

Section 1.4: The Matrix Equation $\mathbf{Ax} = \mathbf{b}$.

For $m \times n$ matrix $A = [\mathbf{a}_1 \ \mathbf{a}_2 \ \cdots \ \mathbf{a}_n]$ and vector \mathbf{x} in \mathbb{R}^n , we defined the product

$$\mathbf{Ax} = x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \cdots + x_n\mathbf{a}_n.$$

So \mathbf{Ax} is the vector in \mathbb{R}^m that is the linear combination of the columns of A with the entries of \mathbf{x} as the weights.

Theorem

If A is the $m \times n$ matrix whose columns are the vectors $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_n$, and \mathbf{b} is in \mathbb{R}^m , then the matrix equation

$$A\mathbf{x} = \mathbf{b}$$

has the same solution set as the vector equation

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \dots + x_n\mathbf{a}_n = \mathbf{b}$$

which, in turn, has the same solution set as the linear system of equations whose augmented matrix is

$$[\mathbf{a}_1 \quad \mathbf{a}_2 \quad \dots \quad \mathbf{a}_n \quad \mathbf{b}].$$

We can say that $A\mathbf{x} = \mathbf{b}$ is solvable if and only if \mathbf{b} is a linear combination of the columns of A , i.e. if and only if \mathbf{b} is in $\text{Span}\{\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_n\}$.

Example

Characterize the set of all vectors $\mathbf{b} = (b_1, b_2, b_3)$ such that $A\mathbf{x} = \mathbf{b}$ has a solution where

$$A = \begin{bmatrix} 1 & 3 & 4 \\ -4 & 2 & -6 \\ -3 & -2 & -7 \end{bmatrix}.$$

We set this up by considering the linear system with augmented matrix $[A \ \mathbf{b}]$. We did row reduction to the following ref

$$\begin{bmatrix} 1 & 3 & 4 & b_1 \\ -4 & 2 & -6 & b_2 \\ -3 & -2 & -7 & b_3 \end{bmatrix} \longrightarrow \begin{bmatrix} 1 & 3 & 4 & b_1 \\ 0 & 7 & 5 & b_3 + 3b_1 \\ 0 & 0 & 0 & -2b_1 + b_2 - 2b_3 \end{bmatrix}$$

The linear system is consistent if and only if that last column is not a pivot column. That is, the entries of \mathbf{b} must satisfy $-2b_1 + b_2 - 2b_3 = 0$ for $A\mathbf{x} = \mathbf{b}$ to have a solution.

Example

So we know that the vector $\mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$ must have entries satisfying

$$-2b_1 + b_2 - 2b_3 = 0$$

for the following matrix equation to have a solution.

$$\begin{bmatrix} 1 & 3 & 4 \\ -4 & 2 & -6 \\ -3 & -2 & -7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}.$$

We can express this set (of all such vectors \mathbf{b}) in terms of a span. That is, we can characterize all such vectors as belonging to $\text{Span}\{\mathbf{u}, \mathbf{v}\}$ for fixed vectors \mathbf{u} and \mathbf{v} .

$-2b_1 + b_2 - 2b_3 = 0$ is a linear system
w/ augmented matrix $[-2 \ 1 \ -2 \ 0]$

To set an rref, do $-\frac{1}{2} R_1 \rightarrow R_1$

$$\left[\begin{array}{ccc|c} 1 & -\frac{1}{2} & 1 & 0 \end{array} \right]$$

pivot column \rightarrow b_1 is basic, b_2, b_3 are free variables

$b_1 = \frac{1}{2} b_2 - b_3$, b_2 and b_3 are free variables

$$s. \quad \vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} b_2 - b_3 \\ b_2 \\ b_3 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{1}{2} b_2 \\ b_2 \\ 0 \end{bmatrix} + \begin{bmatrix} -b_3 \\ 0 \\ b_3 \end{bmatrix}$$

$$= b_2 \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix} + b_3 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

\vec{b} is a linear combination of $\begin{bmatrix} 1/2 \\ 1 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$.

So $A\vec{x} = \vec{b}$ is solvable if \vec{b} is in

$$\text{span} \left\{ \begin{bmatrix} 1/2 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}.$$

This says that \vec{b} would be on the plane in \mathbb{R}^3 that contains the points $(0, 0, 0)$, $(\frac{1}{2}, 1, 0)$ and $(-1, 0, 1)$.

Theorem (first in a string of equivalency theorems)

Let A be an $m \times n$ matrix. Then the following are logically equivalent (i.e. they are either all true or are all false).

- (a) For each \mathbf{b} in \mathbb{R}^m , the equation $A\mathbf{x} = \mathbf{b}$ has a solution.
- (b) Each \mathbf{b} in \mathbb{R}^m is a linear combination of the columns of A .
- (c) The columns of A span \mathbb{R}^m .
- (d) A has a pivot position in every row.

(Note that statement (d) is about the *coefficient* matrix A , not about an augmented matrix $[A \ \mathbf{b}]$.)

A Special Product

Consider two vectors $\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$ and $\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$ in \mathbb{R}^n . The **dot product**¹ of \mathbf{x} and \mathbf{y} is given by

$$\mathbf{x} \cdot \mathbf{y} = x_1y_1 + x_2y_2 + \cdots + x_ny_n.$$

Note that this is a scalar.

¹This is also called the scalar product or inner product.

Computing $A\mathbf{x}$

We can use a *row-vector* dot product rule. The i^{th} entry in $A\mathbf{x}$ is the sum of products of corresponding entries from row i of A with those of \mathbf{x} . That is, it is the dot product of the i^{th} Row of A (as a vector in \mathbb{R}^n) with the vector \mathbf{x} . For example

$$\begin{bmatrix} 1 & 0 & -3 \\ -2 & -1 & 4 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 1 \cdot 2 + 0 \cdot 1 + (-3) \cdot (-1) \\ -2(2) + (-1)(1) + 4(-1) \end{bmatrix}$$

A is 2×3

\vec{x} in \mathbb{R}^3

$A\vec{x}$ is in \mathbb{R}^2

$$= \begin{bmatrix} 5 \\ -9 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 4 \\ -1 & 1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} -3 \\ 2 \end{bmatrix} = \begin{bmatrix} 2(-3) + 4 \cdot 2 \\ -1(-3) + 1 \cdot 2 \\ 0(3) + 3 \cdot 2 \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \\ 6 \end{bmatrix}$$

3x2

\mathbb{R}^2

output

\mathbb{R}^3

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \cdot x_1 + 0 \cdot x_2 + 0 \cdot x_3 \\ 0 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 \\ 0 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

3x3

in \mathbb{R}^3

output
in \mathbb{R}^3

↑
the matrix
is I_3

Identity Matrix

We'll call an $n \times n$ matrix with 1's on the diagonal and 0's everywhere else—i.e. one that looks like

$$\begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}$$

the $n \times n$ **identity** matrix and denote it by I_n . (We'll drop the subscript if it's obvious from the context.)

This matrix has the property that for each \mathbf{x} in \mathbb{R}^n

$$I_n \mathbf{x} = \mathbf{x}.$$

Theorem: Properties of the Matrix Product

If A is an $m \times n$ matrix, \mathbf{u} and \mathbf{v} are vectors in \mathbb{R}^n , and c is any scalar, then

(a) $A(\mathbf{u} + \mathbf{v}) = A\mathbf{u} + A\mathbf{v}$, and

(b) $A(c\mathbf{u}) = cA\mathbf{u}$.

Remark: These two properties are kinda a big deal. The concept of being *Linear*, as in Linear Algebra, is defined in terms of these two properties.

Section 1.5: Solution Sets of Linear Systems

Definition A linear system is said to be **homogeneous** if it can be written in the form

$$Ax = \mathbf{0}$$

for some $m \times n$ matrix A and where $\mathbf{0}$ is the zero vector in \mathbb{R}^m .

Theorem: A homogeneous system $Ax = \mathbf{0}$ always has at least one solution $\mathbf{x} = \mathbf{0}$.

The solution $\mathbf{x} = \mathbf{0}$ is called the **trivial solution**. A more interesting question for a homogeneous system is

Does it have a nontrivial solution?

Theorem

The homogeneous equation $A\mathbf{x} = \mathbf{0}$ has a nontrivial solution if and only if the system has at least one free variable.

Example: Determine if the homogeneous system has a nontrivial solution. Describe the solution set.

$$(a) \quad \begin{array}{rcl} 2x_1 & + & x_2 & = & 0 \\ x_1 & - & 3x_2 & = & 0 \end{array}$$

we can use an augmented matrix.

$$\begin{bmatrix} 2 & 1 & 0 \\ 1 & -3 & 0 \end{bmatrix}$$

To get to an rref,
Do $R_1 \leftrightarrow R_2$

$$\begin{bmatrix} 1 & -3 & 0 \\ 2 & 1 & 0 \end{bmatrix}$$

$-2R_1 + R_2 \rightarrow R_2$

$$\begin{bmatrix} 1 & -3 & 0 \\ 0 & 7 & 0 \end{bmatrix}$$

$\frac{1}{7}R_2 \rightarrow R_2$

$$\begin{bmatrix} 1 & -3 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad 3R_2 + R_1 \rightarrow R_1$$


$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad \text{in rref.}$$

$$x_1 = 0$$

$$x_2 = 0$$

There are no nontrivial solutions.

The solution set is $\left\{ \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\}$.


$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$