October 10 Math 2306 sec. 52 Fall 2022

Section 10: Variation of Parameters

$$y'' + P(x)y' + Q(x)y = g(x)$$

If $\{y_1, y_2\}$ is a fundamental solution set for the associated homogeneous equation, then the general solution is

$$y = y_c + y_p$$

where

$$y_c = c_1 y_1(x) + c_2 y_2(x)$$
, and $y_p = u_1(x) y_1(x) + u_2(x) y_2(x)$.

Letting W denote the Wronskian of y_1 and y_2 , the functions u_1 and u_2 are given by the formulas

$$u_1 = \int \frac{-y_2 g}{W} dx$$
, and $u_2 = \int \frac{y_1 g}{W} dx$.



Find the general solution

4- 4c + JP

$$y_1 = e^{\times}$$
, $y_2 = \chi e^{\times}$

$$y_c = c, e^{\times} + c_2 \chi e^{\times}$$

$$y'' - 2y' + y = \frac{e^x}{1 + x^2} + x$$

To find yp, let
$$y_p = y_{p_1} + y_{p_2}$$
 where

 $y_{p_1} = y_{p_2} + y_{p_3} = y_{p_4} + y_{p_4} = y_{p_4} + y_{p_4} = y_{p_$

For yp, use variation of parameters

$$y_1 = e^{\times}$$
, $y_2 = xe^{\times}$, $g(x) = \frac{e^{\times}}{1+x^2}$
 $W = e^{\times}$
 e^{\times}
 e^{\times}
 e^{\times}
 e^{\times}
 e^{\times}
 e^{\times}
 e^{\times}
 e^{\times}
 e^{\times}

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$$= xe + e - xe = e^{x}$$

$$u_1 = \int -\frac{9y_2}{W} dx = -\int \frac{e^x}{1+x^2} (xe) dx$$

$$= -\int \frac{xe^{2x}}{1+x^{2}} dx = -\int \frac{x}{1+x^{2}} dx$$

$$= \frac{1}{2} \left(\frac{dV}{V} = \frac{1}{2} \ln |V| = \frac{1}{2} \ln (1 + X^2) \right)$$

$$u_2 = \int \frac{9y_1}{w} dx = \int \frac{e^x}{1+x^2} e^x dx = \int \frac{1}{1+x^2} dx$$

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= tan'x

u,= - 2 ln(1+x2), uz= ton'x, y,= e, yz= xe

y, = 4, y, + hzyz

yp = - = e In (1+x2) + x e tai'x

Find yez:

yoz solves y" - 2y' + y = x

use method of indetermined (verficients

$$A = 1$$

$$-2A+B = 0 \Rightarrow B= 2A=2$$

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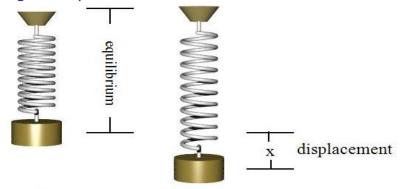
Section 11: Linear Mechanical Equations

Simple Harmonic Motion

We consider a flexible spring from which a mass is suspended. In the absence of any damping forces (e.g. friction, a dash pot, etc.), and free of any external driving forces, any initial displacement or velocity imparted will result in **free**, **undamped motion**—a.k.a. **simple harmonic motion**.

► Harmonic Motion gif

Building an Equation: Hooke's Law



At equilibrium, displacement x(t) = 0.

Hooke's Law: $F_{\text{spring}} = k x$

Figure: In the absence of any displacement, the system is at equilibrium. Displacement x(t) is measured from equilibrium x = 0.

Building an Equation: Hooke's Law

Newton's Second Law: F = ma (mass times acceleration)

$$a = \frac{d^2x}{dt^2} \implies F = m\frac{d^2x}{dt^2}$$

Hooke's Law: F = kx (proportional to displacement)

Equate forcer
$$m \times'' = -k \times \implies m \times'' + k \times = 0$$

This is a 2nd order, linear, constant coefficient,

how openeous ODE.

Standard form: $\times'' + \frac{k}{m} \times = 0$, $\omega^2 = \frac{k}{m}$

$$\times$$
" + $\omega^2 \times = 0$

Displacment in Equilibrium

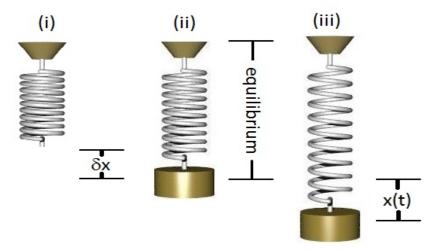


Figure: Spring only, versus spring-mass equilibrium, and spring-mass (nonzero) displacement

Obtaining the Spring Constant (US Customary Units)

If an object with weight W pounds stretches a spring δx feet in equilibrium, then by Hooke's law we compute the spring constant via the equation

$$W = k\delta x$$
.

The units for k in this system of measure are lb/ft.

$$K = \frac{2x}{M}$$
 $\frac{tf}{N}$

Obtaining the Spring Constant (US Customary Units)

Note also that Weight = mass \times acceleration due to gravity. Hence if we know the weight of an object, we can obtain the mass via

$$W = mg$$
.

We typically take the approximation $g=32 \text{ ft/sec}^2$. The units for mass are lb sec²/ft which are called slugs.

Obtaining the Spring Constant (SI Units)

In SI units,

- Weight (force) would be in Newtons (N),
- Length would be in meters (m),
- Spring constant would be in N/m
- Mass would be in kilograms (kg)

It is customary to describe an object by its mass in kilograms. When we encounter such a description, we deduce the weight in Newtons

W = mg taking the approximation $g = 9.8 \,\mathrm{m/sec^2}$.

The Circular Frequency ω

Applying Hooke's law with the weight as force, we have

$$\frac{mg}{mg} = \frac{k\delta x}{m\delta^{x}} \implies \frac{k}{m} = \frac{g}{\delta x}$$

We observe that the value ω can be deduced from δx by

$$\omega^2 = \frac{k}{m} = \frac{g}{\delta x}.$$

Provided that values for δx and g are used in appropriate units, ω is in units of per second.

Simple Harmonic Motion

$$x'' + \omega^2 x = 0, \quad x(0) = x_0, \quad x'(0) = x_1$$
 (1)

Here, x_0 and x_1 are the initial position (relative to equilibrium) and velocity, respectively. The solution is

$$x(t) = x_0 \cos(\omega t) + \frac{x_1}{\omega} \sin(\omega t)$$
 (2)

called the **equation of motion**.

Caution: The phrase **equation of motion** is used differently by different authors.

Some use this phrase to refer the IVP (1). Others use it to refer to the **solution** to the IVP such as (2).

Well take up x>0 ad down x<0

Simple Harmonic Motion

$$x(t) = x_0 \cos(\omega t) + \frac{x_1}{\omega} \sin(\omega t)$$

Characteristics of the system include

- the period $T = \frac{2\pi}{\omega}$,
- the frequency $f = \frac{1}{T} = \frac{\omega}{2\pi}^{1}$
- the circular (or angular) frequency ω , and
- the amplitude or maximum displacement $A = \sqrt{x_0^2 + (x_1/\omega)^2}$

¹Various authors call f the natural frequency and others use this term for ω .

Amplitude and Phase Shift

We can formulate the solution in terms of a single sine (or cosine) function. Letting

$$x(t) = x_0 \cos(\omega t) + \frac{x_1}{\omega} \sin(\omega t) = A \sin(\omega t + \phi)$$

requires

$$A = \sqrt{x_0^2 + (x_1/\omega)^2},$$

and the **phase shift** ϕ must be defined by

$$\sin \phi = \frac{x_0}{A}$$
, with $\cos \phi = \frac{x_1}{\omega A}$.



Amplitude and Phase Shift (alternative definition)

We can formulate the solution in terms of a single sine (or cosine) function. Letting

$$x(t) = x_0 \cos(\omega t) + \frac{x_1}{\omega} \sin(\omega t) = A \cos(\omega t - \hat{\phi})$$

requires

$$A = \sqrt{x_0^2 + (x_1/\omega)^2},$$

and this **phase shift** $\hat{\phi}$ must be defined by

$$\cos \hat{\phi} = \frac{x_0}{A}$$
, with $\sin \hat{\phi} = \frac{x_1}{\omega A}$.

