 1 & -2 & 5 & 0 \end{bmatrix} \quad \text{This is an rref}$$

non pivot  
columns

$x_1$  is basic,  $x_2$  and  $x_3$  are free

There are nontrivial solutions. The solutions  
are given by

$$x_1 = 2x_2 - 5x_3$$

$x_2$  and  $x_3$  are free

The solution vectors  $\vec{x}$  have the form

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2x_2 - 5x_3 \\ x_2 \\ x_3 \end{bmatrix}$$

$$= \begin{bmatrix} 2x_2 \\ x_2 \\ 0 \end{bmatrix} + \begin{bmatrix} -5x_3 \\ 0 \\ x_3 \end{bmatrix}$$

$$\vec{x} = x_2 \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -5 \\ 0 \\ 1 \end{bmatrix}$$

where  
 $x_2$  and  $x_3$   
are any  
real numbers

We can say  $\vec{x}$  is in

$$\text{Span} \left\{ \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -5 \\ 0 \\ 1 \end{bmatrix} \right\}.$$

## Parametric Vector Form of a Solution Set

Example (b) had a solution set consisting of vectors of the form  $\mathbf{x} = x_3\mathbf{v}$ . Example (c)'s solution set consisted of vector that look like  $\mathbf{x} = x_2\mathbf{u} + x_3\mathbf{v}$ . Since these are **linear combinations**, we could write the solution sets like

$$\text{Span}\{\mathbf{v}\} \quad \text{or} \quad \text{Span}\{\mathbf{u}, \mathbf{v}\}.$$

Instead of using the variables  $x_2$  and/or  $x_3$  we often substitute **parameters** such as  $s$  or  $t$ .

The forms

$$\mathbf{x} = s\mathbf{u}, \quad \text{or} \quad \mathbf{x} = s\mathbf{u} + t\mathbf{v}$$

are called **parametric vector forms**.

# Geometry

The **parametric vector form** of the solution set of the system

$$\begin{aligned} 3x_1 + 5x_2 - 4x_3 &= 0 \\ -3x_1 - 2x_2 + 4x_3 &= 0 \text{ is} \\ 6x_1 + x_2 - 8x_3 &= 0 \end{aligned}$$

$$\mathbf{x} = s \begin{bmatrix} \frac{4}{3} \\ 0 \\ 1 \end{bmatrix}, \quad s \in \mathbb{R}.$$

*s is an element  
of the real  
numbers*

This is a line in  $\mathbb{R}^3$  through the points  $(0, 0, 0)$  and  $(\frac{4}{3}, 0, 1)$ .

# Geometry

Span  $\{\vec{u}\}$  is the set of all vectors of the form  $c\vec{u}$  where  $c$  is any real number

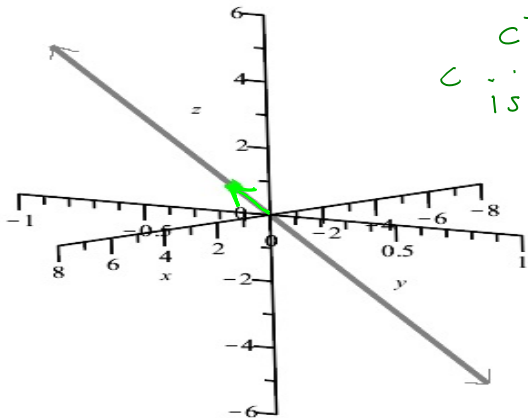


Figure: Plot of the line  $\mathbf{x} = s \begin{bmatrix} 4 \\ 3 \\ 0 \\ 1 \end{bmatrix}$ . The point  $(\frac{4}{3}, 0, 1)$  is shown in green.



# Geometry

The **parametric vector form** of the solution set of  $x_1 - 2x_2 + 5x_3 = 0$  is

$$\mathbf{x} = s \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -5 \\ 0 \\ 1 \end{bmatrix}, \quad \text{where } s, t \in \mathbb{R}.$$

This is a plane in  $\mathbb{R}^3$  that contains the points  $(0, 0, 0)$ ,  $(2, 1, 0)$ , and  $(-5, 0, 1)$ .

# Geometry

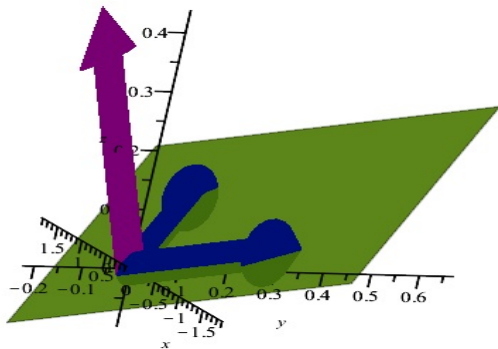


Figure: Plot of the plane  $\mathbf{x} = s \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -5 \\ 0 \\ 1 \end{bmatrix}$ . The blue vectors are in the directions of  $(2, 1, 0)$  and  $(-5, 0, 1)$ . The purple vector is perpendicular to the plane.