

July 18 Math 3260 sec. 51 Summer 2023

Section 6.1: Inner Product, Length, and Orthogonality

Definition: Inner (a.k.a. Scalar) Product

For vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^n we define the **inner product** of \mathbf{u} and \mathbf{v} (also called the **dot product**) by the **matrix product**

$$\mathbf{u}^T \mathbf{v} = [u_1 \ u_2 \ \cdots \ u_n] \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \cdots + u_n v_n.$$

There are several notations for this including

$$\mathbf{u}^T \mathbf{v}, \quad \mathbf{u} \cdot \mathbf{v}, \quad \text{and} \quad \langle \mathbf{u}, \mathbf{v} \rangle$$

Properties of the Inner Product

Theorem:

For each \mathbf{u} , \mathbf{v} and \mathbf{w} in \mathbb{R}^n and scalar c

- i. $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$
- ii. $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$
- iii. $\mathbf{u} \cdot (c\mathbf{v}) = (c\mathbf{u}) \cdot \mathbf{v} = c(\mathbf{u} \cdot \mathbf{v})$
- iv. $\mathbf{u} \cdot \mathbf{u} \geq 0$ and $\mathbf{u} \cdot \mathbf{u} = 0$ if and only if $\mathbf{u} = \mathbf{0}$.

The Norm, Unit Vectors & Normalizing

Definition

The **norm** of the vector \mathbf{v} in \mathbb{R}^n is the nonnegative number $\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}}$.

Definition

A vector \mathbf{u} in \mathbb{R}^n for which $\|\mathbf{u}\| = 1$ is called a **unit vector**.

Theorem

For vector \mathbf{v} in \mathbb{R}^n and scalar c $\|c\mathbf{v}\| = |c|\|\mathbf{v}\|$.

If $\mathbf{v} \neq \mathbf{0}$, then we can **normalize** to get a unit vector. $\frac{\mathbf{v}}{\|\mathbf{v}\|}$ is a unit vector parallel to \mathbf{v} .

Distance in \mathbb{R}^n

Definition:

For vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^n , the **distance between \mathbf{u} and \mathbf{v}** is denoted by

$$\text{dist}(\mathbf{u}, \mathbf{v}),$$

and is defined by

$$\text{dist}(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\|.$$

Remark: This is the same as the traditional formula for distance used in \mathbb{R}^2 between points (x_0, y_0) and (x_1, y_1) ,

$$d = \sqrt{(y_1 - y_0)^2 + (x_1 - x_0)^2}.$$

Orthogonality & The Pythagorean Theorem

Definition:

Two vectors are **\mathbf{u}** and **\mathbf{v}** **orthogonal** if $\mathbf{u} \cdot \mathbf{v} = 0$.

The Pythagorean Theorem:

Two vectors **\mathbf{u}** and **\mathbf{v}** are orthogonal if and only if

$$\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2.$$

Orthogonal Complement

Definition:

Let W be a subspace of \mathbb{R}^n . A vector \mathbf{z} in \mathbb{R}^n is said to be **orthogonal to W** if \mathbf{z} is orthogonal to every vector in W . That is, if

$$\mathbf{z} \cdot \mathbf{w} = 0 \quad \text{for every } \mathbf{w} \in W.$$

Definition:

Given a subspace W of \mathbb{R}^n , the set of all vectors orthogonal to W is called the **orthogonal complement** of W and is denoted by W^\perp (read as “W perp”).

$$W^\perp = \{ \mathbf{x} \in \mathbb{R}^n \mid \mathbf{x} \cdot \mathbf{w} = 0 \quad \text{for every } \mathbf{w} \in W \}$$

Theorem:

Theorem:

If W is a subspace of \mathbb{R}^n , then W^\perp is a subspace of \mathbb{R}^n .

This is readily proved by appealing to the properties of the inner product. In particular

$$\mathbf{0} \cdot \mathbf{w} = 0 \quad \text{for any vector } \mathbf{w}$$

$$(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w} \quad \text{and}$$

$$(c\mathbf{u}) \cdot \mathbf{w} = c\mathbf{u} \cdot \mathbf{w}.$$

Example

Let $W = \text{Span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$. Then $W^\perp = \text{Span} \left\{ \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$.

A vector in W has the form

$$\mathbf{w} = x \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + z \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} x \\ 0 \\ z \end{bmatrix}. \quad \text{xz-plane}$$

A vector in \mathbf{v} in W^\perp has the form

$$\mathbf{v} = y \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ y \\ 0 \end{bmatrix}.$$

Note that

$$\mathbf{w} \cdot \mathbf{v} = x(0) + 0(y) + z(0) = 0.$$

W is the xz -plane and W^\perp is the y -axis in \mathbb{R}^3 .

Example

Let $A = \begin{bmatrix} 1 & 3 & 2 \\ -2 & 0 & 4 \end{bmatrix}$. Show that if \mathbf{x} is in $\text{Nul}(A)$, then \mathbf{x} is in $[\text{Row}(A)]^\perp$.

We can characterize $\text{Nul } A$.

$$A \xrightarrow{\text{rref}} \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & 4/3 \end{bmatrix} \quad \text{if } A\mathbf{x} = \mathbf{0}$$

$$x_1 = 2x_3$$

$$x_2 = -4/3 x_3$$

x_3 - free

$$\vec{x} = x_3 \begin{bmatrix} 2 \\ -4/3 \\ 1 \end{bmatrix} = \frac{1}{3} x_3 \begin{bmatrix} 6 \\ -4 \\ 3 \end{bmatrix}$$

$$\text{Row } A = \text{Span} \left\{ \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix}, \begin{bmatrix} -2 \\ 0 \\ 4 \end{bmatrix} \right\} = \{ \vec{v}_1, \vec{v}_2 \}$$

Let's show that $\vec{x} \cdot \vec{v}_1 = 0$ and $\vec{x} \cdot \vec{v}_2 = 0$

$$\vec{x} \cdot \vec{v}_1 = x_3 \begin{bmatrix} 6 \\ -4 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} = x_3 (6 - 12 + 6) = 0$$

$$\vec{x} \cdot \vec{v}_2 = x_3 \begin{bmatrix} 6 \\ -4 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} -2 \\ 0 \\ 4 \end{bmatrix} = x_3 (-12 + 0 + 12) = 0$$

For any \vec{v} is Row A,

$$\vec{v} = c_1 \vec{v}_1 + c_2 \vec{v}_2 \text{ so}$$

$$\vec{x} \cdot \vec{v} = c_1 \vec{x} \cdot \vec{v}_1 + c_2 \vec{x} \cdot \vec{v}_2 = 0 + 0 = 0$$

So every \vec{x} in $\text{Nul } A$ is in

$[\text{Row } A]^\perp$.

Notk $A\vec{x} = \vec{0} \Rightarrow$

$$\begin{bmatrix} 1 & 3 & 2 \\ -2 & 0 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

The Fundamental Subspaces of a Matrix

Theorem:

Let A be an $m \times n$ matrix. The orthogonal complement of the row space of A is the null space of A . That is

$$[\text{Row}(A)]^\perp = \text{Nul}(A).$$

The orthogonal complement of the column space of A is the null space of A^T —i.e.

$$[\text{Col}(A)]^\perp = \text{Nul}(A^T).$$

Example

Let $W = \text{Span} \left\{ \begin{bmatrix} 5 \\ -3 \\ 2 \\ 2 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \\ 9 \\ -1 \end{bmatrix} \right\}$. W is a subspace of \mathbb{R}^5 . Find a basis for W^\perp , the orthogonal complement of W .

Let's use a matrix A having W as its row space.

$$A = \begin{bmatrix} 5 & -3 & 2 & 2 & 0 \\ 1 & 0 & 1 & 9 & -1 \end{bmatrix} \quad W^\perp = \text{Nul } A$$

$$A \xrightarrow{\text{ref}} \begin{bmatrix} 1 & 0 & 1 & 9 & -1 \\ 0 & 1 & 1 & \frac{43}{3} & \frac{-5}{3} \end{bmatrix} A\vec{x} = \vec{0}$$

$$\Rightarrow \begin{aligned} x_1 &= -x_3 - 9x_4 + x_5 \\ x_2 &= -x_3 - \frac{43}{3}x_4 + \frac{5}{3}x_5 \\ x_3, x_4, x_5 &\text{ - free} \end{aligned}$$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} = x_3 \begin{bmatrix} -1 \\ -1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} -9 \\ -\frac{43}{3} \\ 0 \\ 1 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} 1 \\ \frac{5}{3} \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

Using $x_3 = 1$, then $x_4 = 3$ then $x_5 = 3$

A basis for W^\perp is

$$\left\{ \begin{bmatrix} -1 \\ -1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -27 \\ -43 \\ 0 \\ 3 \end{bmatrix}, \begin{bmatrix} 3 \\ 5 \\ 0 \\ 0 \end{bmatrix} \right\}$$

Section 6.2: Orthogonal Sets

Remark: We know that if $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_p\}$ is a basis for a subspace W of \mathbb{R}^n , then each vector \mathbf{x} in W can be realized (uniquely) as a sum

$$\mathbf{x} = c_1 \mathbf{b}_1 + \dots + c_p \mathbf{b}_p.$$

If n is very large, the computations needed to determine the coefficients c_1, \dots, c_p may require a lot of time (and machine memory).

Question: Can we seek a basis whose nature simplifies this task? And what properties should such a basis possess?

Orthogonal Sets

Definition:

An indexed set $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ in \mathbb{R}^n is said to be an **orthogonal set** provided each pair of distinct vectors in the set is orthogonal. That is, provided

$$\mathbf{u}_i \cdot \mathbf{u}_j = 0 \quad \text{whenever} \quad i \neq j.$$

Example: Show that the set

$$\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\} = \left\{ \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ -4 \\ 7 \end{bmatrix} \right\} \text{ is an orthogonal set.}$$

we have to compute $\vec{u}_1 \cdot \vec{u}_2$,
 $\vec{u}_1 \cdot \vec{u}_3$ and $\vec{u}_2 \cdot \vec{u}_3$.

$$\mathbf{u}_1 = \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}, \mathbf{u}_2 = \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}, \mathbf{u}_3 = \begin{bmatrix} -1 \\ -4 \\ 7 \end{bmatrix}$$

$$\vec{u}_1 \cdot \vec{u}_2 = 3(-1) + 1(2) + 1(1) = -3 + 2 + 1 = 0$$

$$\vec{u}_1 \cdot \vec{u}_3 = 3(-1) + 1(-4) + 1(7) = -3 - 4 + 7 = 0$$

$$\vec{u}_2 \cdot \vec{u}_3 = -1(-1) + 2(-4) + 1(7) = 1 - 8 + 7 = 0$$

So $\{\vec{u}_1, \vec{u}_2, \vec{u}_3\}$ is
an orthogonal set.

Orthogonal Basis

Definition:

An **orthogonal basis** for a subspace W of \mathbb{R}^n is a basis that is also an orthogonal set.

Theorem:

Let $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ be an orthogonal basis for a subspace W of \mathbb{R}^n . Then each vector \mathbf{y} in W can be written as the linear combination

$$\mathbf{y} = c_1\mathbf{u}_1 + c_2\mathbf{u}_2 + \cdots + c_p\mathbf{u}_p, \quad \text{where the weights } c_j = \frac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j}.$$

Remark: What's nice about this is how simple the formula for the c 's is.

Example

$\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\} = \left\{ \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ -4 \\ 7 \end{bmatrix} \right\}$ is an orthogonal basis of

\mathbb{R}^3 . Express the vector $\mathbf{y} = \begin{bmatrix} -2 \\ 3 \\ 0 \end{bmatrix}$ as a linear combination of the

basis vectors.

$$\vec{y} = c_1 \vec{u}_1 + c_2 \vec{u}_2 + c_3 \vec{u}_3 \quad c_i = \frac{\vec{y} \cdot \vec{u}_i}{\vec{u}_i \cdot \vec{u}_i}$$

$$\vec{y} \cdot \vec{u}_1 = -3$$

$$\vec{u}_1 \cdot \vec{u}_1 = 11$$

$$\vec{y} \cdot \vec{u}_2 = 8$$

$$\vec{u}_2 \cdot \vec{u}_2 = 6$$

$$\vec{y} \cdot \vec{u}_3 = -10$$

$$\vec{u}_3 \cdot \vec{u}_3 = 66$$

$$\begin{aligned}\vec{y} &= \frac{-3}{11} \vec{u}_1 + \frac{9}{6} \vec{u}_2 - \frac{10}{66} \vec{u}_3 \\ &= \frac{-3}{11} \vec{u}_1 + \frac{4}{3} \vec{u}_2 - \frac{5}{33} \vec{u}_3\end{aligned}$$

Observation

Consider the alternatives for this example.

We're writing \mathbf{y} in the new basis $\mathcal{B} = \{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$. One option is to use the change of basis matrix and write

$$[\mathbf{y}]_{\mathcal{B}} = \begin{bmatrix} 3 & -1 & -1 \\ 1 & 2 & -4 \\ 1 & 1 & 7 \end{bmatrix}^{-1} \mathbf{y}$$

Or we could set up an augmented matrix and perform row reduction.

$$\begin{bmatrix} 3 & -1 & -1 & -2 \\ 1 & 2 & -4 & 3 \\ 1 & 1 & 7 & 0 \end{bmatrix} \xrightarrow{\text{rref}} \dots$$

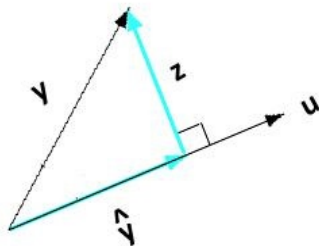
Because of the nice nature of the orthogonal basis, we can find the coefficients **by hand** with very little effort!

Projection

Given a nonzero vector \mathbf{u} , suppose we wish to decompose another nonzero vector \mathbf{y} into a sum of the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

in such a way that $\hat{\mathbf{y}}$ is parallel to \mathbf{u} and \mathbf{z} is perpendicular to \mathbf{u} .



Projection

Since $\hat{\mathbf{y}}$ is parallel to \mathbf{u} , there is a scalar α such that

$$\hat{\mathbf{y}} = \alpha \mathbf{u}.$$

Find a formula for this scalar.

$$\vec{y} = \hat{y} + \vec{z} \quad \text{where} \quad \hat{y} \parallel \vec{u} \quad \text{and} \quad \vec{z} \perp \vec{u}$$

$\underbrace{\vec{z} \cdot \vec{u}} = 0$

$$\begin{aligned} \vec{u} \cdot \vec{y} &= \vec{u} \cdot (\hat{y} + \vec{z}) \\ &= \vec{u} \cdot (\alpha \vec{u}) + \vec{u} \cdot \vec{z} \end{aligned}$$

$\stackrel{=0}{\phantom{\vec{u} \cdot \vec{z}}}$

$$\vec{u} \cdot \vec{y} = \alpha \vec{u} \cdot \vec{u} \quad \Rightarrow \quad \alpha = \frac{\vec{u} \cdot \vec{y}}{\vec{u} \cdot \vec{u}}$$

$$\hat{\mathbf{y}} = \left(\frac{\vec{u} \cdot \vec{y}}{\vec{u} \cdot \vec{u}} \right) \vec{u}$$

Projection onto the subspace $L = \text{Span}\{\mathbf{u}\}$

Projection Notation

We'll use the following notation for the project of a vector \mathbf{y} onto the line $L = \text{Span}\{\mathbf{u}\}$ for nonzero vector \mathbf{u} .

$$\hat{\mathbf{y}} = \text{proj}_L \mathbf{y} = \left(\frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \right) \mathbf{u}.$$

This may also be written as $\text{proj}_{\mathbf{u}} \mathbf{y}$.

This is read as “the projection of \mathbf{y} onto \mathbf{u} (or onto L).”

In writing $\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$, there's not a special formula for the \mathbf{z} part. It's just the difference, $\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}$.

Example

Let $\mathbf{y} = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$ and $\mathbf{u} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$. Write $\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$ where $\hat{\mathbf{y}}$ is in $\text{Span}\{\mathbf{u}\}$ and \mathbf{z} is orthogonal to \mathbf{u} .

$$\hat{\mathbf{y}} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u}$$

$$\vec{y} \cdot \vec{u} = 7(4) + 6(2) = 40$$

$$\vec{u} \cdot \vec{u} = 4^2 + 2^2 = 20$$

$$\hat{\mathbf{y}} = \frac{40}{20} \begin{bmatrix} 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 8 \\ 4 \end{bmatrix}$$

$$\vec{y} = \hat{\mathbf{y}} + \vec{z} \Rightarrow \vec{z} = \vec{y} - \hat{\mathbf{y}}$$

$$= \begin{bmatrix} 7 \\ 6 \end{bmatrix} - \begin{bmatrix} 8 \\ 4 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$\begin{bmatrix} 7 \\ 6 \end{bmatrix} = \begin{bmatrix} 8 \\ 5 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \end{bmatrix} \quad \vec{u} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$$

\downarrow \downarrow \downarrow

\vec{v} \vec{w} \vec{z}

Note $\vec{u} \cdot \vec{z} = -4 + 4 = 0 \checkmark$

Example Continued...

Determine the distance between the point $(7, 6)$ and the line $\text{Span}\{\mathbf{u}\}$.

The distance is $\|\vec{z}\|$

$$\text{dist}(\vec{y}, L) = \sqrt{(-1)^2 + 2^2} = \sqrt{5}$$

↑
distance between \vec{y}
and the line $L = \text{Span}\{\vec{u}\}$.

Distance between point and line

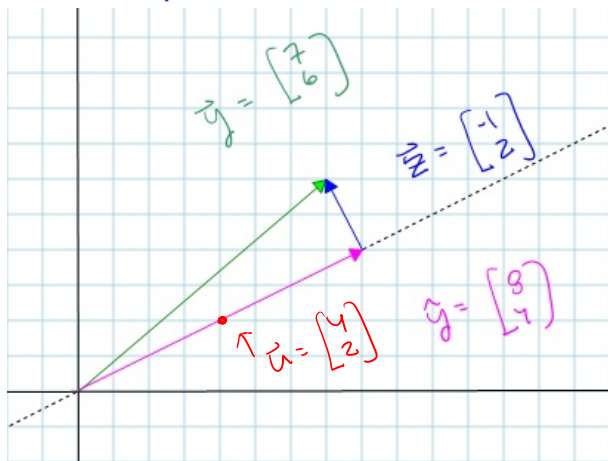


Figure: The distance between the point $(7, 6)$ and the line $\text{Span}\{u\}$ is the norm of z .

Orthonormal Sets

Definition:

A set $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ is called an **orthonormal set** if it is an orthogonal set of **unit vectors**.

Definition:

An **orthonormal basis** of a subspace W of \mathbb{R}^n is a basis that is also an orthonormal set.

Remark: So an **orthonormal** set (or basis) is an orthogonal set (or basis) with the extra condition that each vector has norm $\sqrt{\mathbf{u}_j \cdot \mathbf{u}_j} = 1$.

Remark: Any orthogonal set can be normalized to obtain an orthonormal one.

Example: \vec{u}_1 \vec{u}_2
Show that $\left\{ \begin{bmatrix} \frac{3}{5} \\ \frac{4}{5} \end{bmatrix}, \begin{bmatrix} -\frac{4}{5} \\ \frac{3}{5} \end{bmatrix} \right\}$ is an orthonormal basis for \mathbb{R}^2 .

They are linearly independent, and there are two of them. So it's a basis.

Note

$$\vec{u}_1 \cdot \vec{u}_2 = \frac{-12}{25} + \frac{12}{25} = 0$$

$$\vec{u}_1 \cdot \vec{u}_1 = \left(\frac{3}{5}\right)^2 + \left(\frac{4}{5}\right)^2 = \frac{9+16}{25} = 1$$

$$\vec{u}_2 \cdot \vec{u}_2 = \left(\frac{-4}{5}\right)^2 + \left(\frac{3}{5}\right)^2 = 1$$

$\{\vec{u}_1, \vec{u}_2\}$ is an orthonormal
basis for \mathbb{R}^2 .

Orthogonal Matrix

Consider the matrix $U = \begin{bmatrix} \frac{3}{5} & -\frac{4}{5} \\ \frac{4}{5} & \frac{3}{5} \end{bmatrix}$ whose columns are the vectors in the last example. Compute the product

$$U^T U = \begin{bmatrix} 3/5 & 4/5 \\ -4/5 & 3/5 \end{bmatrix} \begin{bmatrix} 3/5 & -4/5 \\ 4/5 & 3/5 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$\begin{bmatrix} \vec{u}_1 \cdot \vec{u}_1 & \vec{u}_1 \cdot \vec{u}_2 \\ \vec{u}_2 \cdot \vec{u}_1 & \vec{u}_2 \cdot \vec{u}_2 \end{bmatrix}$

Question: What does this say about U^{-1} ?

$$U^{-1} = U^T$$

Orthogonal Matrix

Definition:

A square matrix U is called an **orthogonal matrix** if $U^T = U^{-1}$.

Theorem:

An $n \times n$ matrix U is orthogonal if and only if its columns form an orthonormal basis of \mathbb{R}^n .

Remark: The linear transformation associated to an orthogonal matrix preserves *lengths* and *angles* in the sense of the following theorem.

Theorem: Orthogonal Matrices

Theorem

Let U be an $n \times n$ orthogonal matrix and \mathbf{x} and \mathbf{y} vectors in \mathbb{R}^n .
Then

(a) $\|U\mathbf{x}\| = \|\mathbf{x}\|$

(b) $(U\mathbf{x}) \cdot (U\mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$, in particular

(c) $(U\mathbf{x}) \cdot (U\mathbf{y}) = 0$ if and only if $\mathbf{x} \cdot \mathbf{y} = 0$.

Section 6.3: Orthogonal Projections

Equating points with position vectors, we may wish to find the point $\hat{\mathbf{y}}$ in a subspace W of \mathbb{R}^n that is *closest* to a given point \mathbf{y} .

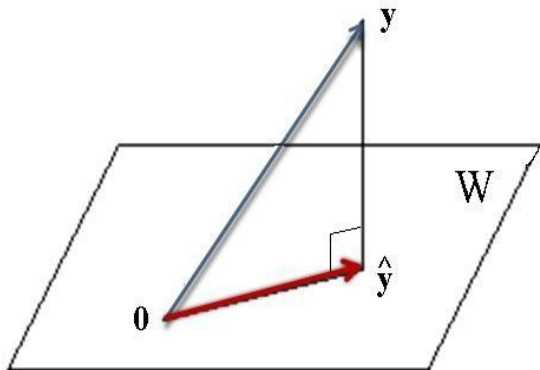


Figure: Illustration of an orthogonal projection. Note that $\text{dist}(\mathbf{y}, \hat{\mathbf{y}})$ is the shortest distance between \mathbf{y} and the points on W .

Orthogonal Decomposition Theorem

Let W be a subspace of \mathbb{R}^n . Each vector \mathbf{y} in \mathbb{R}^n can be written uniquely as a sum

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

where $\hat{\mathbf{y}}$ is in W and \mathbf{z} is in W^\perp .

If $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ is **any orthogonal basis** for W , then

$$\hat{\mathbf{y}} = \sum_{j=1}^p \left(\frac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j} \right) \mathbf{u}_j, \quad \text{and} \quad \mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}.$$

Remark: The formula for $\hat{\mathbf{y}}$ looks just like the projection onto a line, but with more terms. That is,

$$\hat{\mathbf{y}} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1 + \left(\frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \right) \mathbf{u}_2 + \cdots + \left(\frac{\mathbf{y} \cdot \mathbf{u}_p}{\mathbf{u}_p \cdot \mathbf{u}_p} \right) \mathbf{u}_p$$

Remarks on the Orthogonal Decomposition Thm.

- ▶ Note that the basis must be orthogonal, but otherwise the vector $\hat{\mathbf{y}}$ is **independent** of the particular basis used!
- ▶ The vector $\hat{\mathbf{y}}$ is called the **orthogonal projection of \mathbf{y} onto W** . We can denote it

$$\text{proj}_W \mathbf{y}.$$

- ▶ All you really have to do is remember how to project onto a line. Notice that

$$\text{proj}_{\mathbf{u}_1} \mathbf{y} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1.$$

If $W = \text{Span}\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ with the \mathbf{u} 's orthogonal, then

$$\text{proj}_W \mathbf{y} = \text{proj}_{\mathbf{u}_1} \mathbf{y} + \text{proj}_{\mathbf{u}_2} \mathbf{y} + \dots + \text{proj}_{\mathbf{u}_p} \mathbf{y}.$$

Example

Let $\mathbf{y} = \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix}$, $\mathbf{u}_1 = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$, $\mathbf{u}_2 = \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}$ and $W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$. (a)

Verify that $\{\mathbf{u}_1, \mathbf{u}_2\}$ is an orthogonal basis for W .

Note that $\vec{u}_1 \cdot \vec{u}_2 = -4 + 2 + 2 = 0$.

so $\{\vec{u}_1, \vec{u}_2\}$ is orthogonal.

Since they are lin. independent

and $W = \text{Span}\{\vec{u}_1, \vec{u}_2\}$, the

set is an orthogonal basis.

Example Continued...

$$W = \text{Span} \left\{ \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} \right\} \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix}$$

(b) Find the orthogonal projection of \mathbf{y} onto W .

$$\hat{\mathbf{y}} = \text{proj}_W \vec{y} = \frac{\vec{u}_1 \cdot \vec{y}}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \frac{\vec{u}_2 \cdot \vec{y}}{\vec{u}_2 \cdot \vec{u}_2} \vec{u}_2$$

$$\vec{y} \cdot \vec{u}_1 = 18$$

$$\vec{u}_1 \cdot \vec{u}_1 = 9$$

$$\vec{y} \cdot \vec{u}_2 = 9$$

$$\vec{u}_2 \cdot \vec{u}_2 = 9$$

$$\hat{y} = \frac{18}{9} \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} + \frac{9}{9} \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 4 \\ 2 \\ 4 \end{bmatrix} + \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 5 \end{bmatrix}$$

$$\text{Proj}_W \vec{y} = \begin{bmatrix} 2 \\ 4 \\ 5 \end{bmatrix}$$

(c) Find the shortest distance between \mathbf{y} and the subspace W .

$$\mathbf{y} = \begin{bmatrix} 4 \\ 1 \\ 8 \\ -1 \end{bmatrix}, \quad \hat{\mathbf{y}} = \begin{bmatrix} 2 \\ 4 \\ 5 \end{bmatrix}, \quad \vec{\mathbf{z}} = \hat{\mathbf{y}} + \vec{\mathbf{z}}, \quad \vec{\mathbf{z}} \in W^\perp$$

$$\vec{\mathbf{z}} = \mathbf{y} - \hat{\mathbf{y}} = \begin{bmatrix} 4 \\ 1 \\ 8 \\ -1 \end{bmatrix} - \begin{bmatrix} 2 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ -4 \end{bmatrix}$$

$$\text{dist}(\mathbf{y}, W) = \|\vec{\mathbf{z}}\| = \sqrt{2^2 + 4^2 + (-4)^2} = 6$$

$$W = \text{Span} \left\{ \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} \right\}$$

$$\vec{\mathbf{z}} \cdot \vec{\mathbf{u}}_1 = 0$$

$$\vec{\mathbf{z}} \cdot \vec{\mathbf{u}}_2 = 0$$

Computing Orthogonal Projections

Theorem

If $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ is an **orthonormal** basis of a subspace W of \mathbb{R}^n , and \mathbf{y} is any vector in \mathbb{R}^n then

$$\text{proj}_W \mathbf{y} = \sum_{j=1}^p (\mathbf{y} \cdot \mathbf{u}_j) \mathbf{u}_j.$$

And, if U is the matrix $U = [\mathbf{u}_1 \ \cdots \ \mathbf{u}_p]$, then the above is equivalent to

$$\text{proj}_W \mathbf{y} = UU^T \mathbf{y}.$$

Remark: In general, U is not square; it's $n \times p$. So even though UU^T will be a square matrix, it is not the same matrix as $U^T U$ and it is not the identity matrix.

Example

Let $\mathbf{v}_1 = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$, $\mathbf{v}_2 = \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}$ and $W = \text{Span}\{\mathbf{v}_1, \mathbf{v}_2\}$. Find an

orthonormal basis $\{\mathbf{u}_1, \mathbf{u}_2\}$ for W . Then compute the matrices $U^T U$ and $U U^T$ where $U = [\mathbf{u}_1 \ \mathbf{u}_2]$.

$$\|\vec{v}_1\|^2 = 9 \Rightarrow \|\vec{v}_1\| = 3, \quad \|\vec{v}_2\|^2 = 9 \Rightarrow \|\vec{v}_2\| = 3$$

$$\vec{u}_1 = \frac{\vec{v}_1}{\|\vec{v}_1\|} = \frac{1}{3}\vec{v}_1 = \begin{bmatrix} 2/3 \\ 1/3 \\ 2/3 \end{bmatrix}, \quad \vec{u}_2 = \frac{\vec{v}_2}{\|\vec{v}_2\|} = \begin{bmatrix} -2/3 \\ 2/3 \\ 1/3 \end{bmatrix}$$

$$U = \begin{bmatrix} 2/3 & -2/3 \\ 1/3 & 2/3 \\ 2/3 & 1/3 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 2 & -2 \\ 1 & 2 \\ 2 & 1 \end{bmatrix}$$

$$u^T u = \frac{1}{\sqrt{3}} \begin{bmatrix} 2 & 1 & 2 \\ -2 & 2 & 1 \end{bmatrix} \frac{1}{\sqrt{3}} \begin{bmatrix} 2 & -2 \\ 1 & 2 \\ 2 & 1 \end{bmatrix} = \frac{1}{9} \begin{bmatrix} 9 & 0 \\ 0 & 9 \end{bmatrix}$$
$$= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$u u^T = \frac{1}{3} \begin{bmatrix} 2 & -2 \\ 1 & 2 \\ 2 & 1 \end{bmatrix} \frac{1}{3} \begin{bmatrix} 2 & 1 & 2 \\ -2 & 2 & 1 \end{bmatrix}$$
$$= \frac{1}{9} \begin{bmatrix} 8 & -2 & 2 \\ -2 & 5 & 4 \\ 2 & 4 & 5 \end{bmatrix}$$

$$(u u^T)^T = (u^T)^T u^T = u u^T$$

Example

$$W = \text{Span} \left\{ \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} \right\} \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix}$$

Use the matrix formulation to find $\text{proj}_W \mathbf{y}$.

$$u = \frac{1}{3} \begin{bmatrix} 2 & -2 \\ 1 & 2 \\ 2 & 1 \end{bmatrix} \quad uu^T = \frac{1}{9} \begin{bmatrix} 8 & -2 & 2 \\ -2 & 5 & 4 \\ 2 & 4 & 5 \end{bmatrix}$$

$$\text{proj}_W \vec{y} = uu^T \vec{y} = \frac{1}{9} \begin{bmatrix} 8 & -2 & 2 \\ -2 & 5 & 4 \\ 2 & 4 & 5 \end{bmatrix} \begin{bmatrix} 4 \\ 8 \\ 1 \end{bmatrix}$$

$$= \frac{1}{9} \begin{bmatrix} 18 \\ 36 \\ 45 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 5 \end{bmatrix}$$